

# 3D Pictorial Structures for Multiple Human Pose Estimation

Vasileios Belagiannis<sup>1</sup>, Sikandar Amin<sup>2,3</sup>, Mykhaylo Andriluka<sup>3,4</sup>, Bernt Schiele<sup>3</sup>, Nassir Navab<sup>1</sup>, Slobodan Ilic<sup>1</sup>

<sup>1</sup>Computer Aided Medical Procedures (CAMP), Technische Universität München, Germany <sup>2</sup>Intelligent Autonomous Systems, Technische Universität München, Germany <sup>3</sup>Computer Vision and Multimodal Computing, Max Planck Institute for Informatics Saarbrücken, Germany <sup>4</sup>Stanford University, USA

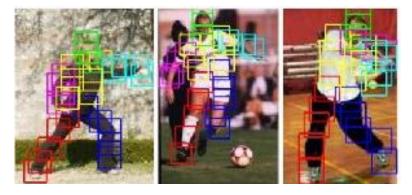


Paper ID: O-2C-6



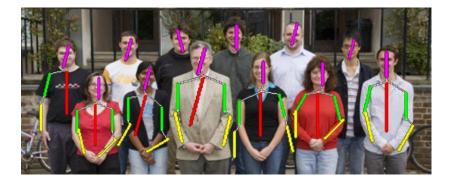


#### Single-View – Single-Human



Y. Yang and D. Ramanan. Articulated pose estimation with flexible mixtures-of-parts. In CVPR, 2011.

#### Single-View – Multiple-Human



Marcin Eichner and Vittorio Ferrari. We are family: Joint pose estimation of multiple persons. In ECCV, 2010.

| Introduction | 3DPS Model | Pose Inference | Experiments | Conclusion |
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#### Multi-View – Single-Human

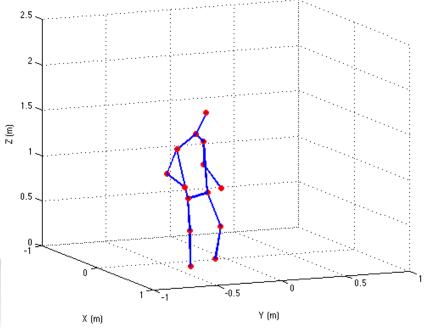


M. Burenius, et al. 3D pictorial structures for multiple view articulated pose estimation. In CVPR, 2013.



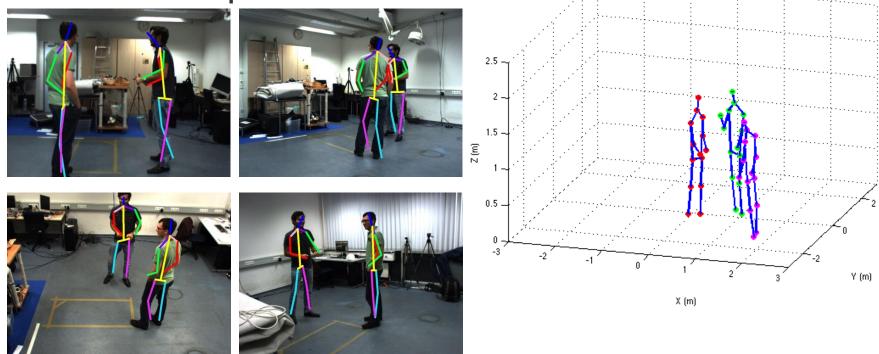
Sigal, Leonid, et al. "Loose-limbed people: Estimating 3d human pose and motion using non-parametric belief propagation.", In IJCV 2012.

