

MICCAI 2010 Tutorial

Intensity-based Deformable Registration

24 September 2010, Beijing, China

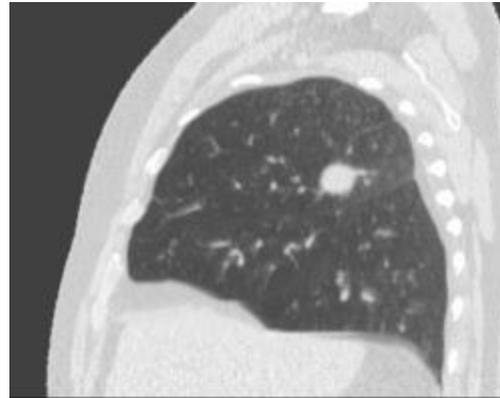
Overview of

Intensity-based Deformable Registration

Darko Zikic

Computer Aided Medical Procedures (CAMP), TU München, Germany

Reasons for Deformable Registration



- Patients move (*alignment of temporal series*)
- Patients change (*pre- / post-treatment images*)
- Patients differ (*creation of atlases*)

Animated images from the webpage of

The POPI-model, a Point-validated Pixel-based Breathing Thorax Model

<http://www.creatis.insa-lyon.fr/rio/popi-model>

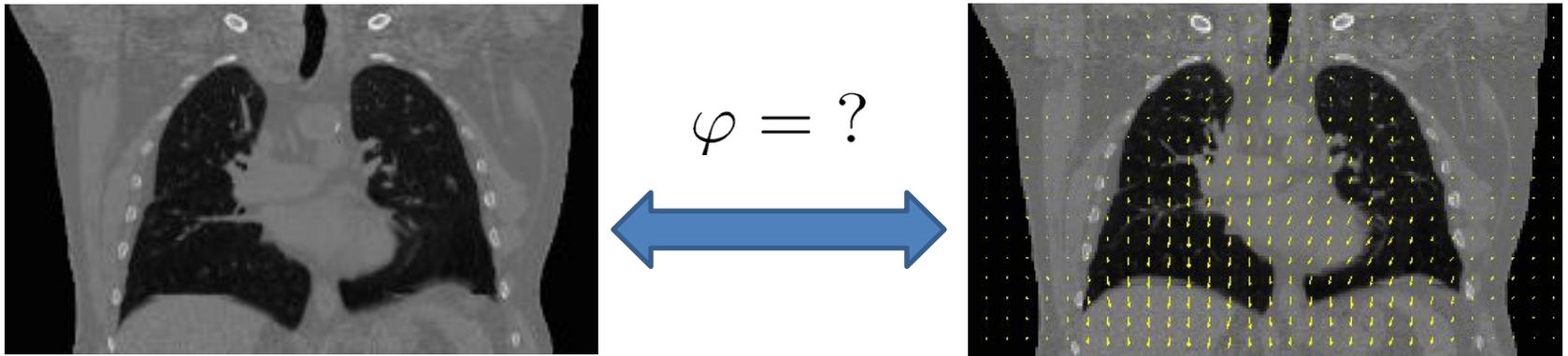
See also:

Vandemeulebroucke, J., Sarrut, D. and Clarysse, P.. *The POPI-model, a point-validated pixel-based breathing thorax model.*

In *XVth International Conference on the Use of Computers in Radiation Therapy (ICCR)*, 2007.

Deformable Registration

Computing a non-linear spatial transformation between *corresponding* structures in two images

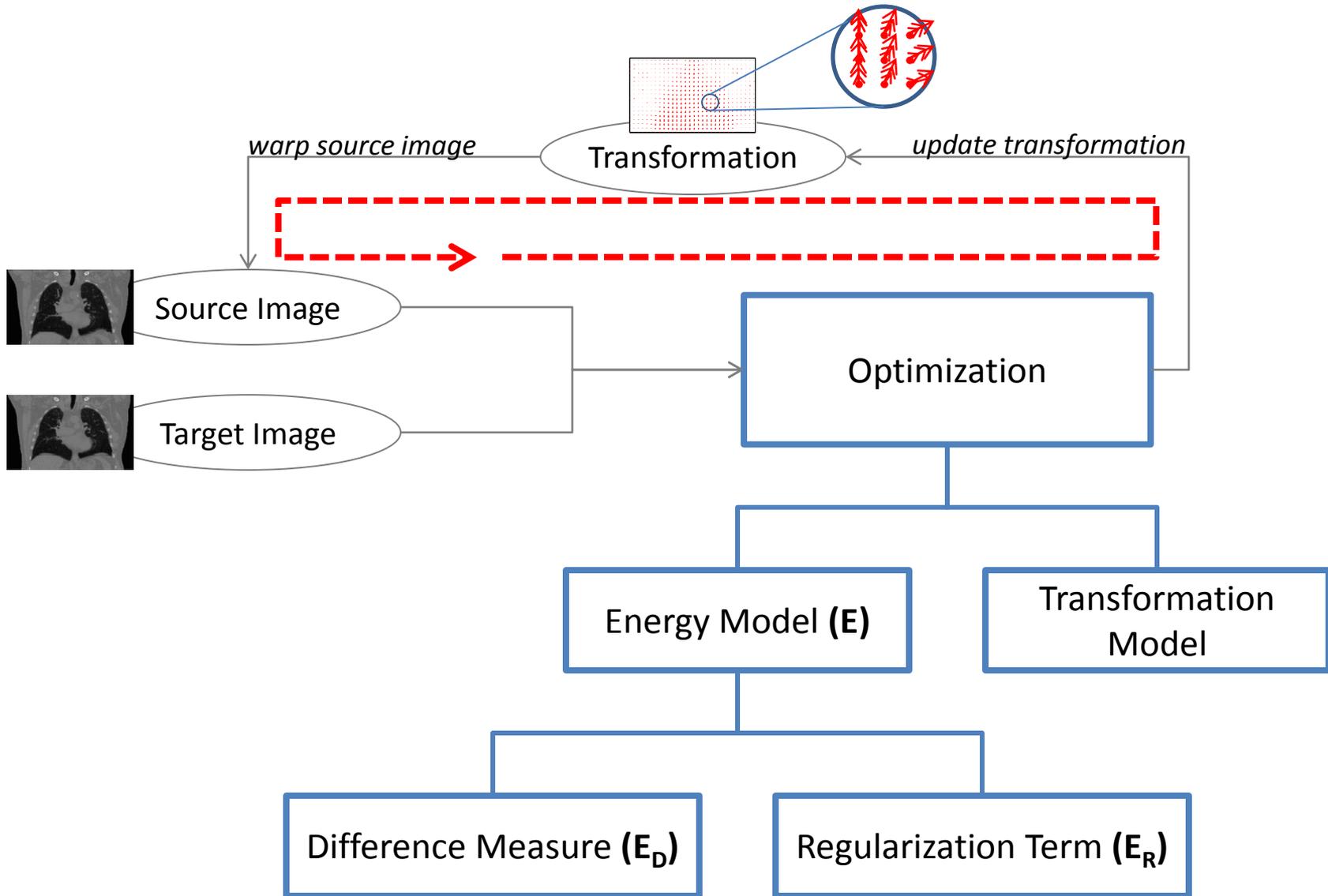


Intensity-based registration:
Minimize a difference term, based on the (pre-processed) image intensities.

