



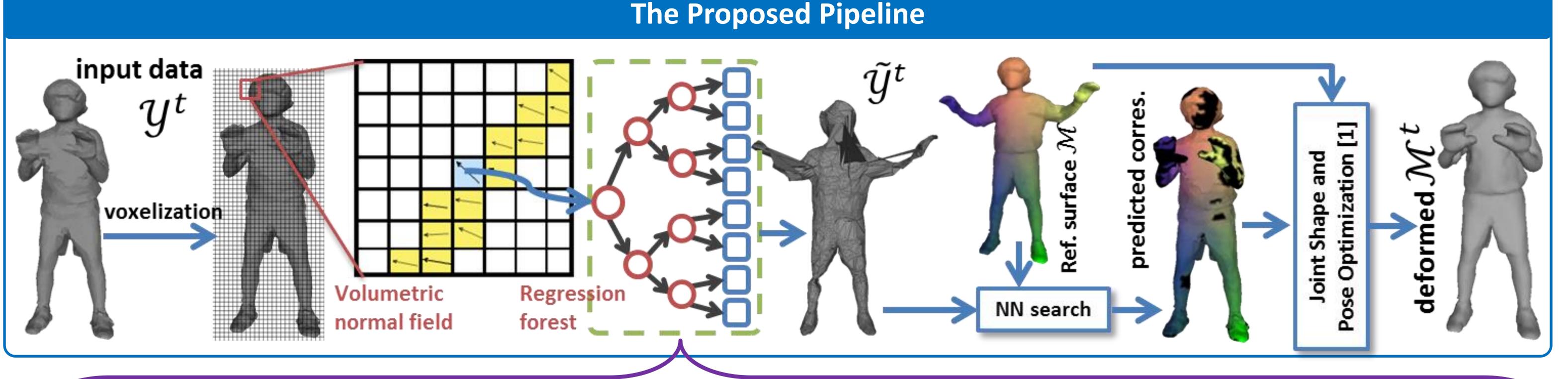




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Motivation When input data and ref. surface are far away...

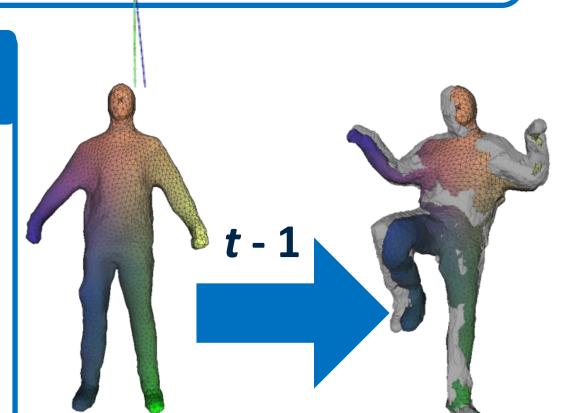


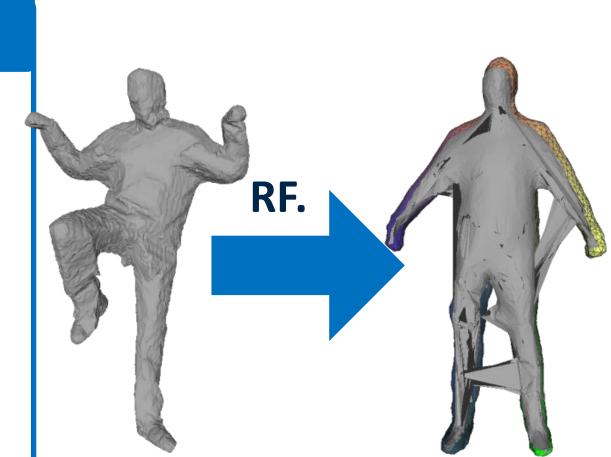
Previous ICP-based approaches

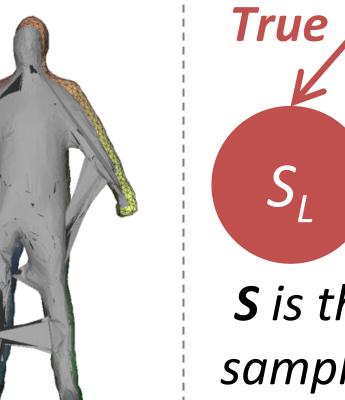
- Warp the ref. surface to the t 1 to search correspondences at t.
- Generative
- Prone to drift because of the error accumulation.