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#### Multi-View – Multiple Human



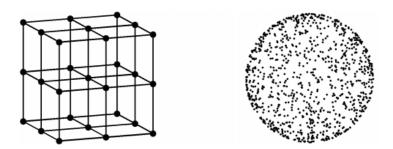
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Challenges

– Large state space (6DoF)

#### Multi-View – Multiple-Human



M. Burenius, et al. 3D pictorial structures for multiple view articulated pose estimation. In CVPR, 2013.

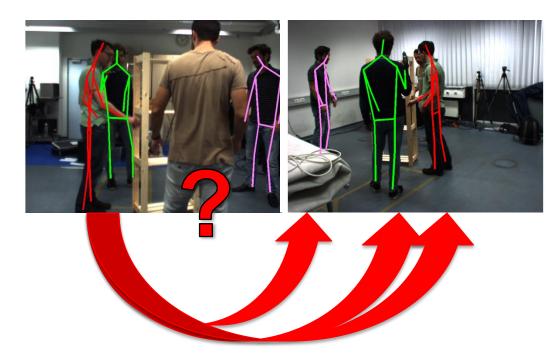
# $|\Omega_{\rm T}| = 32^3 \text{ x } |\Omega_{\rm R}| = 8^3 \text{ x } \text{ N}$

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- Challenges
  - Large state space (6DoF)
  - Unknown identity

#### Multi-View – Multiple-Human



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### Challenges

- Large state space (6DoF)
- Unknown identity
  - Occlusion Occlusion between individuals

#### Multi-View – Multiple-Human



# **Self-occlusion**

| Intro | duct | n |
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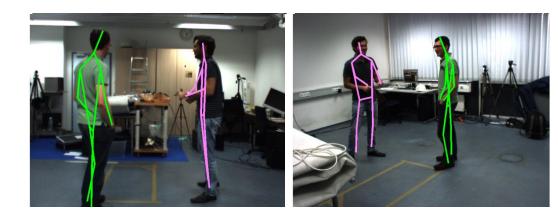
**3DPS Model** 



### Challenges

- Large state space (6DoF)
- Unknown identity
- Occlusion
- Dynamic environment
- Unconstrained motion

### Multi-View – Multiple-Human





# **Related Work**

- Pictorial structures model
  - Fischler, Martin A., and Robert
    A. Elschlager, IEEE
    Transactions 1973.
  - Felzenszwalb, Pedro F., and Daniel P. Huttenlocher, IJCV 2005.



M. Andriluka, S. Roth, and B. Schiele. Pictorial structures revisited: People

detection and articulated pose estimation. In CVPR, 2009.

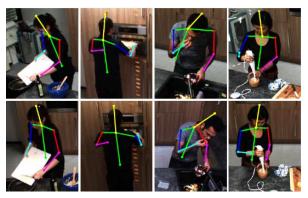
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# **Related Work**

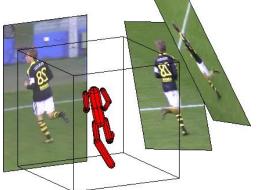
### Multi-view pictorial structures

- S. Amin et al., BMVC 2013
  - Skeleton inference in 2D
  - Triangulation (Single 3D skeleton)
- M. Burenius et al., CVPR 2013
  - 3D volume discretization
  - Single 3D skeleton inference
- Loose-limbed people
  - L. Sigal et al., IJCV 2011
    - Continuous state space



S.Amin, M.Andriluka, M.Rohrbach, and B.Schiele. Multi- view pictorial structures for 3d human pose

estimation. In BMVC, 2013.



M. Burenius, J. Sullivan, and S. Carlsson. 3d pictorial struc- tures for multiple view articulated

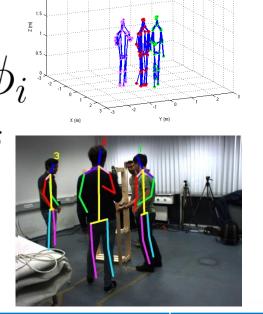
pose estimation. In CVPR, 2013.

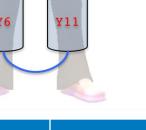




# **Our Contributions**

- 3D pictorial structures (3DPS) model
  - Single & multiple human pose estimation
- State space generation
  - Reduced search space
- Potential functions
  - Two- and multi-view unary
  - Body prior as pairwise  $\psi_{i,j}$
- Multiple human pose inference
  - Progressive skeleton parsing





i, j

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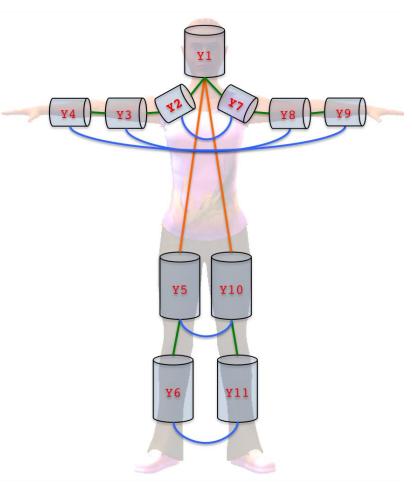
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**Pose Inference** 