No feature-based registration:

- extraction of distinct, sparsely located features
- matching of extracted features

Deformable Registration: General Framework



Formalization of Deformable Registration as a Minimization Problem

Images (target I_T , source I_S): $I : \Omega \rightarrow \mathbb{R}$

Image domain: $\Omega \subset \mathbb{R}^d$, $d=2, 3$

Warped Source Image

$$u' = \arg \min_{u \in H} E_D(I_T, I_S(\varphi)) + \lambda E_R(u)$$

Displacements are elements of a Hilbert space H , e.g.: $u \in L^2$

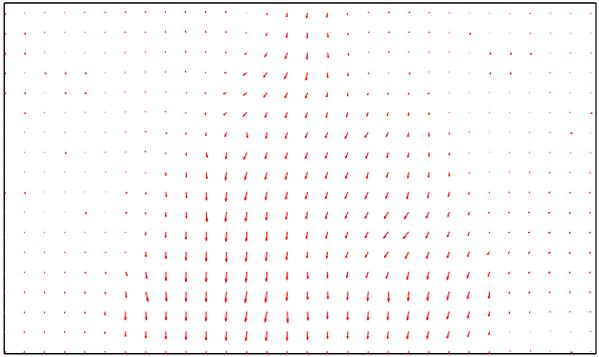
Deformation: $\varphi = \text{Id} + u$, $\varphi : \Omega \rightarrow \mathbb{R}^d$
 or point-wise: $\varphi(x) = x + u(x)$

Displacement:

$$u : \Omega \rightarrow \mathbb{R}^d$$

e.g. $u = [u_x, u_y, u_z]$

difference between original position of a point x and its transformation $\varphi(x)$



**Please note:
Highly heterogeneous notation in the field**

Why do we need Regularization?

Since minimizing the difference measure is not enough...

- Motivation for regularization:

- **Necessity:**

- Minimization of difference measure only can be ill-posed ($\#measurements < \#unknowns$)
(Optical Flow community: “*Aperture Problem*”)

- **Modeling:**

- Regularization can be used to include prior knowledge, for example about underlying tissue properties

- **Practical Reasons:**

- Without regularization: High number of local minima in the energy function (→ bad for optimization)

Regularization Strategies

$$u' = \arg \min_{u \in \mathcal{H}} E_D(I_T, I_S(\text{Id} + u)) + \lambda E_R(u)$$

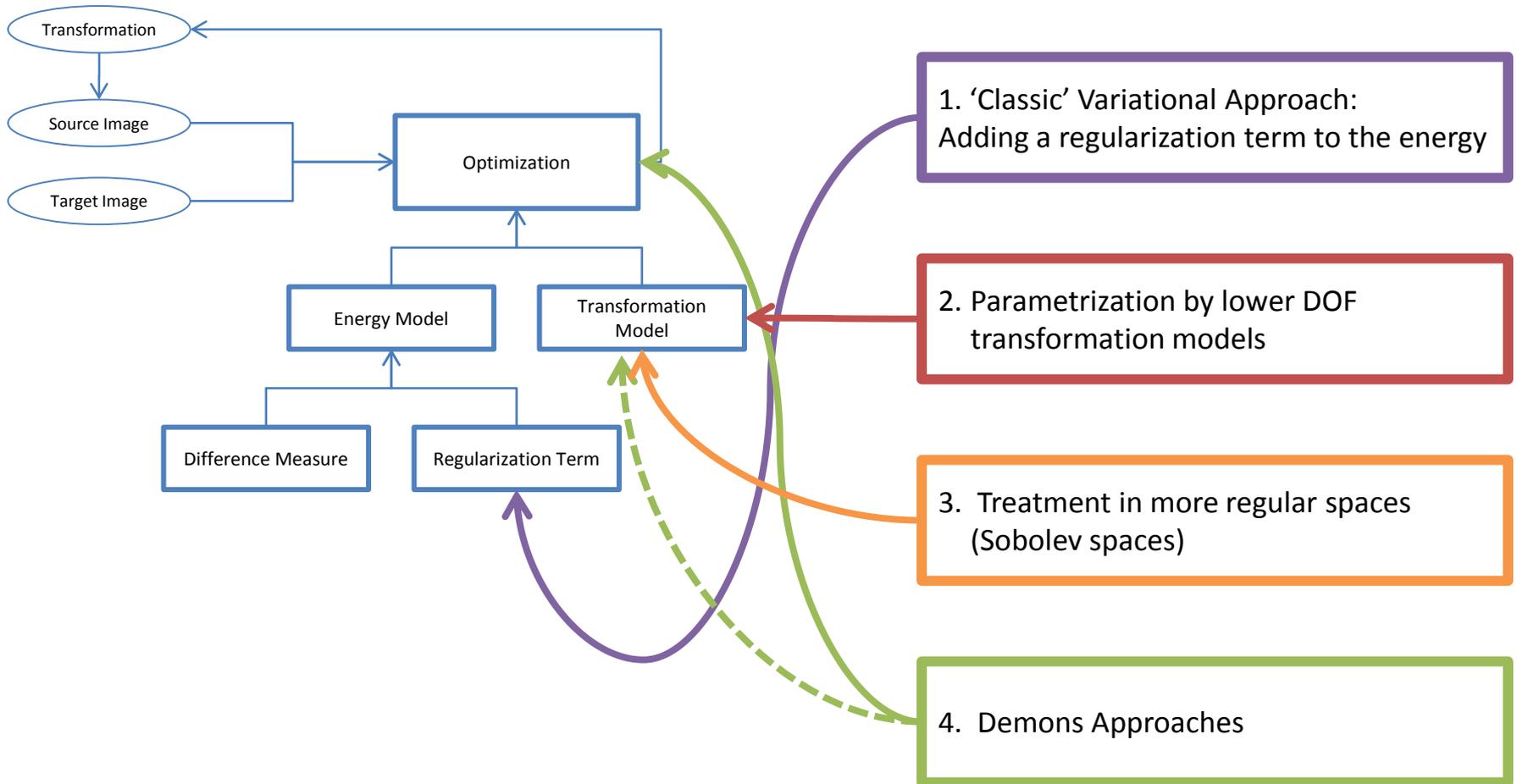
Restricting the space of deformations to a subspace with certain regularity properties:

- Parametrization reducing the number of degrees of freedom (e.g. FFD B-Splines)
- Assumption of function spaces which are more restricted than L^2
→ Sobolev spaces

Adding a regularization term to the energy formulation, e.g.:

- Diffusion Regularization
- Curvature Regularization
- Bending Energy
- Linear Elasticity
- Volume Preservation

Regularization Strategies



Outline of this Talk

(structured by different regularization strategies of the approaches)

- **Part I – “Classic” Variational Approach**
Minimization of energy with a regularization term, in L^2 space
- **Part II – Parametric Models**
Transformation Model: Restricting the space of deformations
 - Lower DOF transformation models → Parametrization
- **Part III – Sobolev Spaces**
Transformation Model: Restricting the space of deformations
 - Different choice of underlying function space → Sobolev spaces
- **Part IV – Demons Approaches**
Efficient forces and regularization by a smooth strategy
- **Part V – Further Points**

Please note:

**THIS PRESENTATION
IS A POSTER**

PART I

“Classic” Variational Approach

Outline

- Energy: formulation and properties
- Gradient-based optimization schemes

Classic Variational Approach

- Treatment of transformation in L^2
- Explicit definition of regularization term in model

$$u' = \arg \min_{\underline{u \in L^2}} E_D(I_T, I_S(\text{Id} + u)) + \underline{\lambda E_R(u)}$$

