



Object Pose Estimation with PointNet

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Introduction

Determining the Architecture

Evaluation on Synthetic Data

Evaluation on the Linemod Dataset

Overview

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Approaches

• Alternating optimisation



Approaches

- Alternating optimisation
- Feature matching



Approaches

- Alternating optimisation
- Feature matching
- Template matching

Used Architecture



Used Architecture



 $\mathcal{L}(\bar{\mathbf{P}}, \hat{\mathbf{P}}, \mathcal{M}) = w_{rot} \cdot L_{rot} + w_{transl} \cdot L_{transl} + w_{res} \cdot L_{res} + w_{reg} \cdot L_{reg}$

Pose

$$P = \begin{pmatrix} R & t \\ 0 & 1 \end{pmatrix} \in \mathbb{R}^{4 \times 4}$$

$$R \in SO(3), \ t \in \mathbb{R}^{3}$$

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Rotation parametrisations

•
$$\mathbf{q} = (q_1, q_2, q_3, q_4) \in S^3$$

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Rotation parametrisations

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$$\mathbf{q} = (q_1, q_2, q_3, q_4) \in S^3$$

•
$$\mathbf{r} = \theta \mathbf{u}, \ \mathbf{u} \in S^2, \ \theta \in (-\pi, \pi)$$

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Dataset to determine the architecture



 $https://www.cc.gatech.edu/{\sim}turk/bunny/bunny.html, \ accessed \ 09.09.2018$

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Augmentation process for synthetic data



Parameters used to create the targets

Parameters used for creating the target point clouds

- uniformly sampled quaternions $\mathbf{q} \in S^3_+$
- uniformly sampled translations with $\|\mathbf{t}\| < 0.3$
- Gaussian noise $\mathcal{N}(0,0.01)$ clipped to [-0.05,0.05]

SE(3) loss
•
$$\varphi_{SE(3)}(\mathbf{\bar{p}}, \mathbf{\hat{p}}) = \left\| \log_{\mathbf{\hat{p}}}^{Z}(\mathbf{\bar{p}}) \right\|_{Z}^{2}$$

 $\mathbf{p} = (r_{1}, r_{2}, r_{3}, t_{1}, t_{2}, t_{3})$

B. Hou, Computing CNN Loss and Gradients for Pose Estimation with Riemannian Geometry $\left[\mathsf{HMK}^{+}18\right]$

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$$SE(3) \text{ loss}$$
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B. Hou, Computing CNN Loss and Gradients for Pose Estimation with Riemannian Geometry $\left[\mathsf{HMK}^{+}18\right]$

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Rotation losses

- $\varphi_1(\hat{\mathbf{q}}, \bar{\mathbf{q}}) = \arccos\left(2\langle \hat{\mathbf{q}}, \bar{\mathbf{q}} \rangle^2 1\right)$
- $\varphi_2(\hat{\mathbf{q}}, \bar{\mathbf{q}}) = \min \{ \|\hat{\mathbf{q}} \bar{\mathbf{q}}\|, \|\hat{\mathbf{q}} + \bar{\mathbf{q}}\| \}$

•
$$\varphi_3(\hat{\mathbf{q}}, \bar{\mathbf{q}}) = \arccos\left(|\langle \hat{\mathbf{q}}, \bar{\mathbf{q}} \rangle|\right)$$

•
$$\varphi_4(\hat{\mathbf{q}}, \bar{\mathbf{q}}) = 1 - \langle \hat{\mathbf{q}}, \bar{\mathbf{q}} \rangle^2$$

 φ_1, φ_4 : Anonymous, Explaining the Ambiguity of Object Detection and Pose Estimation from Visual Data [Ano] others: D. Huynh, Metrics for 3D Rotations: Comparison and Analysis [Huy09]

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•
$$\varphi_5(\hat{\mathbf{R}}, \bar{\mathbf{R}}) = \left\| \mathbf{1}_3 - \hat{\mathbf{R}} \bar{\mathbf{R}}^T \right\|_F$$