Contribution

- Warp input data to the rest pose by regression forests, and search in ref. for the correspondences.
- Discriminative, depending little on the results at t - 1.
- Holds to the ability to recover even when t - 1 is wrong.







S is the number of samples that arrive on the node.

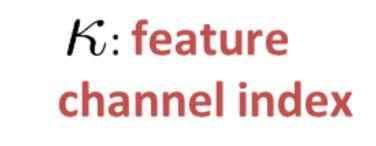
Feature:

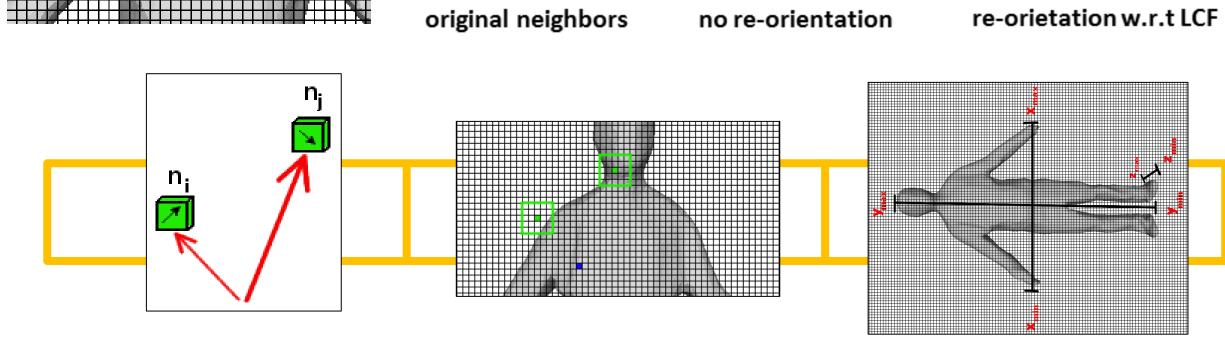
raining

False

Binary test:

 $f_{\kappa}(\mathbf{v}_{v}; \mathbf{R}(\psi)) \geq$



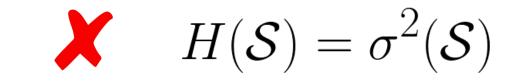


Learning:

- 1.Generate *random* splitting parameters: $\phi = (\psi, \kappa, \tau)$
- 2. Maximize information gain.

3.Choice of entropy: -> got models for outliers?

