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supervised by Benjamin Busam, Christoph Hennersperger



BA Final:
Pose-aware rendering of
live ultrasound data
for mixed medical AR

Structure

- Motivation
- Goal
- State-of-the-Art
- Setup
- Framework
- Results



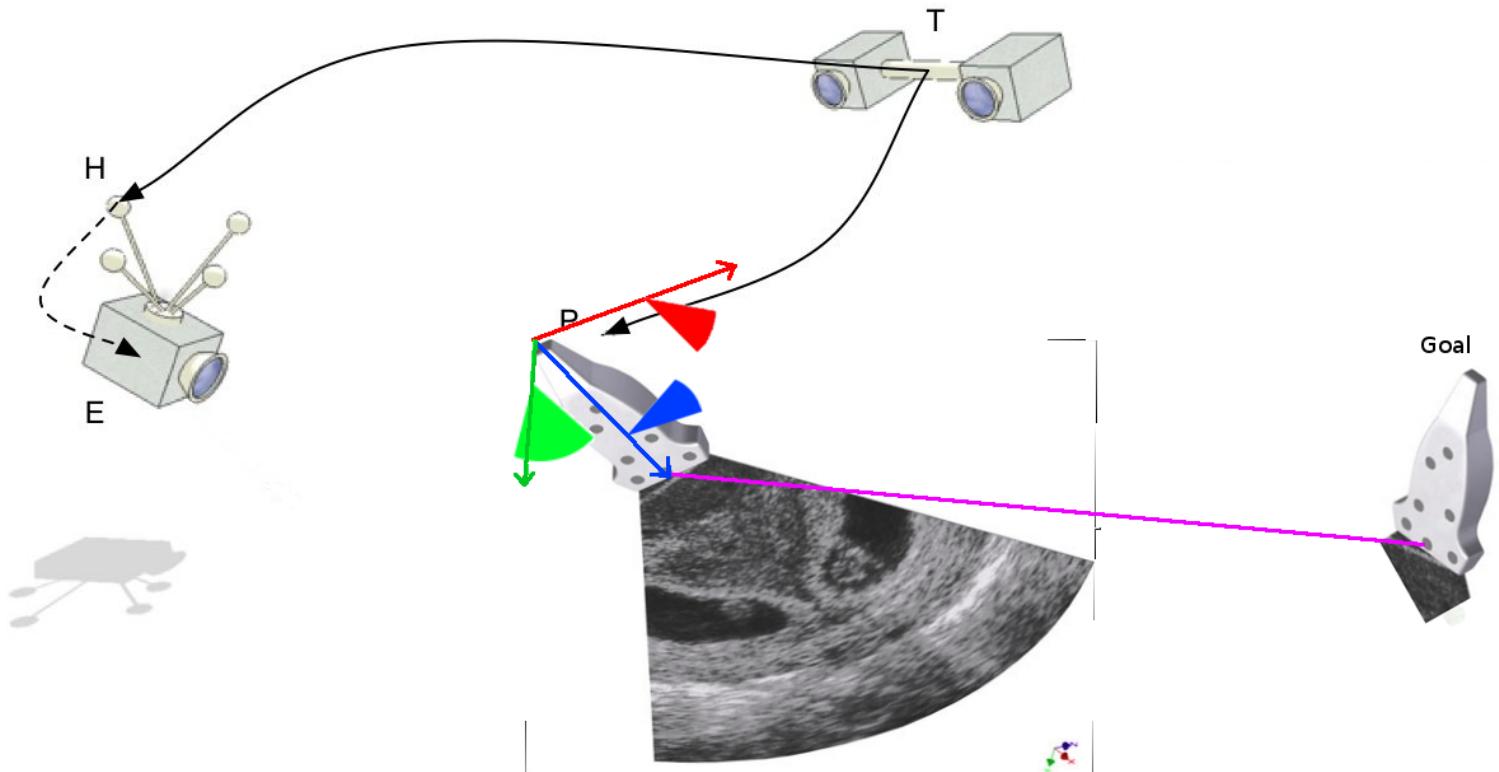
Motivation

- Teaching
- Find past poses
- Possibly as HMD
- Exchangeable display



Goal

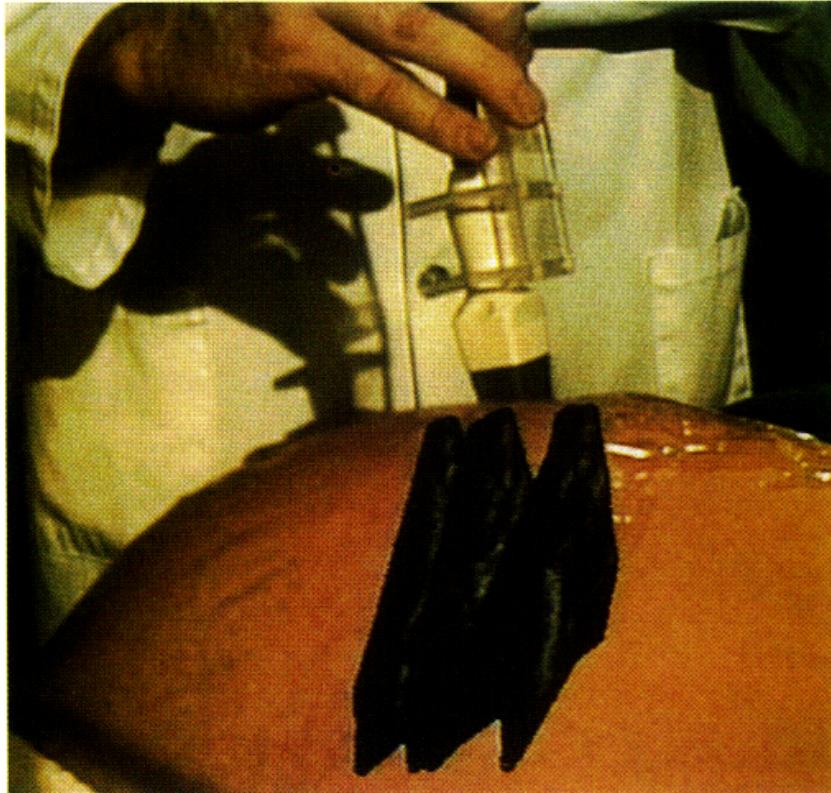
- Augmenting tracked live ultrasound data on a tracked Android device (Tablet, Smartphone, Google Cardboard)
- Live-Guidance to find past measures



CAMP at TUM and Framos. <http://campar.in.tum.de/Chair/HandEyeCalibration> 05/09/17 and
<https://www.framos.com/us/solutions/medical/optical-tracking-system/> 05/09/17

First live ultrasound with AR

- live ultrasound data (1-2 fps) augmented on a HMD in 1992
- Polhemus EM Tracker



Bajura et al. 1992 "Merging virtual objects with the real world: Seeing ultrasound imagery within the patient"
SIGGRAPH 1992



AR-driven Needle Application

- Modified Sony Glasstron LDI-D100 HMD
- Image-guided technologies FlashPoint™ 5000 optoelectronic tracker