•
$$\varphi_{6}(\hat{\mathbf{R}}, \bar{\mathbf{R}}) = \arccos\left(\left(\operatorname{Tr}\left(\hat{\mathbf{R}}\bar{\mathbf{R}}^{\mathcal{T}}\right) - 1\right)/2\right)$$

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Translation and regularisation loss

Translation loss

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$$L_{transl}(\mathbf{\bar{t}}, \mathbf{\hat{t}}) = \left\|\mathbf{\bar{t}} - \mathbf{\hat{t}}\right\|_2$$

Translation and regularisation loss

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Regularisation loss

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$$L_{reg}(\mathbf{q}) = L_{\delta}(\|\mathbf{q}\| - 1)$$

Translation and regularisation loss

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$$L_{reg}(\hat{\mathbf{R}}, \bar{\mathbf{R}}) = \left\| \mathbf{1}_3 - \hat{\mathbf{R}} \bar{\mathbf{R}}^T \right\|_F$$

Evaluation metrics

• ADD:
$$e_{ADD}(\hat{\mathbf{P}}, \bar{\mathbf{P}}; \mathcal{M}) = \arg_{\mathbf{x} \in \mathcal{M}} \left\| \bar{\mathbf{P}} \mathbf{x} - \hat{\mathbf{P}} \mathbf{x} \right\|$$

T. Hodan, On evaluation of 6D object pose estimation [HMO16].

Evaluation metrics

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• ADI:
$$e_{ADI}(\hat{\mathbf{P}}, \bar{\mathbf{P}}; \mathcal{M}) = \underset{\mathbf{x}_1 \in \mathcal{M}}{\operatorname{avg}} \min_{\mathbf{x}_2 \in \mathcal{M}} \left\| \bar{\mathbf{P}} \mathbf{x}_1 - \hat{\mathbf{P}} \mathbf{x}_2 \right\|$$

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• Pose correct:
$$e_{ADD} \leqslant 0.1 d_{\mathcal{M}}$$

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• Pose correct:
$$e_{ADD} \leqslant 0.1 d_{\mathcal{M}}$$

• Rotation error:

$$e_{RE}\left(\hat{\mathbf{R}}, \bar{\mathbf{R}}\right) = \arccos\left(\left(\operatorname{Tr}\left(\hat{\mathbf{R}}\bar{\mathbf{R}}^{-1}\right) - 1\right)/2\right) \cdot 180/\pi$$

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$$e_{RE}\left(\hat{\mathbf{R}}, \bar{\mathbf{R}}\right) = \arccos\left(\left(\operatorname{Tr}\left(\hat{\mathbf{R}}\bar{\mathbf{R}}^{-1}\right) - 1\right)/2\right) \cdot 180/\pi$$

• Translation error: $e_{TE}\left(\hat{\mathbf{t}}, \bar{\mathbf{t}}\right) = \|\bar{\mathbf{t}} - \hat{\mathbf{t}}\|$

Comparing rotation losses



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Rotation losses

•
$$\varphi_1(\hat{\mathbf{q}}, \bar{\mathbf{q}}) = \arccos\left(2\langle \hat{\mathbf{q}}, \bar{\mathbf{q}} \rangle^2 - 1\right)$$

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$$\varphi_2(\hat{\mathbf{q}}, \bar{\mathbf{q}}) = \min \{ \|\hat{\mathbf{q}} - \bar{\mathbf{q}}\|, \|\hat{\mathbf{q}} + \bar{\mathbf{q}}\| \}$$

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$$\varphi_3(\hat{\mathbf{q}}, \bar{\mathbf{q}}) = \arccos\left(|\langle \hat{\mathbf{q}}, \bar{\mathbf{q}} \rangle|\right)$$

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Linemod objects



S. Hinterstoisser, Model based training, detection and pose estimation of texture-less 3D objects in heavily cluttered scenes [HLI⁺13]