- Non-linear with respect to the displacement because of the dependence on the image function
- High-dimensional problem: e.g. $3 \times 256^3 = 50\,331\,648$
- Numerous local minima
- This line of work started with [Broit 1981], [Bajcsy and Broit 1982]
- Details e.g. in [Modersitzki 2004]

Exemplary Model Problem

$$E(u) = E_D(I_T, I_S(\varphi)) + \lambda E_R(u)$$

- Difference Measure: Sum of Square Differences (SSD)

$$E_D = \frac{1}{2} \int_{\Omega} (I_T(x) - I_S(\varphi(x)))^2 dx$$

- Regularization Term: Diffusion Regularization
(a.k.a. Tikhonov regularization, 1st order regularization)

$$E_R(u) = \frac{1}{2} \int_{\Omega} \sum_{i=1}^d \|\nabla u_d(x)\|^2 dx$$

$$\text{e.g. } E_R(u) = \frac{1}{2} \int_{\Omega} \|\nabla u_x(x)\|^2 + \|\nabla u_y(x)\|^2 dx$$

→ **Non-linear Least-squares Energy**

General Energy Formulation

$$E(u) = E_D(I_T, I_S(\varphi)) + \lambda E_R(u)$$

$$E(u) = \int_{\Omega} \rho_D(e_D(u)) \, dx + \lambda \int_{\Omega} \rho_R(e_R(u)) \, dx$$

The diagram illustrates the components of the energy functional. A central box labeled $e(u)$ has two arrows pointing to $e_D(u)$ and $e_R(u)$ in the equation above. A box labeled ρ has two arrows pointing to ρ_D and ρ_R in the equation above. The boxes for ρ_D and ρ_R are yellow, while the boxes for $e_D(u)$ and $e_R(u)$ are purple.

- Energy is defined by

- an error term based on the displacement: $e(u)$
- penalty function applied to the error term: ρ
 - assures that the error terms are positive
 - weights the error term

Examples of penalty functions

$\rho(x) = x^2 \quad \rightarrow$ results in application of the L^2 norm

$\rho(x) = |x| \quad \rightarrow$ results in application of the L^1 norm

General Energy Formulation

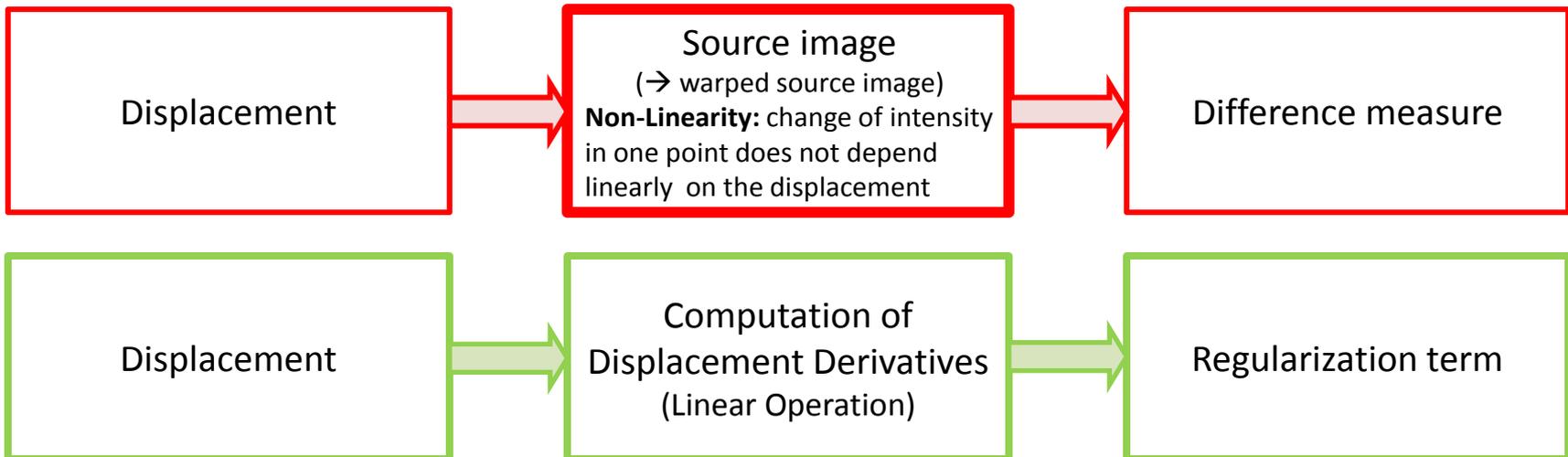
$$E(u) = \int_{\Omega} \rho_D(e_D(u)) \, dx + \lambda \int_{\Omega} \rho_R(e_R(u)) \, dx$$

Depends on deformation through images

$$e_D(u) \equiv e_D(I_T, I_S \circ (\text{Id} + u))$$

→ Non-linearity

- In many cases, the error term for the regularization is linear in the displacement
- Linear operator is mostly a differential operator (e.g. $G=\nabla$, $G=\Delta$, ...)



The Non-Linear Least Squares Framework (use of L^2 norm)

$$E(u) = \frac{1}{2} \int_{\Omega} e(u)^2 = \frac{1}{2} \langle e(u), e(u) \rangle \quad \text{with} \quad e = [e_D, \sqrt{\lambda} e_R]^T$$

The energy is a squared L^2 norm of a non-linear error term.

$$= \frac{1}{2} \langle e_D(u), e_D(u) \rangle + \lambda \frac{1}{2} \langle e_R(u), e_R(u) \rangle$$

$$= \frac{1}{2} \langle e_D(u), e_D(u) \rangle + \lambda \frac{1}{2} \langle Gu, Gu \rangle$$

$$= \frac{1}{2} \langle e_D(u), e_D(u) \rangle + \lambda \frac{1}{2} \langle u, G^* G u \rangle$$

- Often, the regularization error term is linear in the displacement:
 - G is mostly a differential operator, e.g.:
 - Diffusion: $G = \nabla$
 - Curvature: $G = \Delta$
 - Exceptions: e.g. Volume preservation (since based on $\det(J(u))$)

Introduces non-linearity through dependence on images

Nice form for taking the derivative

Notes:

- Focus on L^2 in this talk since: popular choice, simpler derivatives
- Example for L^1 regularization, see e.g. [Pock 2007]
- NLLSQ framework *required* only for NLLSQ methods (GN, LM)
- Non least-squares energies can be re-written to fit into a NLLSQ framework (however, this makes the error term non-linear)
cf. e.g. [Appendix 6.8, Hartley and Zisserman]

Optimization

Iterative Optimization

$$u' = \arg \min_u E(u)$$



- Start with an initial estimate u_0
- Estimate a series of updates h_1, \dots, h_n such that

$$u' \approx u_0 + h_1 + \dots + h_n$$



```
do repeat:  
    h = compute_update(E, φ);  
    φ = φ + h;
```

How to determine the updates h_i ?