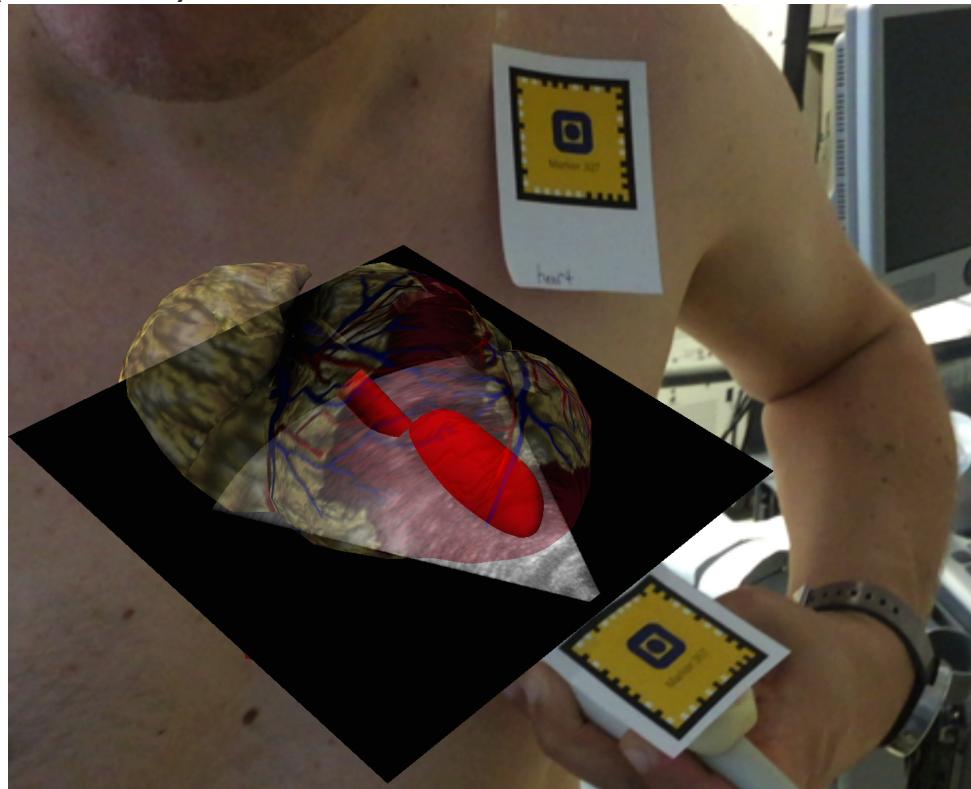


Rosenthal M. et al. 2001 "Augmented Reality Guidance for Needle Biopsies: A Randomized, Controlled Trial in Phantoms"
- MICCAI 2001



Mobile 3D

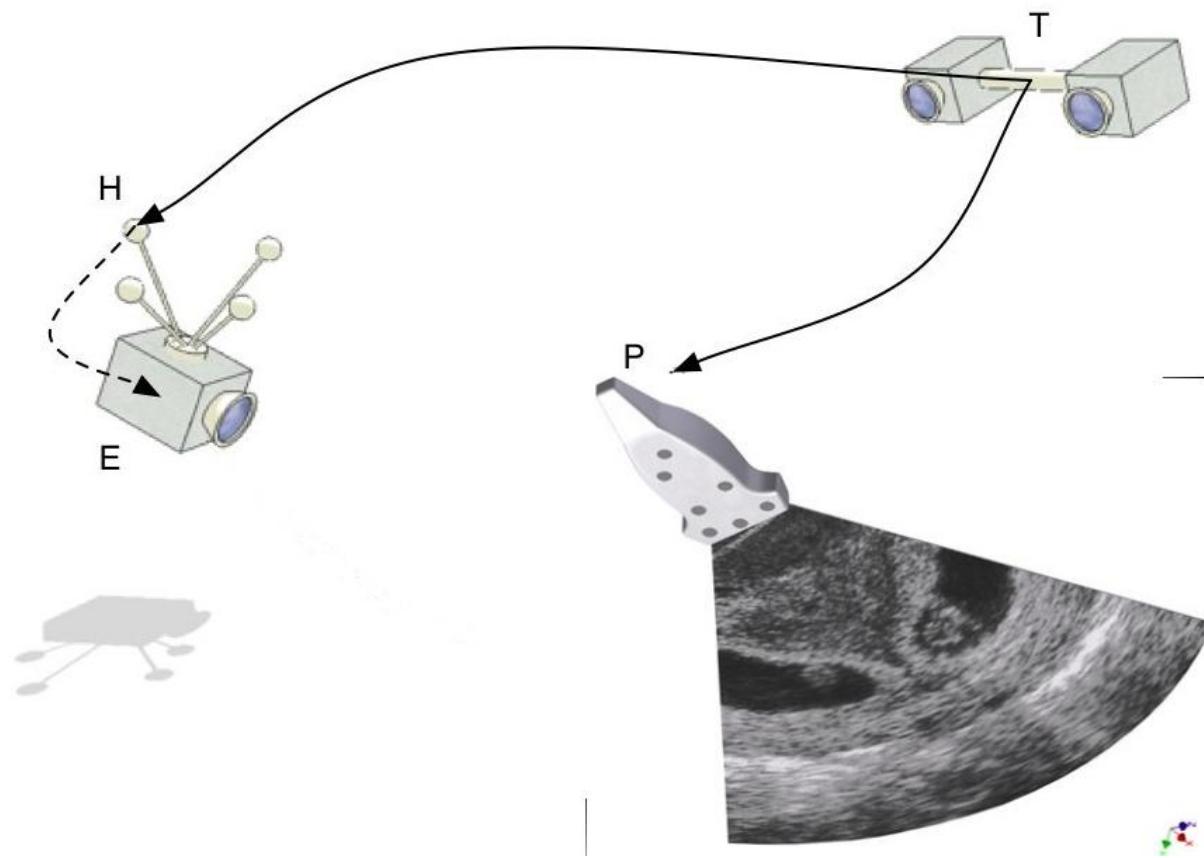
- Teaching system for the use of ultrasound device
- Mobile live AR on iOS and Android
- Marker based tracking (Vuforia)
- Deforming heart



Palmer, C. L. et al. 2015 "Mobile 3D augmented-reality system for ultrasound applications" IUS 2015



Setup



CAMP at TUM and Framos. <http://campar.in.tum.de/Chair/HandEyeCalibration> 05/09/17 and
<https://www.framos.com/us/solutions/medical/optical-tracking-system/> 05/09/17

Setup

- Android device (Smartphone, Tablet)
 - with Api-level ≥ 21 (5.0 / Lollipop)
- Android Smartphone: Samsung Galaxy J5 (2016)
 - Android 6.0 (API Level 23 / Marshmallow)
 - 5,2“ Display
 - Resolution 1280*720 (HD)
 - 2 GB RAM
 - CMOS 13.0MP (aperture F1.9)
 - Video recording with Resolution 1280*720 @30fps
 - 1.2GHz Quadcore



<http://www.samsung.com/ph/smartphones/galaxy-j5-2016-j510gn/SM-J510GZDUXTC/>
21/01/18

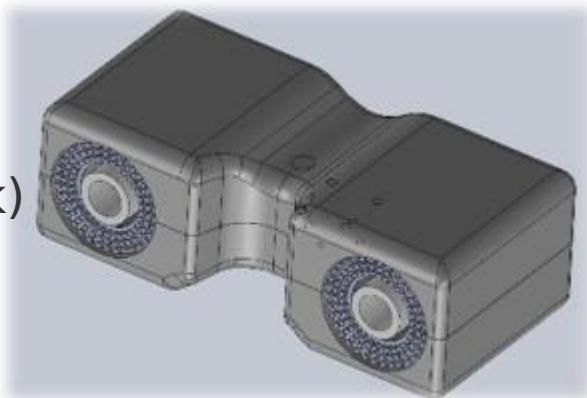
Setup

- Android Device
- Ultrasound Probe (calibrated to NDI-Marker)



Setup

- Android Device
- Ultrasound Probe
- Switch/Hub for local network (OpenIGTLink)
- NDI Polaris Vicra