# **3DPS Model**

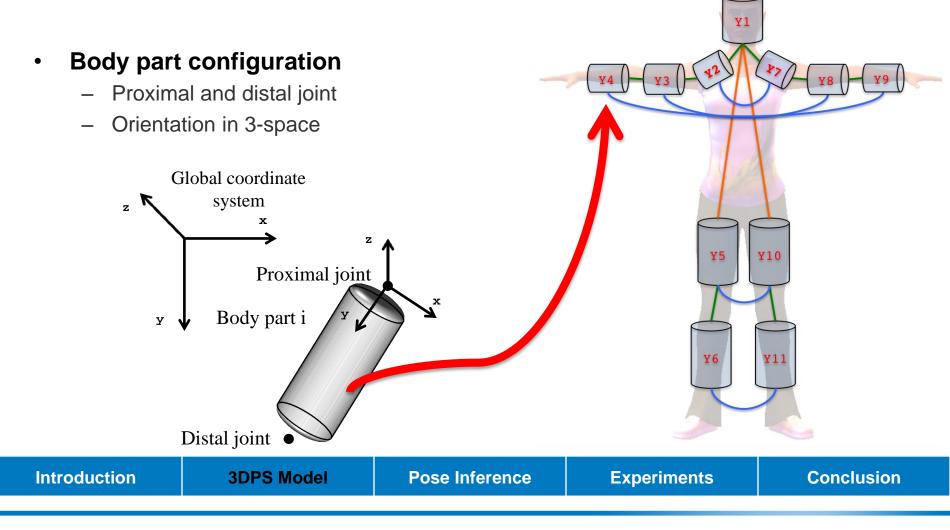
- Human body representation
  - Undirected graphical model
- Conditional Random Field (CRF)
  - Graph node body part (random variable)
  - Graph edge body part constraints
    - Collision
    - Rotation
    - Translation



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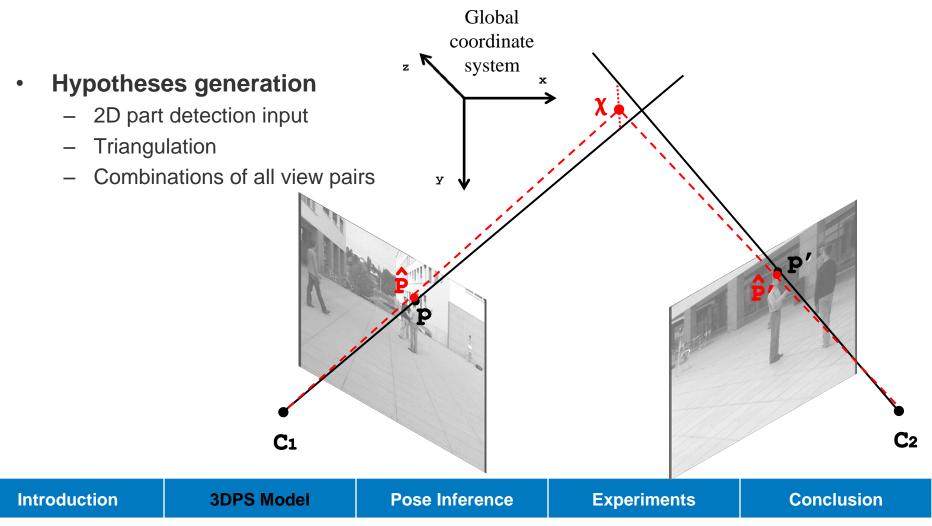