→ different optimization schemes

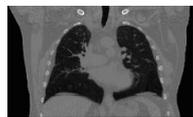
– Gradient-based optimization

$$h = -\tau \text{ some_function}(\nabla E(u))$$

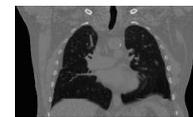
– Gradient-free optimization

$$h = \text{some_other_function}(E_D, E_R, u)$$

→ More in Ben's talk this afternoon

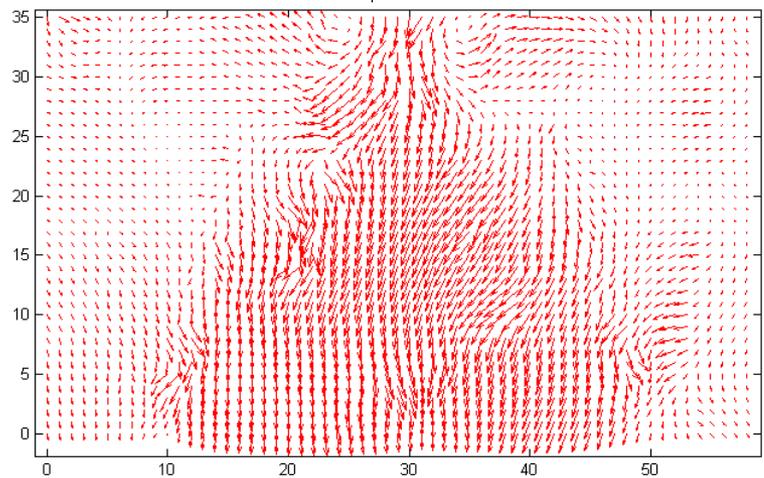


Source image

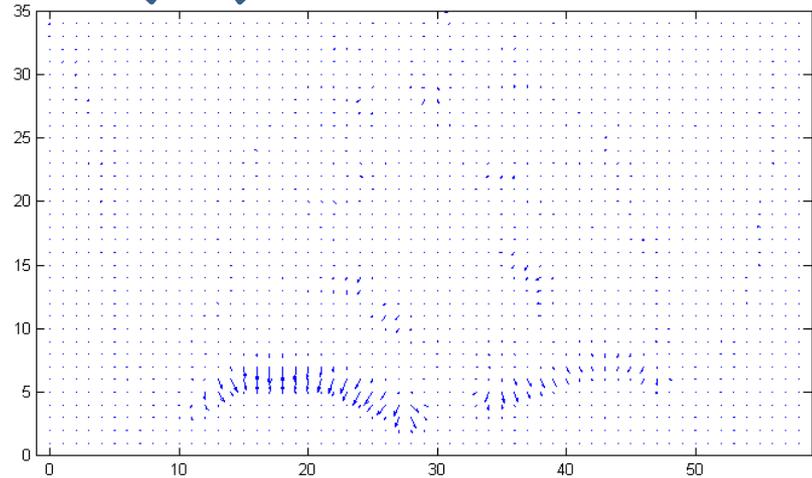


Target image

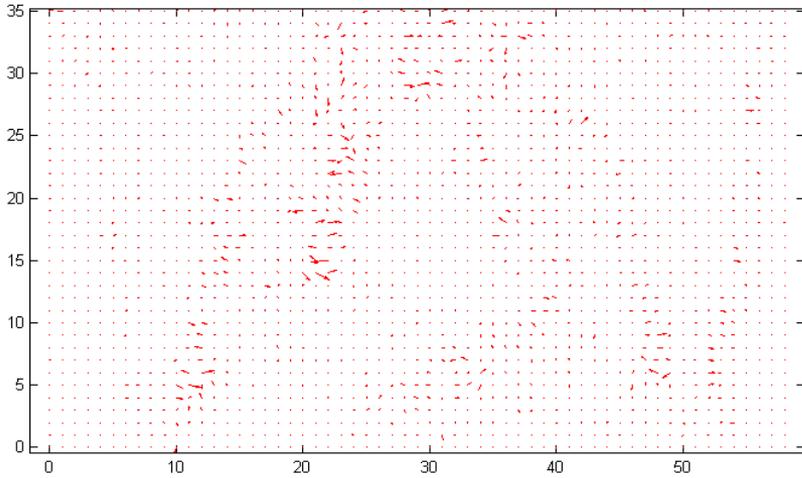
displacement



∇E_D (up-scaled)

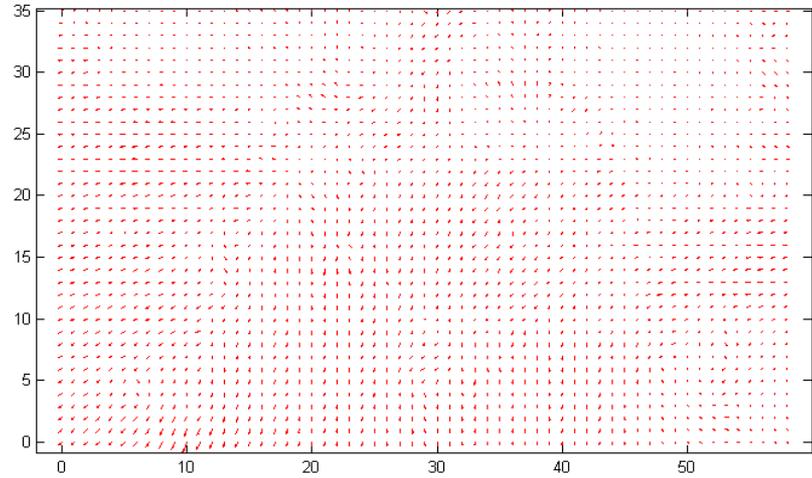


∇E_R (up-scaled)



$$h = -\tau P^{-1} (\nabla E_D(u) + \lambda \nabla E_R(u))$$

displacement update



Different Gradient Descent Schemes

1. **Steepest Gradient Descent**
2. **PDE inspired (PDE=partial differential equation)**
3. **Preconditioned Gradient Descent**
(also known as Quasi-Newton Methods)
→ generalizes 1. and 2.

Optimization by Gradient Descent

Steepest Gradient Descent:

Starting with initial φ_0 , repeat until convergence:

$$h = -\tau \nabla E(\varphi) \quad // \text{ compute update based on gradient of energy}$$

$$\varphi = \varphi + h \quad // \text{ apply the update}$$

Generalized Formulation as Preconditioned Gradient Descent / Quasi-Newton:

$$h = -\tau \boxed{P^{-1}} \nabla E(\varphi)$$

$$\varphi = \varphi + h$$

Conditions on P:

- P is a linear operator
- P is symmetric positive definite

Different Choice of P

Different Optimization Scheme

Overview of Gradient Descent Based Optimization Methods

Method	Update Rule	Comment
Steepest Descent	$h = -\tau \text{Id}^{-1} \nabla E(u)$	<ul style="list-style-type: none"> + Simple implementation + Only gradient required - Numerical issues: requires small time steps \rightarrow many iterations needed
PDE inspired Semi-implicit Discretization	$h = -\tau (\text{Id} + \tau \lambda \nabla E_R)^{-1} \nabla E(u)$	<ul style="list-style-type: none"> + Numerically stable also for large time steps + Linear operator determined by regularization \rightarrow difference measure easily exchangeable - Poor convergence speed
Gauß-Newton	$h = -\tau (J_e^\top J_e)^{-1} \nabla E(u)$	<ul style="list-style-type: none"> + Numerically stable also for large time steps + Good convergence speed - Linear operator depends on both, the regularization <i>and</i> the difference term - Applicable only to least-squares problems - J_e must be sparse for efficient treatment
Preconditioned Gradient Descent	$h = -\tau P^{-1} \nabla E(u)$ <p>With P approximating the Hessian of E, e.g.:</p> <ul style="list-style-type: none"> • Jacobi preconditioning • BFGS 	<p>Most general formulation of the above. Properties depend heavily on choice of P.</p> <p><i>"Finding a good preconditioner (...) is often viewed as a combination of art and science."</i> Y. Saad, Iterative Methods for Sparse Linear Systems</p>