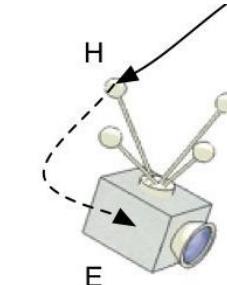
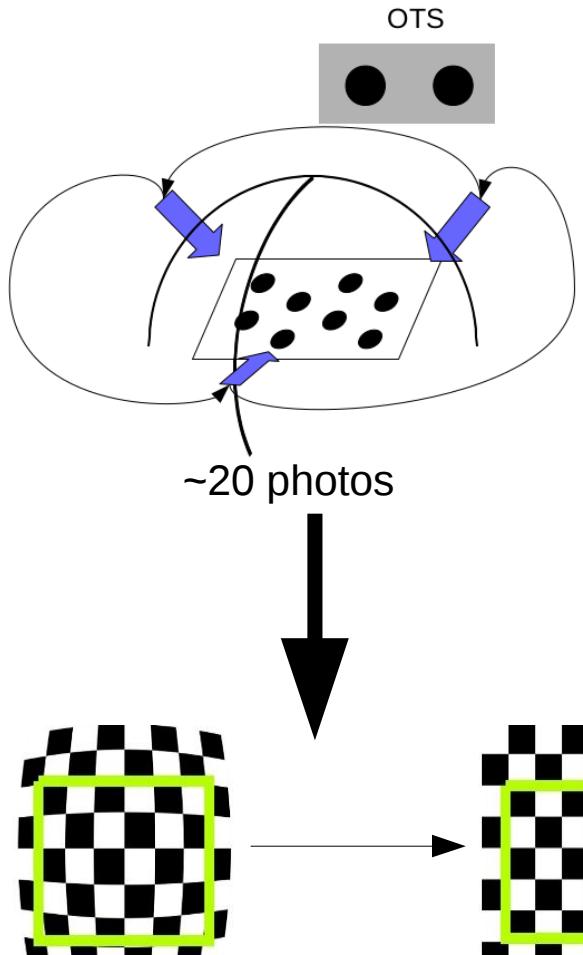




AR application for live ultrasound
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26/01/18 Slide 12

Framework

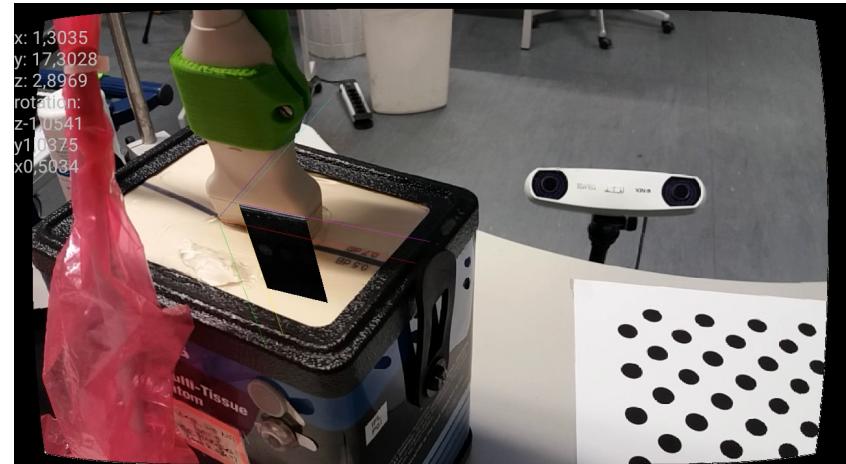
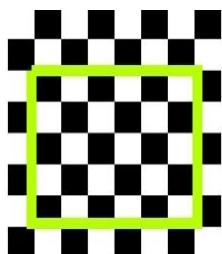


[http://campar.in.tum.de/..](http://campar.in.tum.de/)
05/09/17

hand-eye calibration



undistort



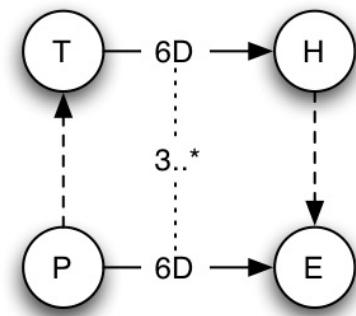
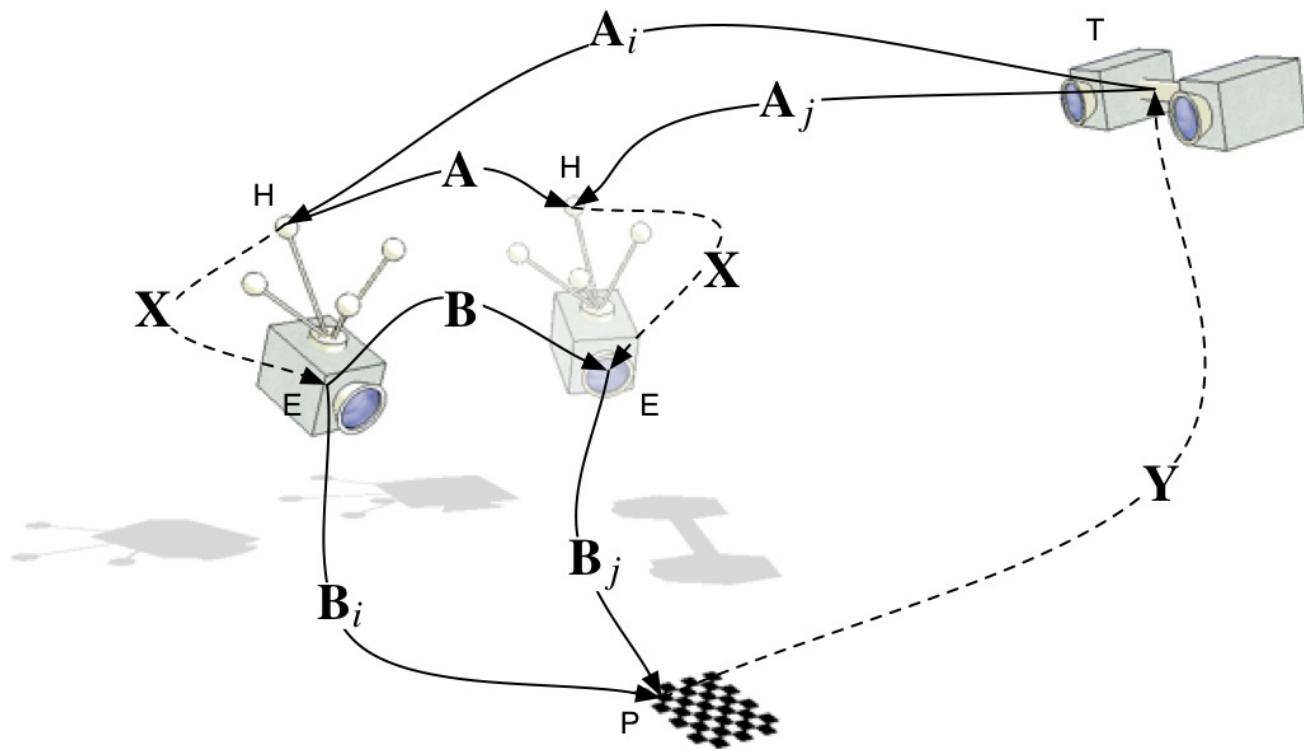
<https://docs.opencv.org/2.4/modules/calib3d/> 05/09/17