Parameters used to create the targets

Parameters used for creating the target point clouds

- uniformly sampled quaternions $\mathbf{q} \in S^3_+$
- uniformly sampled translations with $\|\mathbf{t}\| < 0.3$
- Gaussian noise $\mathcal{N}(0,0.01)$ clipped to [-0.05,0.05]

Training on 3D data

Parameters

- loss: $\mathcal{L}(\bar{\mathbf{P}}, \hat{\mathbf{P}}, \mathcal{M}) = w_{rot} \cdot \varphi_1(\bar{\mathbf{q}}, \hat{\mathbf{q}}) + w_{transl} \cdot L_{transl}(\bar{\mathbf{t}}, \hat{\mathbf{t}}) + w_{reg} \cdot L_{reg}(\hat{\mathbf{q}})$
- epochs: 80000
- learning rate: 0.005
- training data: 13 of the Linemod objects

Challenges

• Ambiguous objects





Evaluation



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Evaluation



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Challenges

- Ambiguous objects
- Noise



Evaluation with noise



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Michael Haberl, Pose Estimation with PointNet

Evaluation with 40% missing points



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Challenges

- Ambiguous objects
- Noise
- Occlusions and clutter



Evaluation with partial visibility



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Evaluation with clutter



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Evaluation with increasing clutter



Challenges

- Ambiguous objects
- Noise
- Occlusions and clutter
- Representation of the rotation

Evaluation around the equator



Training on 2D data

Loss functions

- $\mathcal{L}_{\mathbf{R}}(\bar{\mathbf{P}}, \hat{\mathbf{P}}, \mathcal{M}) = w_{rot} \cdot \varphi_5(\bar{\mathbf{R}}, \hat{\mathbf{R}}) + w_{transl} \cdot L_{transl}(\bar{\mathbf{t}}, \hat{\mathbf{t}})$
- $\mathcal{L}_{\mathbf{q}}(\bar{\mathbf{P}}, \hat{\mathbf{P}}, \mathcal{M}) =$ $w_{rot} \cdot \varphi_1(\bar{\mathbf{q}}, \hat{\mathbf{q}}) + w_{transl} \cdot L_{transl}(\bar{\mathbf{t}}, \hat{\mathbf{t}}) + w_{reg} \cdot L_{reg}(\hat{\mathbf{q}})$
- learning rate: 0.0005

Evaluation 2D



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Linemod-Dataset

Provided are:

- meshes of 15 Houshold objects
- for each object 1100 RGB and depth images
- ground truth poses and the bounding boxes

Linemod-Dataset



S. Hinterstoisser, Model based training, detection and pose estimation of texture-less 3D objects in heavily cluttered scenes [HLI⁺13]

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Residual losses

Residual loss

•
$$L_{res}(\bar{\mathcal{M}}, \hat{\mathcal{M}}) = \frac{1}{N} \sum_{\mathbf{x}_i \in \bar{\mathcal{M}}} \min_{\mathbf{x}_j \in \hat{\mathcal{M}}} \|\mathbf{x}_i - \mathbf{x}_j\|^2 = \frac{1}{N} \sum_{\mathbf{x}_i \in \bar{\mathcal{M}}} r_i^2$$

P. Huber, Robust Estimation of a Location Parameter[Hub64]

Residual losses

Residual loss

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$$L_{res}(\bar{\mathcal{M}}, \hat{\mathcal{M}}) = \frac{1}{N} \sum_{\mathbf{x}_i \in \bar{\mathcal{M}}} \min_{\mathbf{x}_j \in \hat{\mathcal{M}}} \|\mathbf{x}_i - \mathbf{x}_j\|^2 = \frac{1}{N} \sum_{\mathbf{x}_i \in \bar{\mathcal{M}}} r_i^2$$

• $L_{\delta}(r) = \begin{cases} \frac{1}{2}r^2 & \text{, for } |r| \leq \delta \\ \delta |r| - \frac{1}{2}\delta^2 & \text{, otherwise.} \end{cases}$