1. Steepest Gradient Descent

- Energy: $E(u) = E_D(I_T, I_S(\varphi)) + \lambda E_R(u)$

Starting with initial φ_0 , repeat until convergence:

$$h = -\tau \nabla E(\varphi)$$

// compute update based on gradient of energy

$$\varphi = \varphi + h$$

// apply the update

Only the derivative of the energy w.r.t the displacement is required:

$$\nabla E(\varphi) = \nabla E_D(\varphi) + \lambda \nabla E_R(\varphi)$$

→ derivative of difference measure

→ derivative of regularization term

EXAMPLE: Steepest Gradient Descent

Derivative of the Difference Measure

General formulation of the derivative of the difference measure:

$$\frac{\partial E_D(I_T, I_S(\varphi))}{\partial u} = \underbrace{\frac{\partial E_D(I_T, I_S(\varphi))}{\partial I_S(\varphi)}}_{W(I_T, I_S(\varphi))} \underbrace{\frac{\partial I_S(\varphi)}{\partial \varphi}}_{(\nabla I_S)(\varphi)} \underbrace{\frac{\partial \varphi}{\partial u}}_{\text{Id}}$$

Point-wise evaluation at $x \in \Omega$: **point-wise rescaling of the warped gradient of I_S**

$$\underbrace{\frac{\partial E_D(I_T, I_S(\varphi))}{\partial u}}_{\in \mathbb{R}^d}(x) = \underbrace{W(I_T, I_S(\varphi))}_{\in \mathbb{R}}(x) \underbrace{(\nabla I_S)(\varphi(x))}_{\in \mathbb{R}^d}$$

For the **Sum of Squared Differences**, we get:

$$E_D = \frac{1}{2} \int_{\Omega} (I_T(x) - I_S(\varphi(x)))^2 dx \quad \longrightarrow \quad \frac{\partial E_D}{\partial u} = -(I_T - I_S(\varphi)) \nabla I_S(\varphi)$$

EXAMPLE: Steepest Gradient Descent

Derivative of the Regularization Term

General formulation of the derivative for a regularization term with a quadratic form:

- General regularization term:

$$E_R(u) = \int_{\Omega} \rho_R(e_R(u)) dx$$

- Assume:

- Squared L2 norm:

$$E_R(u) = \frac{1}{2} \int_{\Omega} e(u)^2 = \frac{1}{2} \langle e(u), e(u) \rangle$$

- Error term is linear in u:

$$\langle e_R(u), e_R(u) \rangle = \langle Gu, Gu \rangle = \langle u, G^* G u \rangle$$

$$E_R(u) = \frac{1}{2} \langle u, G^* G u \rangle$$

- Then, the derivative reads:

$$\frac{dE_R(u)}{du} = G^* G u$$

For **diffusion regularization**, we get:

$$E_R(u) = \frac{1}{2} \int_{\Omega} \sum_{i=1}^d \|\nabla u_d(x)\|^2 dx \quad \Rightarrow \quad \frac{dE_R(u)}{du} = \nabla^* \nabla u = -\Delta u$$

1. Steepest Gradient Descent - Summary

- Energy: $E(u) = E_D(I_T, I_S(\varphi)) + \lambda E_R(u)$

Starting with initial φ_0 , repeat until convergence:

$$h = -\tau \nabla E(\varphi_i)$$

$$= -\tau \left(\nabla E_D(\varphi_i) + \lambda \nabla E_R(\varphi_i) \right)$$

$$= -\tau \left(-(I_T - I_S(\varphi_i)) \nabla I_S(\varphi_i) - \lambda \Delta u_i \right)$$

$$\varphi_{i+1} = \varphi_i + h$$

2. PDE Inspired Gradient Flows

Re-formulation as

- time dependent process and computation of the steady state,

$$\arg \min_u E(u) \stackrel{!}{=} \arg \min_u \lim_{t \rightarrow \infty} E(u(t))$$

- with the change of the displacement (=updates) opposing the energy gradient

$$\frac{\partial u}{\partial t} = - \frac{\partial E}{\partial u}$$

→ Partial differential Equation (PDE)

(non-linear, time independent problem → linear, time dependent problem)

Discretization of time (time → iterations):

- Explicit time discretization (=steepest gradient descent)
- Semi-implicit time discretization

2. PDE Inspired Gradient Flows

- Energy: $E(u) = E_D(I_T, I_S(\varphi)) + \lambda E_R(u)$

- Gradient Flow: $-\frac{\partial u}{\partial t} = \frac{\partial E}{\partial u}$ Notation: $h := u_{t+\tau} - u_t$, $\nabla E := \frac{\partial E}{\partial u}$

2.1. Explicit time discretization

$$-\frac{u_{t+\tau} - u_t}{\tau} = \nabla E_D(u_t) + \lambda \nabla E_R(u_t)$$

equivalent to
steepest gradient
descent!

$$h = -\tau (\nabla E_D(u_t) + \lambda \nabla E_R(u_t))$$

$$h = -\tau \nabla E(u_t)$$

Regularization
reacts to
irregularities of
displacement
from last step

Regularization
assures
regularity of
displacement in
next step

2.2 Semi-implicit time discretization

$$-\frac{u_{t+\tau} - u_t}{\tau} = \nabla E_D(u_t) + \lambda \nabla E_R(u_{t+\tau})$$

$$h = -\tau (\text{Id} + \tau \lambda \nabla E_R)^{-1} (\nabla E_D(u_t) + \lambda \nabla E_R(u_t))$$

$$= -\tau (\text{Id} + \tau \lambda \nabla E_R)^{-1} \nabla E(u_t)$$

PDE Inspired Gradient Flows

2. 1 Explicit time discretization:

$$h = -\tau \left(\nabla E_D(u_t) + \lambda \nabla E_R(u_t) \right)$$

Numerically stable only for small time steps
→ many iterations required

Simple computation, only gradient of energy required

2.2 Semi-implicit time discretization:

$$h = -\tau \left(\text{Id} + \tau \lambda \nabla E_R \right)^{-1} \nabla E(u_t)$$

\Leftrightarrow

$$\left(\text{Id} + \tau \lambda \nabla E_R \right) h = -\tau \nabla E(u_t)$$

- No numerical restriction on time step
- Note: setting-dependent step size limit exists!