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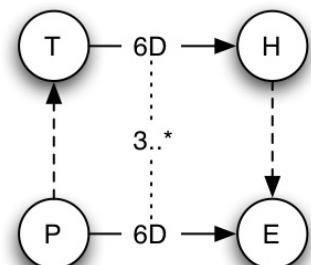
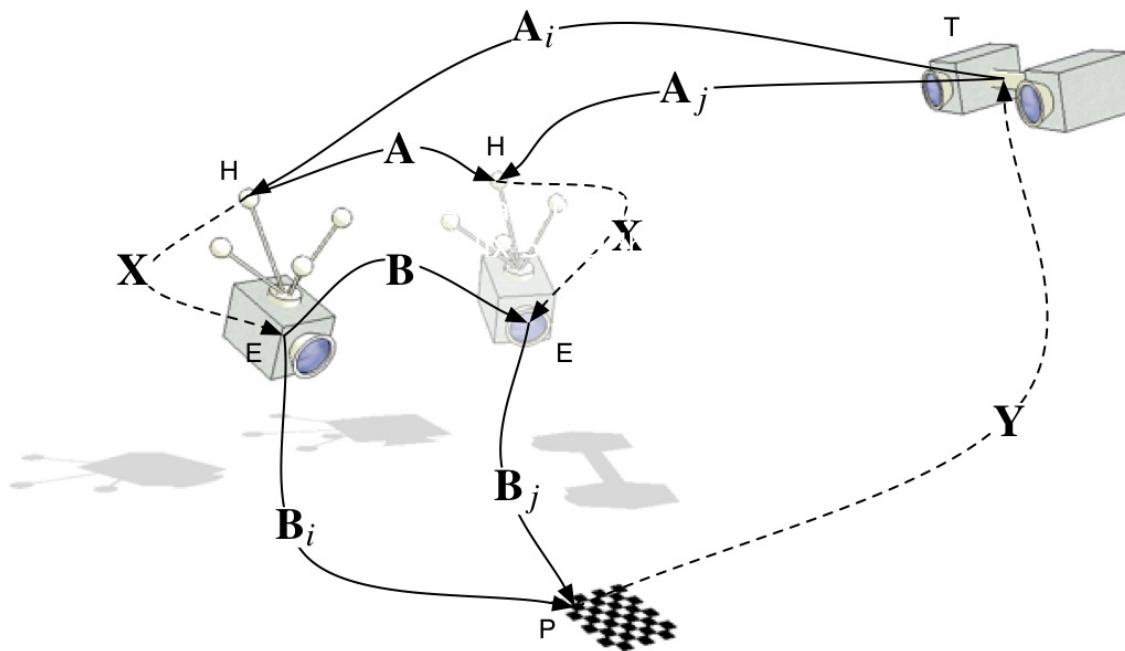
Hand-Eye Calibration

- if Y is unknown



Hand-Eye Calibration

- Capture n (~ 20) pictures and poses at the same time (“stations”)
- OpenCV: calibrate [Zhang 2000]
 - intrinsic parameters
 - n extrinsic transforms B_i



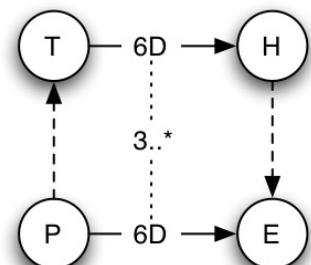
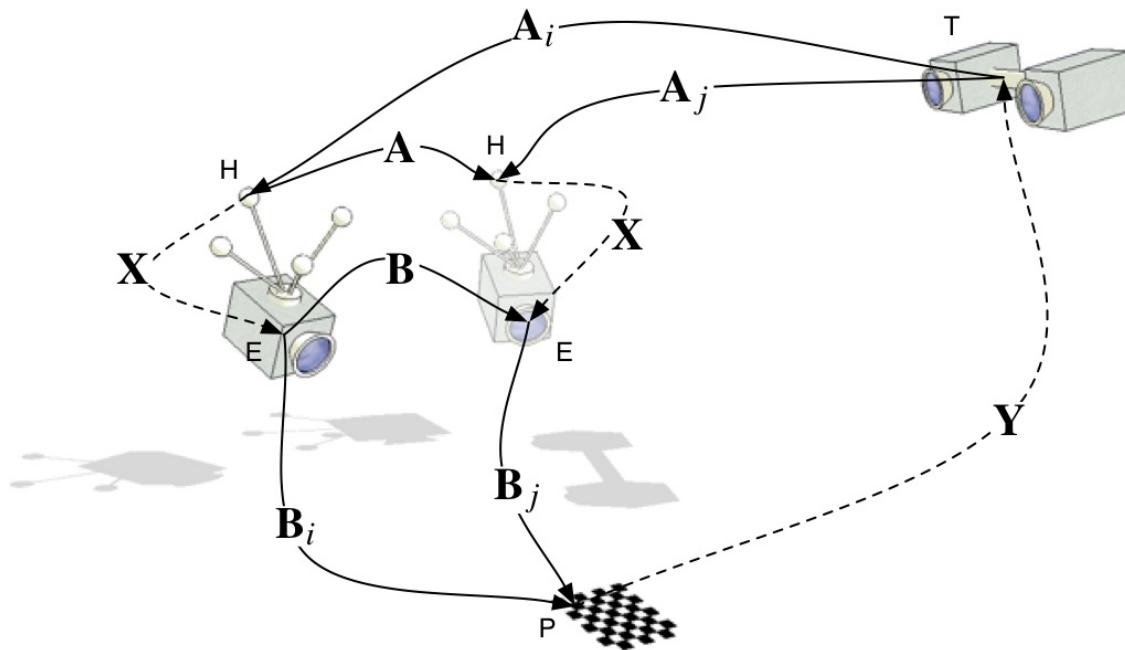
<http://campar.in.tum.de/Chair/>
HandEyeCalibration
05/09/17

Zhang "A flexible new technique for camera calibration" TPAMI 2000



Hand-Eye Calibration

- [Tsai Lenz 1989] linear least-squares solution to find
 - first rotation
 - then translation of X

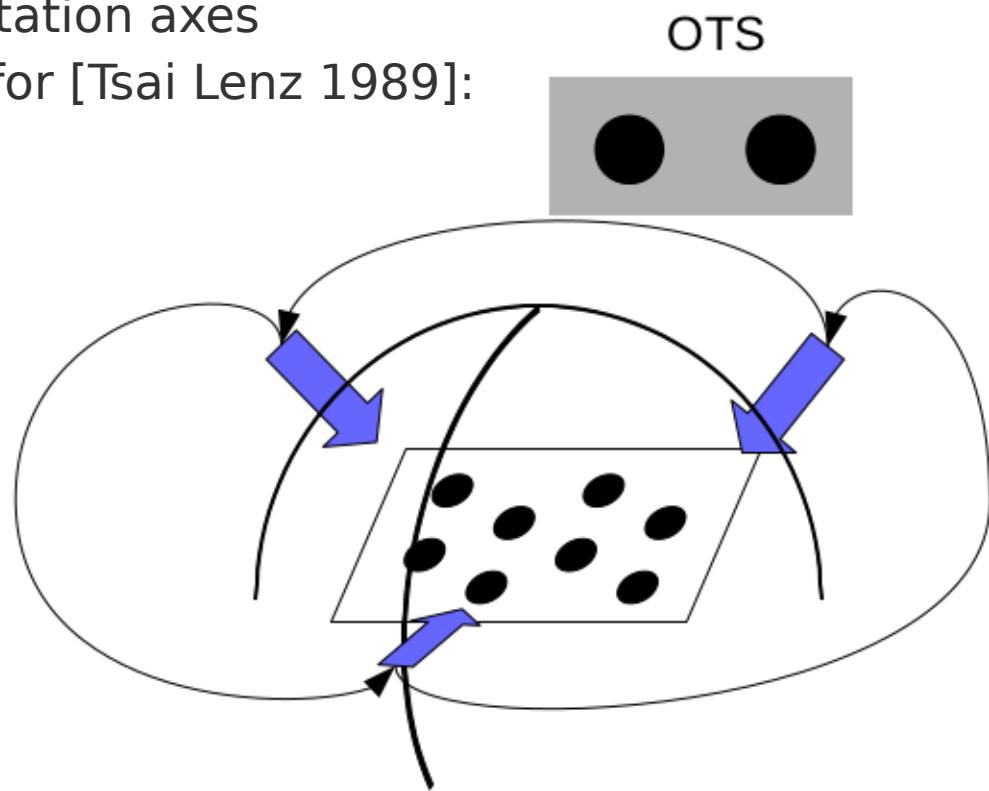


[http://campar.in.tum.de/Chair/
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05/09/17](http://campar.in.tum.de/Chair/HandEyeCalibration)