# **3DPS Model**





# **State Space**





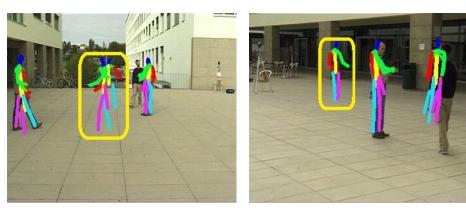
# **State Space**

### Hypotheses generation

- 2D part detection
- Triangulation
- Combinations of all view pairs

### Incorrect hypotheses

- False positive 2D detections
- Triangulation of individuals with unknown identity

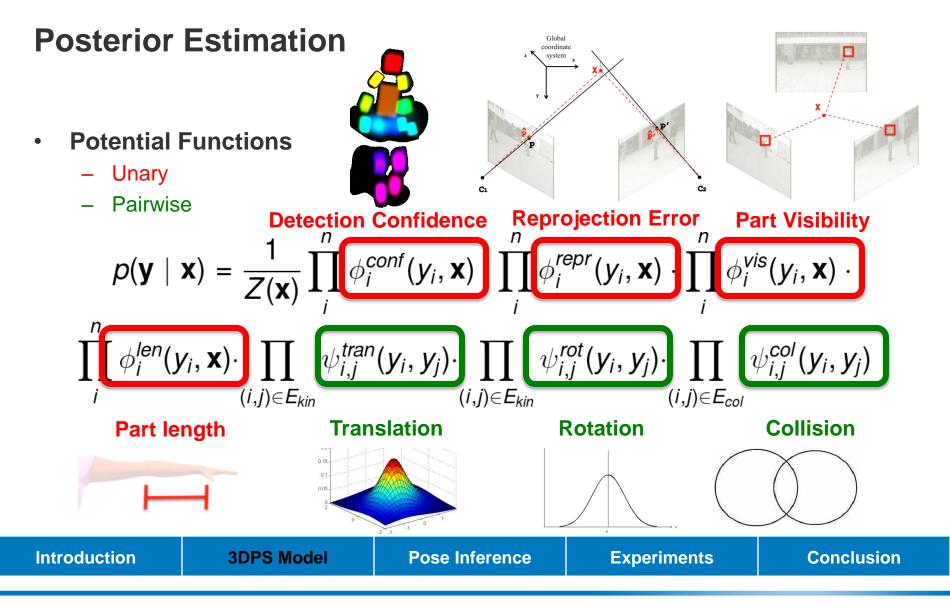


Camera A

Camera B

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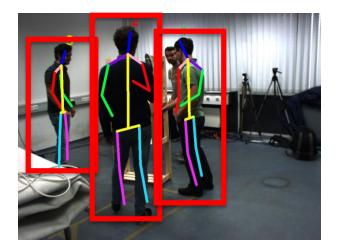


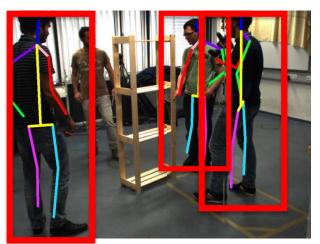




# **Multiple Human Pose Inference**

- Posterior estimation
  - Loopy belief-propagation
- Computation of individual number and location with a human detector
- Progressively parse skeletons
  - Sampling from the posterior
  - Projecting each sample across all views for verification





| Introduction 3DPS Model Pose Inference Experiments Conclusio |
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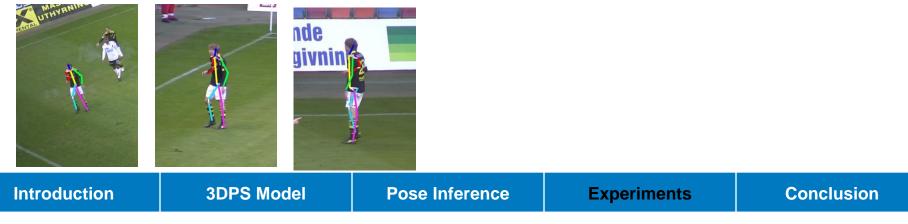


# **Experiments (single-human)**

• HumanEva-I dataset (Sigal et al., IJCV 2010)



• KTH Multiview Football Dataset II (Burenius et al. CVPR 2013)