- Solution of linear system required
- linear operator depends on regularizer
- Underlying assumption: regularizer is a quadratic form

EXAMPLE:

Semi-implicit time discretization of gradient flow

General Semi-Implicit Flow: $h = -\tau (\text{Id} + \tau \lambda \nabla E_R)^{-1} (\nabla E_D(u_t) - \lambda \nabla E_R(u_t))$

• SSD: $E_D = \frac{1}{2} \int_{\Omega} (I_T(x) - I_S(\varphi(x)))^2 dx \Rightarrow \nabla E_D(u) = -(I_T - I_S(\varphi)) \nabla I_S(\varphi)$

• Diffusion Reg.: $E_R = \frac{1}{2} \int_{\Omega} \sum_{i=1}^d \|\nabla u_d(x)\|^2 dx \Rightarrow \nabla E_R(u) = -\Delta u \Rightarrow \nabla E_R = -\Delta$

Semi-Implicit Flow for SSD and Diffusion Regularization:

$$h = -\tau (\text{Id} - \tau \lambda \Delta)^{-1} \left(-(I_T - I_S(\varphi)) \nabla I_S(\varphi) - \lambda \Delta u \right)$$

EXAMPLE:

Semi-implicit time discretization of gradient flow

Semi-Implicit Flow for SSD and Diffusion Regularization:

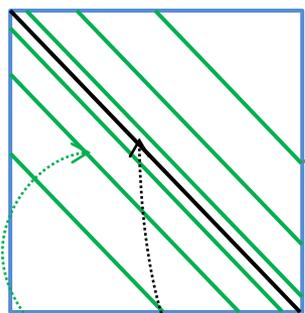
$$h = -\tau (\text{Id} - \tau\lambda\Delta)^{-1} \left(-(I_T - I_S(\varphi))\nabla I_S(\varphi) - \lambda\Delta u \right)$$

One possible way of computing h : solving the corresponding linear system:

$$\underbrace{(\text{Id} - \tau\lambda\Delta)}_A h = \underbrace{-\tau \left(-(I_T - I_S(\varphi))\nabla I_S(\varphi) - \lambda\Delta u \right)}_f$$

$$A h = f$$

Structure of $\text{Id} - \tau\lambda\Delta$:



$$\begin{bmatrix} \text{Id}-\tau\lambda\Delta & & \\ & \text{Id}-\tau\lambda\Delta & \\ & & \text{Id}-\tau\lambda\Delta \end{bmatrix} \begin{bmatrix} h_x \\ h_y \\ h_z \end{bmatrix} = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix}$$

Side note:

The linear operator \mathbf{A} couples the dimensions of \mathbf{h}
→ single dimensions can be solved for independently.

$$\text{Id}-\tau\lambda\Delta \quad h_x = f_x$$

This is not the case in general, e.g it does not hold for Linear Elasticity regularization, or Gauß-Newton optimization for Diffusion regularization.

$$\text{Id}-\tau\lambda\Delta \quad h_y = f_y$$

$$\text{Id}-\tau\lambda\Delta \quad h_z = f_z$$

An alternative way of solving for h :

Convolution with corresponding Green's Function

(proposed for registration in [Bro-Nielsen and Gramkow 1996])

- With \mathbf{K} being the Green's Function to \mathbf{P} we get:

$$\begin{aligned}h &= -\tau \mathbf{P}^{-1} \nabla E \\ &= -\tau \mathbf{K} * \nabla E\end{aligned}$$

- Green's Function \mathbf{K} to operator \mathbf{P} defined by:

$$PK(x, s) = \delta(x - s) \quad \longrightarrow \quad Pu = f \Rightarrow u = K * f$$

- Computation of Green's function:

- Analysis of the eigenfunctions of the operator

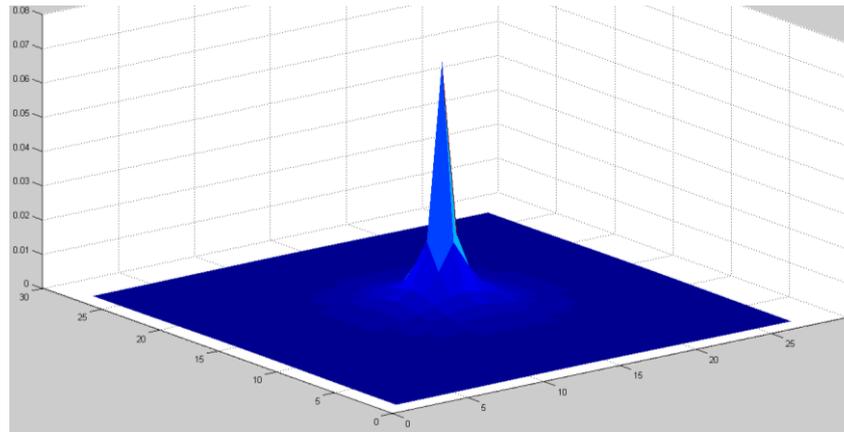
- Simple approximative approach: solve discretized system $\hat{P}\hat{K} = \hat{\delta}$

Green's Function Example

- For diffusion regularization: $E_R = \int_{\Omega} \sum_d \|\nabla u_d(x)\|^2 dx$

the update rule resulting from semi-implicit discretization reads

$$h = -\tau (\text{Id} - \tau\lambda\Delta)^{-1} \nabla E$$



Green's function corresponding to $(\text{Id} - \tau\lambda\Delta)$

Gauß-Newton Optimization (GN)

Gauß-Newton Optimization:

GN computes the update h in every iteration, by computing the critical point of a quadratic function, based on the linearization of the error term e by $l(h) = e(u) + J_e(u)h$

For
$$E = \frac{1}{2} \langle e, e \rangle$$

we get

$$h = \arg \min_{h'} \frac{1}{2} \langle l(h'), l(h') \rangle \quad \frac{d}{dh'} \stackrel{!}{=} 0$$

resulting in

$$h = - (J_e^\top J_e)^{-1} \nabla E(u)$$

Application to SSD + Diffusion Reg.:

$$E = \frac{1}{2} \langle e, e \rangle \quad \text{with} \quad e = [e_D, e_R]^\top$$

$$e_D = [I_T - I_S(\varphi)]$$

$$\Rightarrow l_D = I_T - I_S(\varphi) - \nabla I_S(\varphi)^\top h$$

$$e_R = \sqrt{\lambda} [\nabla u_x, \nabla u_y] \Rightarrow l_R = e_R$$

$$J_e^\top J_e = \nabla I_S(\varphi) \nabla I_S(\varphi)^\top - \lambda \Delta$$

Gauß-Newton update step for SSD and Diffusion Regularization:

$$h = -\tau \left(\nabla I_S(\varphi) \nabla I_S(\varphi)^\top - \lambda \Delta \right)^{-1} \left(-(I_T - I_S(\varphi)) \nabla I_S(\varphi) - \lambda \Delta u \right)$$

EXAMPLE: Gauß-Newton Optimization

$$h = -\tau \left(\nabla I_S(\varphi) \nabla I_S(\varphi)^\top - \lambda \Delta \right)^{-1} \left(-(I_T - I_S(\varphi)) \nabla I_S(\varphi_t) - \lambda \Delta u \right)$$

\Leftrightarrow

$$\left(\nabla I_S(\varphi) \nabla I_S(\varphi)^\top - \lambda \Delta \right) h = -\tau \left(-(I_T - I_S(\varphi)) \nabla I_S(\varphi) - \lambda \Delta u \right)$$

$$\mathbf{A} h = \mathbf{f}$$

$$\left[\begin{array}{ccc|ccc} \nabla I_S^x \nabla I_S^x & \nabla I_S^x \nabla I_S^y & \nabla I_S^x \nabla I_S^z & \Delta & & \\ \nabla I_S^y \nabla I_S^x & \nabla I_S^y \nabla I_S^y & \nabla I_S^y \nabla I_S^z & & \Delta & \\ \nabla I_S^z \nabla I_S^x & \nabla I_S^z \nabla I_S^y & \nabla I_S^z \nabla I_S^z & & & \Delta \end{array} \right] - \lambda \begin{bmatrix} \Delta & & \\ & \Delta & \\ & & \Delta \end{bmatrix} \begin{bmatrix} h_x \\ h_y \\ h_z \end{bmatrix} = \begin{bmatrix} f_x \\ f_y \\ f_z \end{bmatrix}$$