Tsai, R.Y., Lenz, R.K.: „A new technique for fully autonomous and efficient 3D robotics hand/eye calibration“ TRA 1989

Hand-Eye Calibration

- For better results
 - large rotations between stations
 - Large angle between rotation axes
- → Take stations in this order for [Tsai Lenz 1989]:

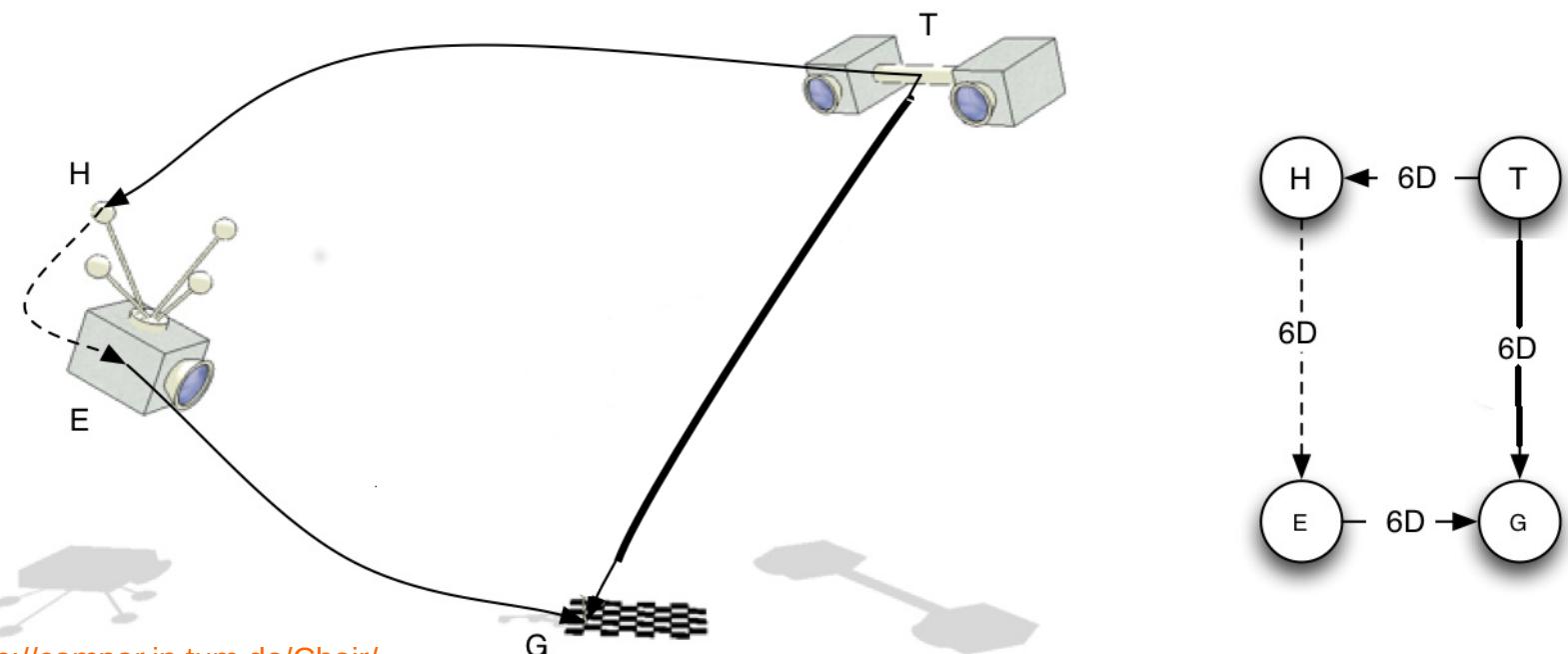


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Hand-Eye Calibration

- Capture n (~ 20) pictures and poses at the same time (“stations”)
- OpenCV: calibrate pictures [Zhang 2000]
 - intrinsic parameters
 - n extrinsic transforms $E^T_G \rightarrow$ n same $E^T_H \rightarrow$ average



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Transformation Averaging

- The i-th transformation $\frac{E}{H} T_i$ consists of
 - rotation $\frac{E}{H} R_i$ and translation vector $\frac{E}{H} P_{HORG_i}$

$$\frac{E}{H} T_i \cdot H_P = \frac{E}{H} R_i \cdot H_P + \frac{E}{H} P_{HORG_i}$$

- Average of Rotation
- Average Translation



Transformation Averaging

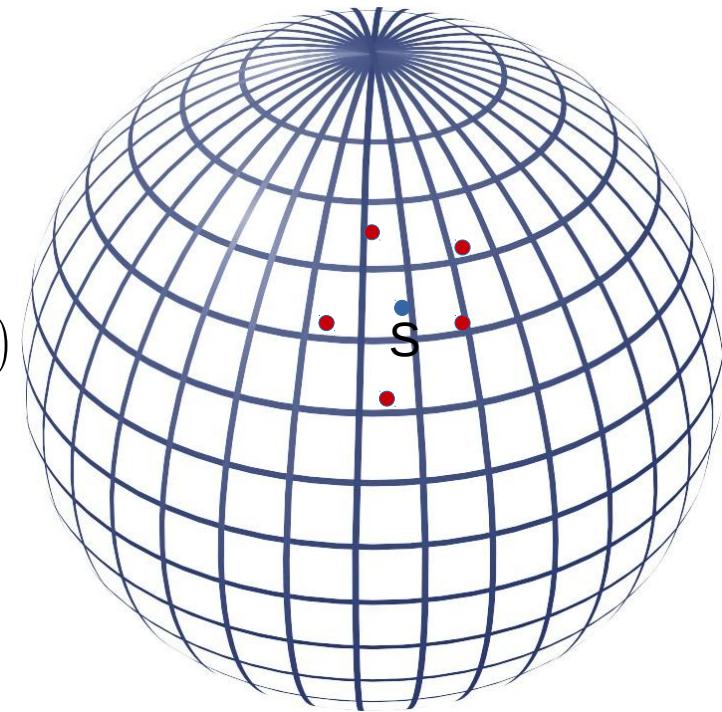
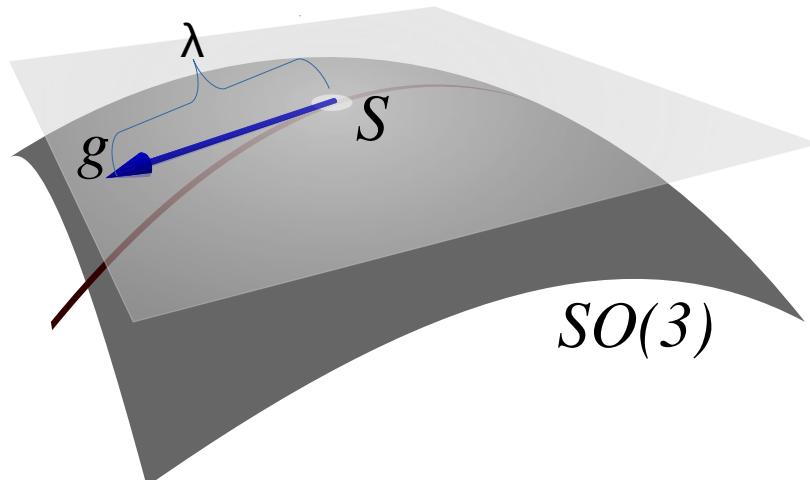
- Average over all n rotations:

$$S = \operatorname{argmin}_{R \in SO(3)} \sum_{i=1}^n d\left(\frac{E}{H} R_i, R\right)$$

- Using Weiszfeld algorithm [Hartley 2011]:

- Initiate S^0 with any L2-mean, repeat:

$$\log(S^T R)$$



wikipedia.org/wiki/Sphere
25/01/18

Richard I. Hartley et al. "L1 rotation averaging using the Weiszfeld algorithm" CVPR 2011
<https://commons.wikimedia.org/wiki/File:Tangentialvektor.svg> 15/01/18

Transformation Averaging

$$\frac{E}{H} T_i \cdot H_P = \frac{E}{H} R_i \cdot H_P + \frac{E}{H} P_{HORG_i}$$

- Average of translation:

- Describe translations relative to coordinate system E':

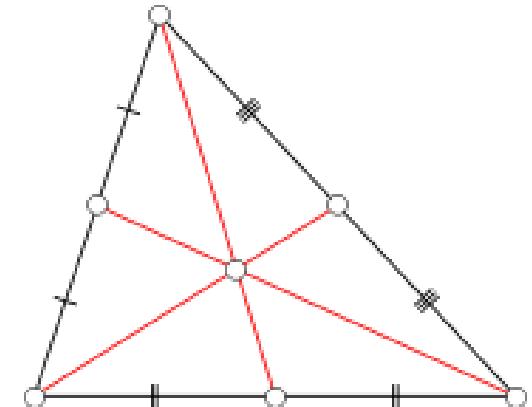
$$E' P_{HORG_i} = S \cdot \frac{E}{H} R_i^T \cdot E P_{HORG_i}$$

- Average with arithmetic mean:

$$E' P_{HORG} = \sum_i \frac{E' P_{HORG_i}}{n}$$

- Average transformation

$$\frac{E'}{H} T = \begin{pmatrix} S & E' P_{HORG} \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



<https://en.wikipedia.org/wiki/Centroid> 21/01/18

Rendering

- Distortion correction of received images from Camera
 - Known undistortion [BouguetMCT MATLAB calibration tool] + [Zhang2000]:
$$r_u = r_d * (1 + k_1 * r_d^2 + k_2 * r_d^4 + k_3 * r_d^6)$$
 - Undistort once (bilinearly interpolated)
 - positions as color → lookup table

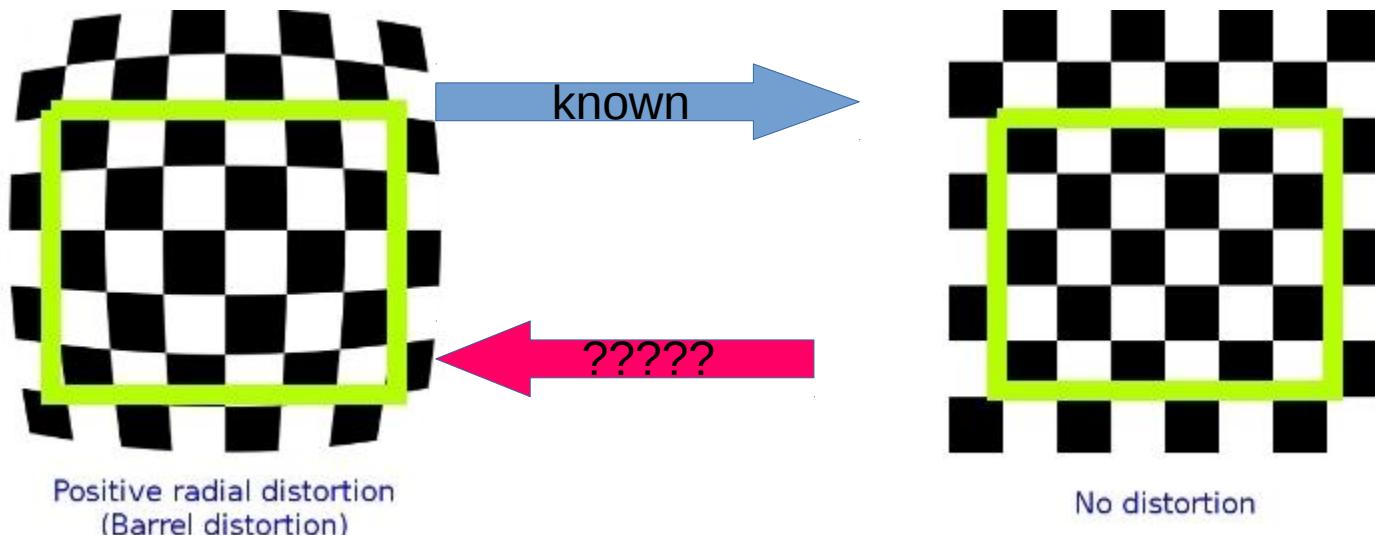
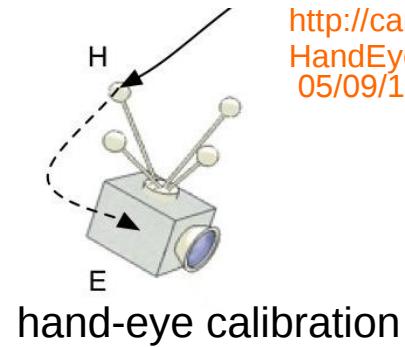
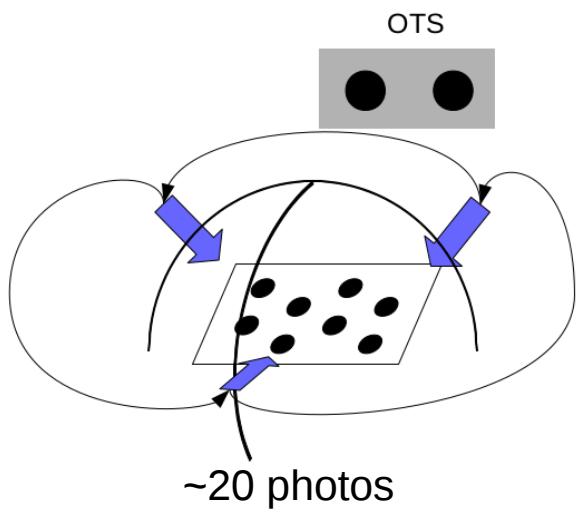
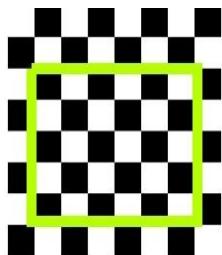


Image: docs.opencv.org/..../camera_calibration_and_3d_reconstruction.html 05/09/17

Framework



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05/09/17](http://campar.in.tum.de/Chair/HandEyeCalibration)