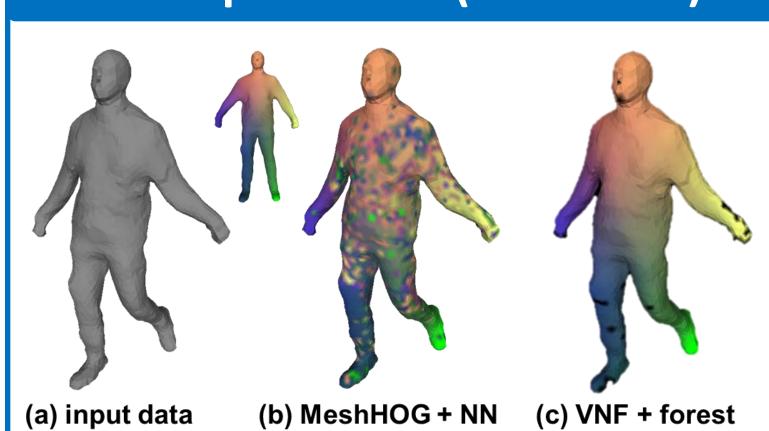
 ψ : the chosen neighborhood pairs



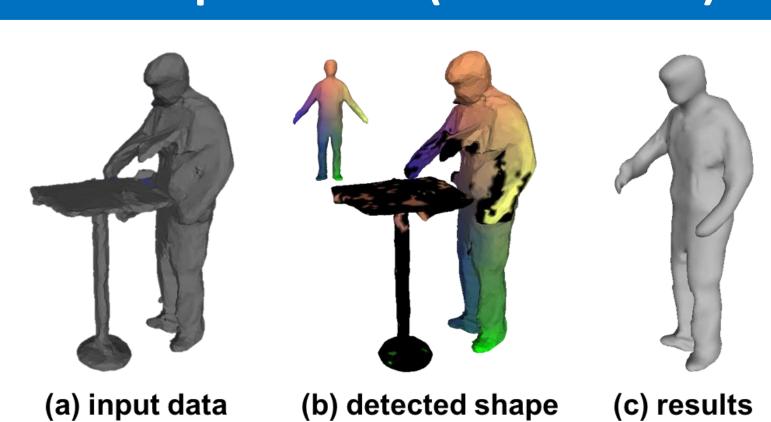
 $H(S) = -\sum p(c|S) \log p(c|S) + w\sigma^2(S)$

Prediction: (\mathbf{m}_{p},w) (\mathbf{m}_p, w) (\mathbf{m}_p,w) (\mathbf{m}_p, w) (\mathbf{m}_p, w)

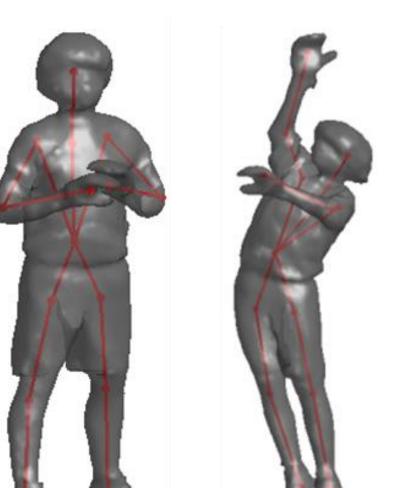
Correspondence (no outlier)

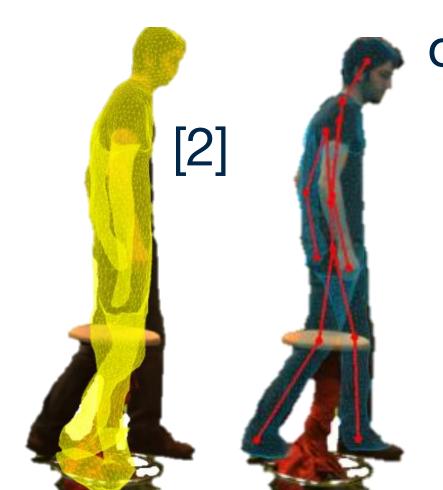


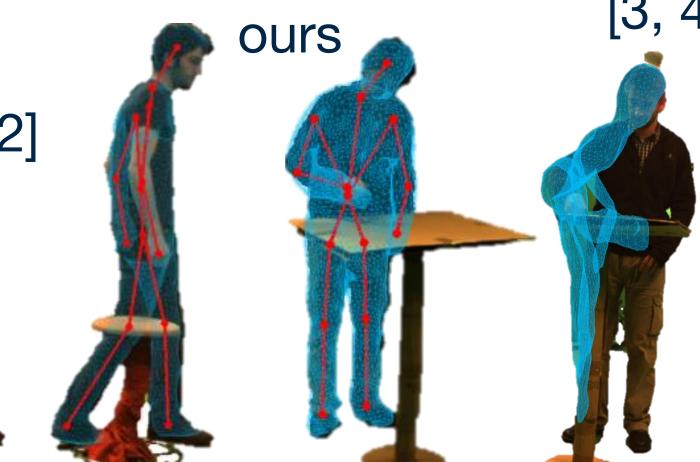
Correspondence (with outlier)











References

- [1] Huang et al., 3DV 2013.
- [2] Cagniart *et al.*, ECCV 2010
- [3] Straka et al., BMVC 2011.
- [4] Straka et al., ECCV 2012.