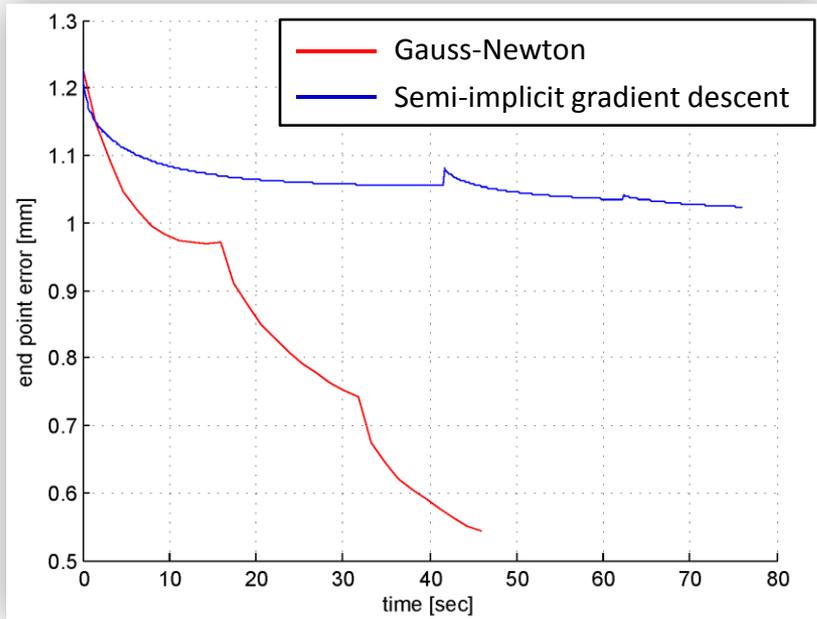
Side notes:

- The linear operator \mathbf{A} couples the dimensions of \mathbf{h}
- The linear operator \mathbf{A} is sparse

J^T becomes dense for statistical difference measures (CR,MI) → not (efficiently) applicable!

Intuition about the Difference in the Behavior of the Different Methods

- Steepest Descent vs. Preconditioned Descent



Difference in convergence speed

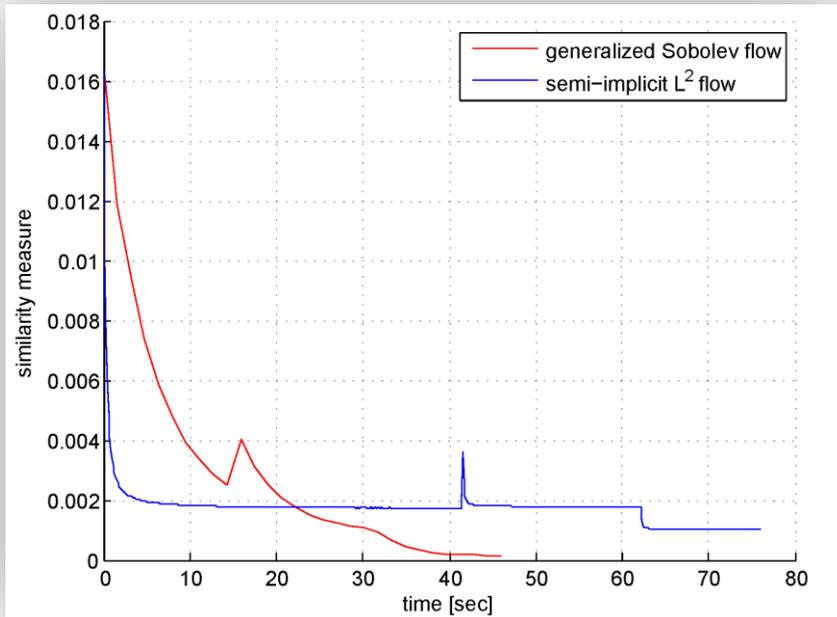


Structure of update for semi-implicit

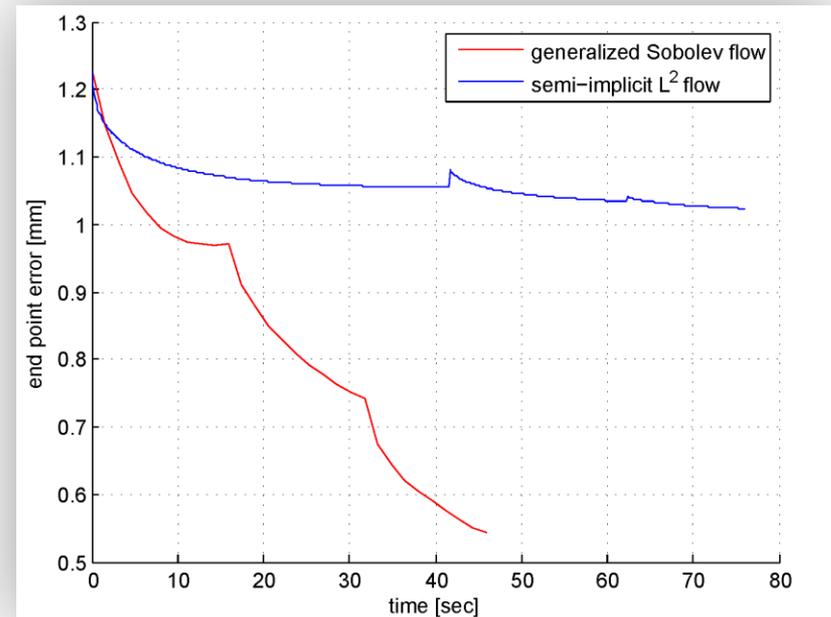


Structure of update for Gauss-Newton

The Pitfall of Premature Convergence



a) Decrease of Difference Measure



b) Decrease of Error

Blue seems to converge much faster than **red**.
Note: log of update magnitude exhibits similar behavior.

SUMMARY: Overview of Gradient Descent Based Optimization Methods

Method	Update Rule	Comment
Steepest Descent	$h = -\tau \text{Id}^{-1} \nabla E(u)$	<ul style="list-style-type: none"> + Simple implementation + Only gradient required - Numerical instable: requires small time steps → many iterations needed
PDE inspired Semi-implicit Discretization	$h = -\tau (\text{Id} + \tau \lambda \nabla E_R)^{-1} \nabla E(u)$	<ul style="list-style-type: none"> + Numerically stable also for large time steps + Linear operator determined by regularization → difference measure easily exchangeable - Poor convergence speed
Gauß-Newton	$h = -\tau (J_e^\top J_e)^{-1} \nabla E(u)$	<ul style="list-style-type: none"> + Numerically stable also for large time steps + Good convergence speed - Linear operator depends on both, the regularization <i>and</i> the difference term - Applicable only to least-squares problems - J_e must be sparse for efficient treatment
Preconditioned Gradient Descent	$h = -\tau P^{-1} \nabla E(u)$ <p>With P approximating the Hessian of E, e.g.:</p> <ul style="list-style-type: none"> • Jacobi preconditioning • BFGS, c.f. [Modersitzki 2009] • For def. Registration: [Zikic 2010 MICCAI] 	<p>Most general formulation of the above. Properties depend heavily on choice of P.</p> <p><i>“Finding a good preconditioner (...) is often viewed as a combination of art and science.”</i> Y. Saad, Iterative Methods for Sparse Linear Systems</p>

Some Further Points

Equilibrium of Forces at Convergence

$$\begin{aligned}h &= -\tau P^{-1} \nabla E(\varphi) \\ &= -\tau P^{-1} \underbrace{(\nabla E_D(\varphi) + \lambda \nabla E_R(\varphi))}_{\nabla E=0 \rightarrow h=0} \\ \varphi &= \varphi + h\end{aligned}$$