undistort



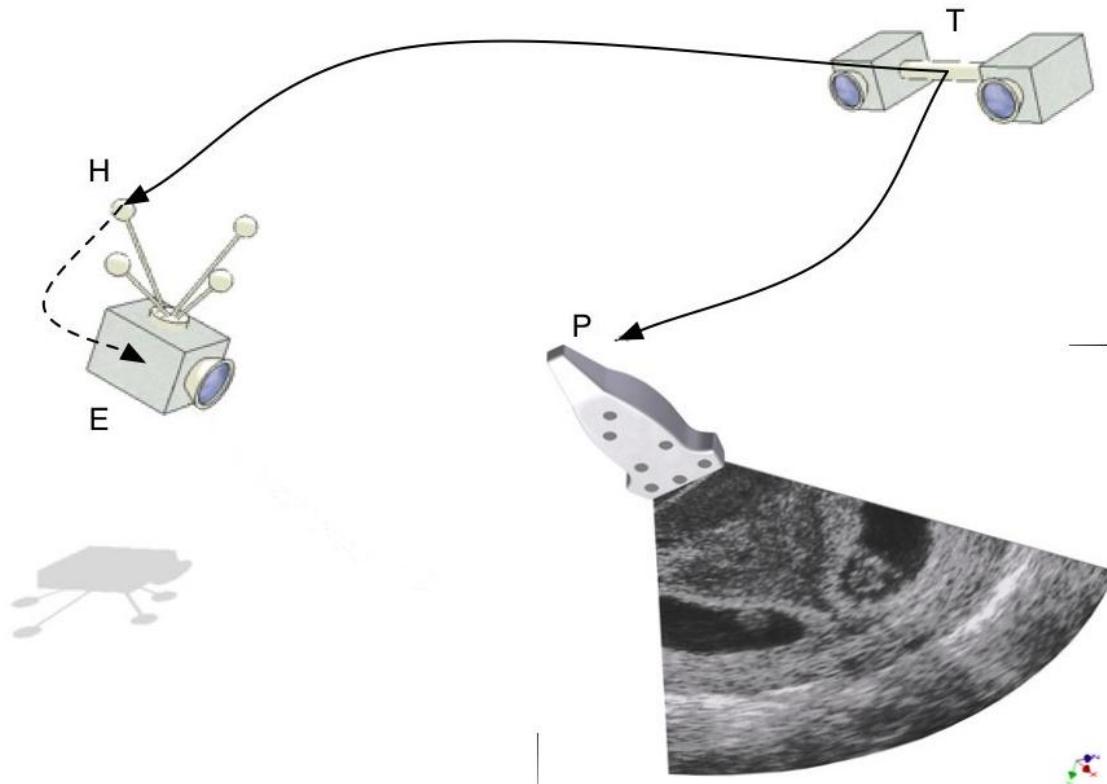
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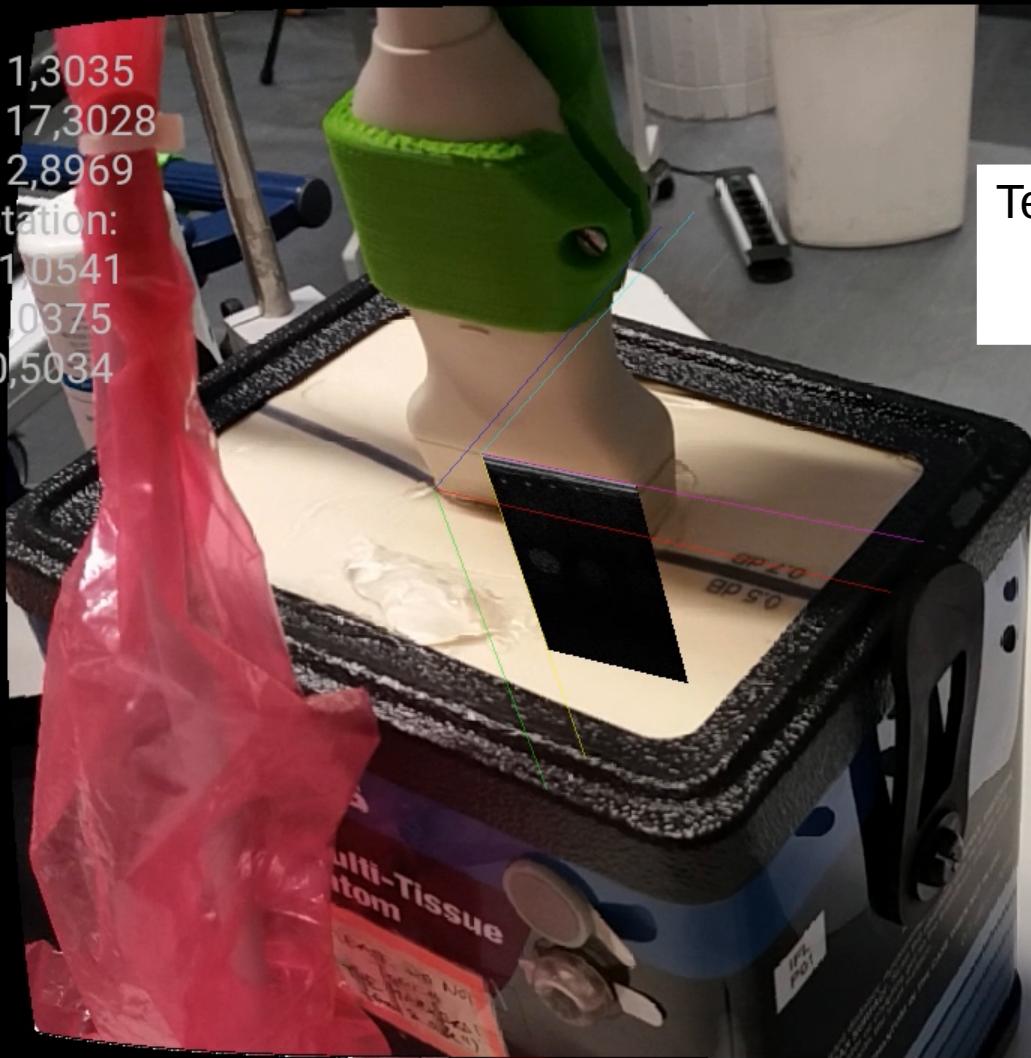
Rendering