P. Huber, Robust Estimation of a Location Parameter[Hub64]

Comparing residual losses



Residual losses

Residual loss

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$$L_{res}(\bar{\mathcal{M}}, \hat{\mathcal{M}}) = \frac{1}{N} \sum_{\mathbf{x}_i \in \bar{\mathcal{M}}} \min_{\mathbf{x}_j \in \hat{\mathcal{M}}} \|\mathbf{x}_i - \mathbf{x}_j\|^2 = \frac{1}{N} \sum_{\mathbf{x}_i \in \bar{\mathcal{M}}} r_i^2$$

• $L_{\delta}(r) = \begin{cases} \frac{1}{2}r^2 & \text{, for } |r| \leq \delta \\ \delta |r| - \frac{1}{2}\delta^2 & \text{, otherwise.} \end{cases}$
• $L_c(r) = \begin{cases} \frac{c^2}{6} \left[\left(1 - \left(\frac{r}{c}\right)^2\right)^3 \right] & \text{, if } |r| \leq c \\ \frac{c^2}{6} & \text{, otherwise.} \end{cases}$

V. Belagiannis, Robust optimization for deep regression [BRCN15]

Challenges

- Ambiguous objects
- Noise
- Occlusions and clutter
- Representation of the rotation
- Small object diameter compared to translation



Parameters

• 2 networks: translation-network, rotation-network

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•
$$L_{transl}(\mathbf{\bar{t}}, \mathbf{\hat{t}}) = \|\mathbf{\bar{t}} - \mathbf{\hat{t}}\|_2$$

Parameters

• 2 networks: translation-network, rotation-network

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$$L_{transl}(\mathbf{\bar{t}}, \mathbf{\hat{t}}) = \left\| \mathbf{\bar{t}} - \mathbf{\hat{t}} \right\|_2$$

- $\mathcal{L}_{1}(\bar{\mathbf{P}}, \hat{\mathbf{P}}, \mathcal{M}) = w_{res} \cdot L_{hub}(\bar{\mathcal{M}}, \hat{\mathcal{M}}) + w_{rot} \cdot \varphi_{1}(\bar{\mathbf{q}}, \hat{\mathbf{q}}) + w_{transl} \cdot L_{transl}(\bar{\mathbf{t}}, \hat{\mathbf{t}}) + w_{reg} \cdot L_{reg}(\hat{\mathbf{q}})$
- $\mathcal{L}_{2}(\bar{\mathbf{P}}, \hat{\mathbf{P}}, \mathcal{M}) = w_{res} \cdot L_{tukey}(\bar{\mathcal{M}}, \hat{\mathcal{M}}) + w_{rot} \cdot \varphi_{1}(\bar{\mathbf{q}}, \hat{\mathbf{q}}) + w_{transl} \cdot L_{transl}(\bar{\mathbf{t}}, \hat{\mathbf{t}}) + w_{reg} \cdot L_{reg}(\hat{\mathbf{q}})$

Parameters

- 2 networks: translation-network, rotation-network
- $L_{transl}(\mathbf{\bar{t}}, \mathbf{\hat{t}}) = \left\| \mathbf{\bar{t}} \mathbf{\hat{t}} \right\|_2$
- $\mathcal{L}_{1}(\bar{\mathbf{P}}, \hat{\mathbf{P}}, \mathcal{M}) = w_{res} \cdot L_{hub}(\bar{\mathcal{M}}, \hat{\mathcal{M}}) + w_{rot} \cdot \varphi_{1}(\bar{\mathbf{q}}, \hat{\mathbf{q}}) + w_{transl} \cdot L_{transl}(\bar{\mathbf{t}}, \hat{\mathbf{t}}) + w_{reg} \cdot L_{reg}(\hat{\mathbf{q}})$
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- epochs: 20000
- learning rate: 0.005
- training data: 2 of the Linemod objects (lamp, phone)

Training



Outlook

- Add colour information
- Add surface normals
- Different representation for rotation

Thank you!

Anonymous.

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