# **Experiments (single-human)**

• HumanEva-I dataset (3D joint error in millimeters)

| Sequence             | Walk | Box  |
|----------------------|------|------|
| Amin et al. [2]      | 54.5 | 47.7 |
| Sigal et al.<br>[24] | 89.7 | -    |
| Our method           | 68.3 | 62.7 |

KTH Multiview Football Dataset II

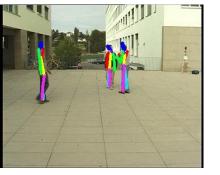
|              |            | Bur. [8] | Our        | Bur. [8] | Our      |      |            |
|--------------|------------|----------|------------|----------|----------|------|------------|
|              | Body Parts | CAM2     | CAM<br>2   | CAM3     | CAM<br>3 |      |            |
|              | Arm        | 40.5     | 57.0       | 47.5     | 62.0     |      |            |
|              | Legs       | 85.0     | 70.5       | 95.0     | 74.0     |      |            |
|              | Average    | 62.7     | 63.8       | 71.2     | 68.0     |      |            |
| Introduction | 3DPS Model |          | se Inferer |          | Experim  | ents | Conclusion |

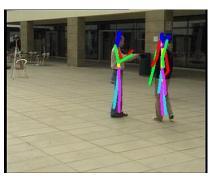


# **Experiments (multiple-human)**

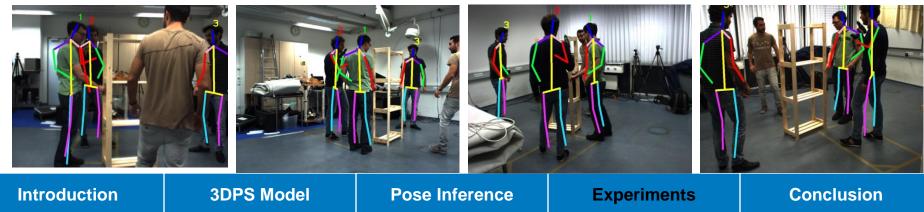
Campus dataset (proposed)







Shelf dataset (proposed)





# **Experiments (multiple-human)**

• Campus dataset (PCP score)

| Inference | Single Human        |      | Multiple Human |  |
|-----------|---------------------|------|----------------|--|
|           | Amin et al. [2] Our |      | Our            |  |
| Actor 1   | 81                  | 82   | 82             |  |
| Actor 2   | 74                  | 73   | 72             |  |
| Actor 3   | Actor 3 71          |      | 73             |  |
| Average   | 75.3                | 76.0 | 75.6           |  |

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# **Experiments (multiple-human)**

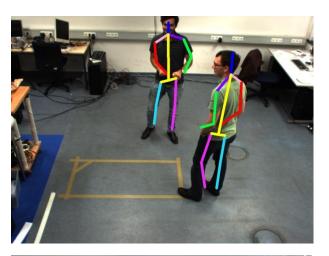
• Shelf dataset (PCP score)

| Inference | Single Human        |      | Multiple Human |  |
|-----------|---------------------|------|----------------|--|
|           | Amin et al. [2] Our |      | Our            |  |
| Actor 1   | 65                  | 66   | 66             |  |
| Actor 2   | 62                  | 65   | 65             |  |
| Actor 3   | Actor 3 81          |      | 83             |  |
| Average   | 69.3                | 71.3 | 71.3           |  |

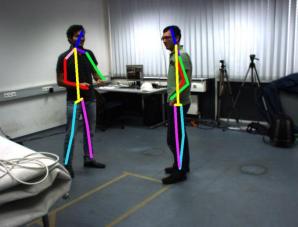
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# Conclusion

- 3DPS model for recovering 3D human body poses
- Common state space between all individuals
- Multi-view potential functions
- Applicable to single or multiple human pose estimation



CAMP







# **Future Work**

- Temporal consistency
  - Robustness against incorrect inferred poses and smoother solution
- Identity recover
  - Separate and smaller state space for each individual





# Thank you!

- Campus and Shelf datasets available at:
  - <u>http://campar.in.tum.de/Chair/MultiHumanPose</u>
- Poster ID: O-2C-6

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