- Transform Ultrasound Image to Camera view
- perspective projection

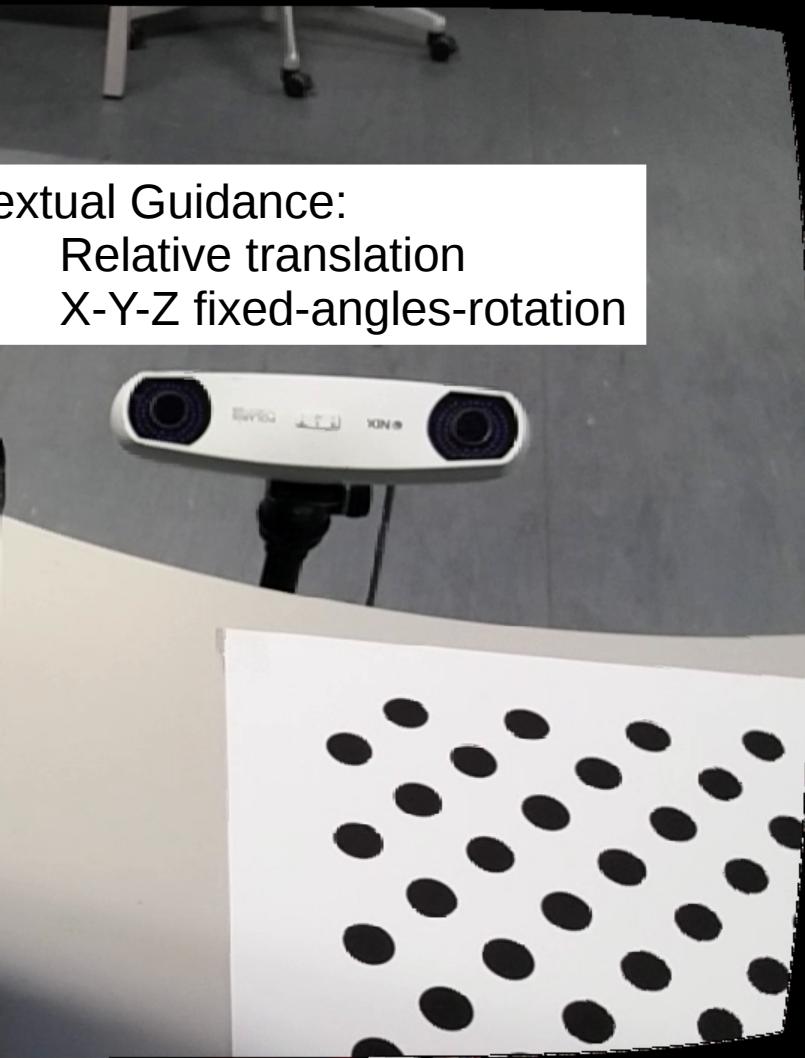


Guidance

x: 1,3035
y: 17,3028
z: 2,8969
rotation:
z-1,0541
y10375
x0,5034



Textual Guidance:
Relative translation
X-Y-Z fixed-angles-rotation



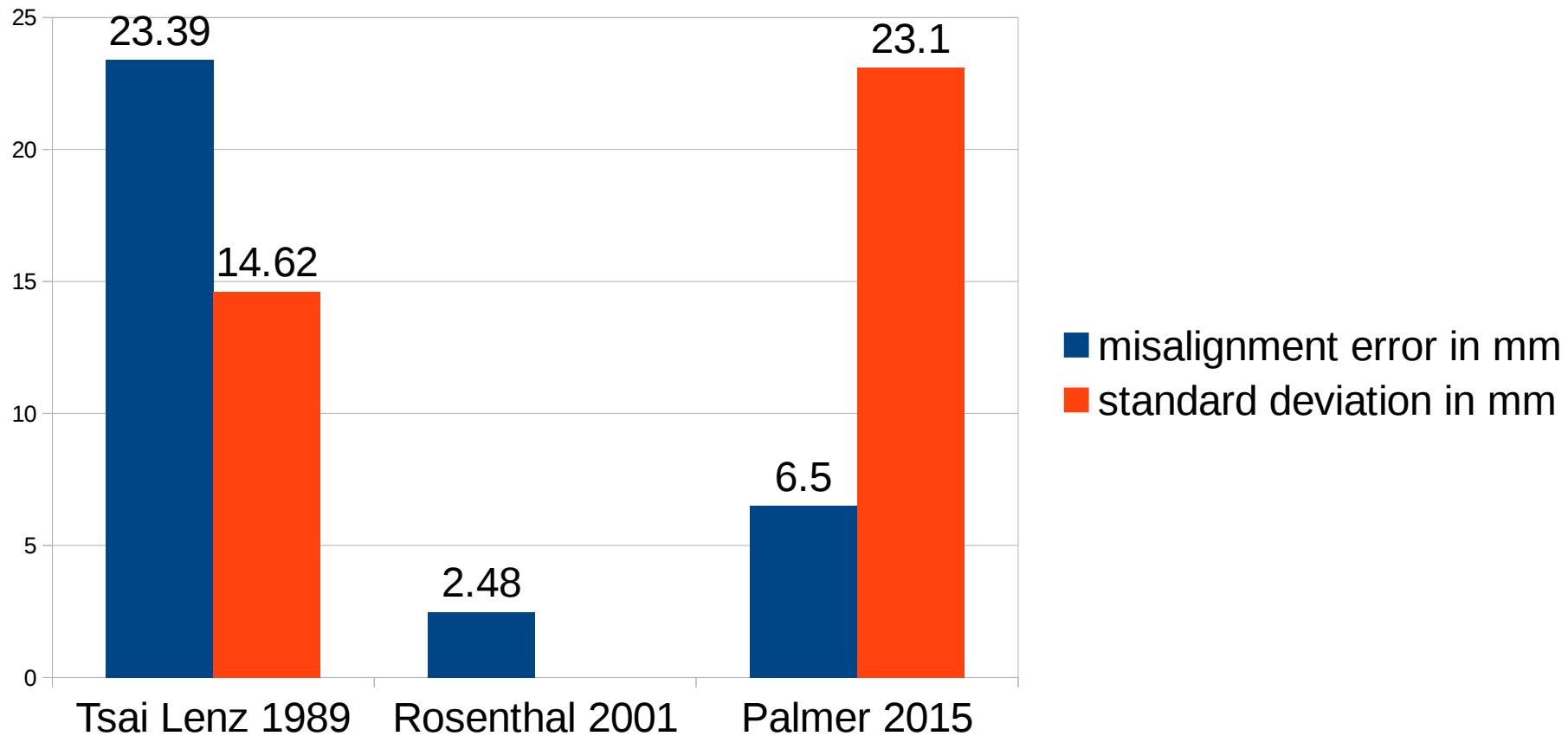
Results





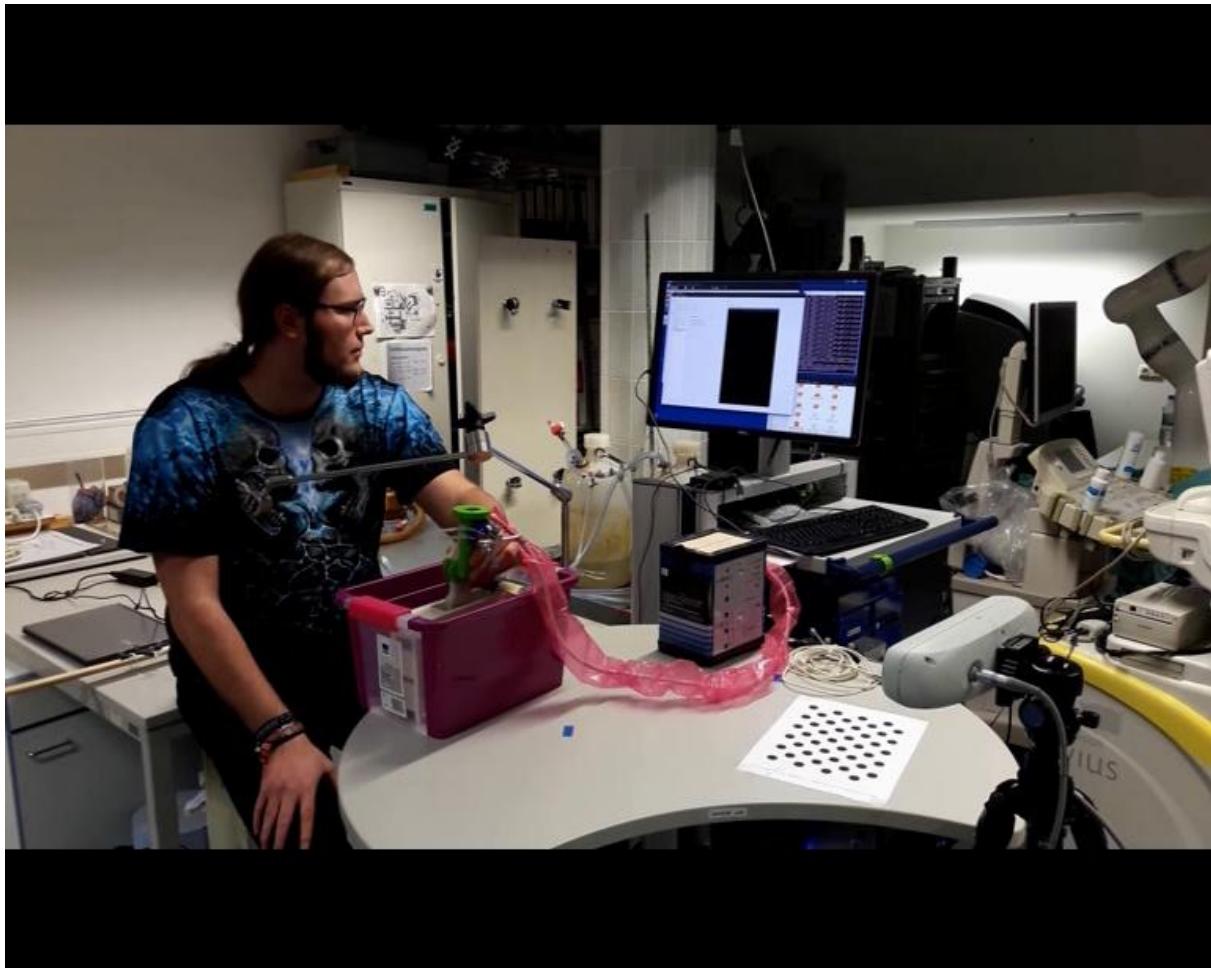
Results

- delay of 1.15s on average



Results

- Empirical Evaluation:
 - Standard: ~8.58s
 - AR: ~9.56s
 - Guided: ~9.4s



- Overall positive feedback (except delay, screen size)
- Task too easy



Questions?