Procedure converges when updates vanish,
that is at equilibrium of gradients of the difference measure
and the regularization term

$$\nabla E_D(\varphi) = -\lambda \nabla E_R(\varphi)$$

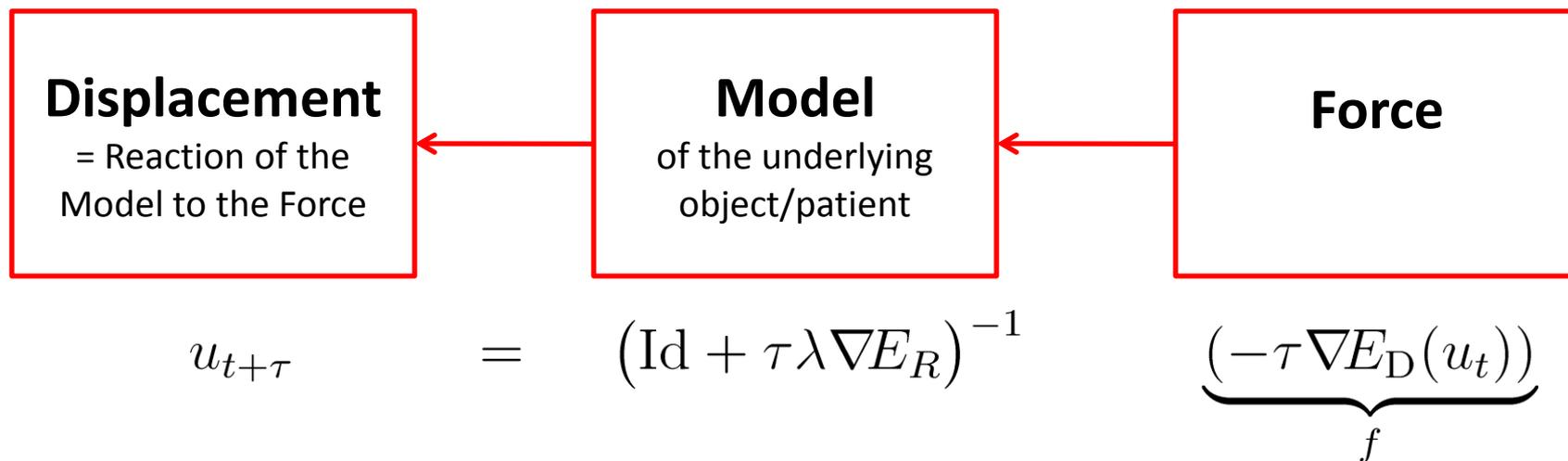
Until convergence, the gradient of the difference measure dominates:

$$\|\nabla E_D(\varphi)\| > \|\lambda \nabla E_R(\varphi)\|$$

Simulation Point of View

e.g. in [Broit 1981], [Bajcsy and Broit 1982]

- For PDE-inspired approach (semi-implicit discretization):



- Other implementations of the Model are possible:
 - Spring-Mass model
 - Finite Element Model (equivalent to FE discretization of the linear operator)
- Other forces possible:
 - Distances between landmarks

Elastic and Fluid Registration Types

- **Fluid registration** [Christensen 1994]

MOTIVATION:

achieve LARGE deformations

IDEA:

use no conservation of energy

→ Simulation of a fluid acting under forces

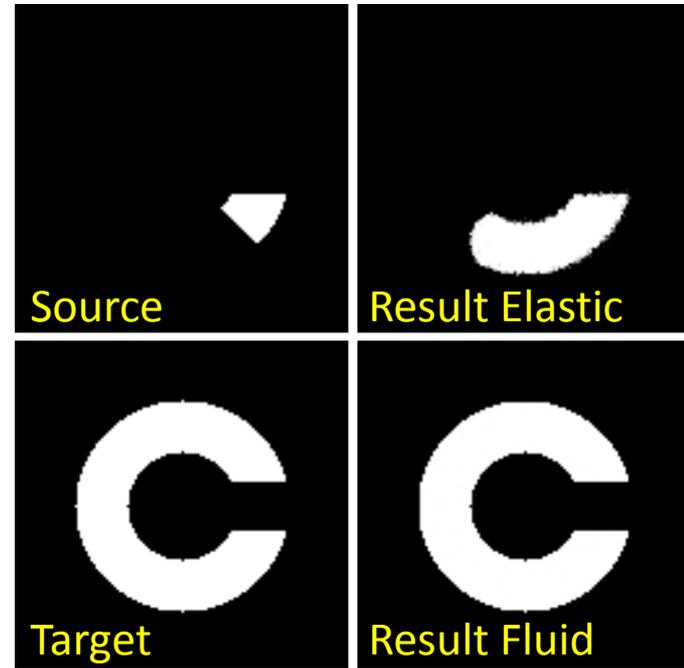
→ regularization of velocities

Modern view:

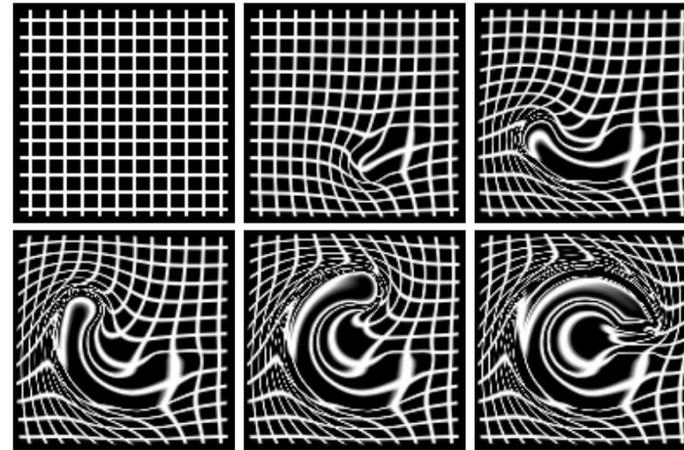
fluid-type registration = regularization of updates

(UPDATES = change of displacement = VELOCITIES)

- Challenge to maintain the regular deformation without foldings
- No transport of deformation in homogeneous regions



Images from [Christensen 1994]

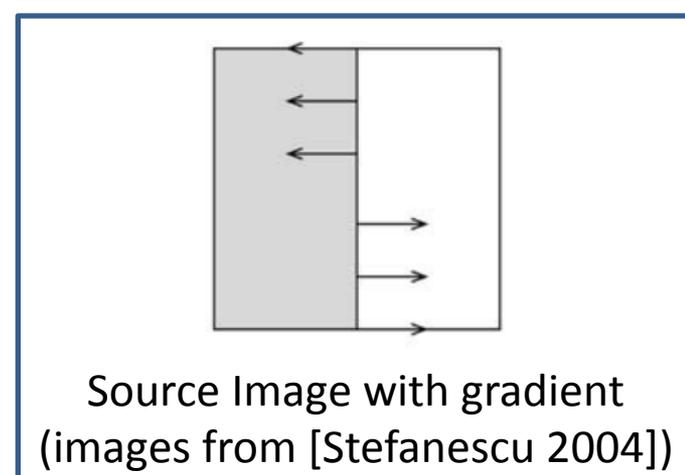


“Time progression of the fluid transformation applied to a rectangular grid”

Update Modes: Additional and Compositional

[Chefd'hotel 2002][Stefanescu 2004][Vercauteren 2009]

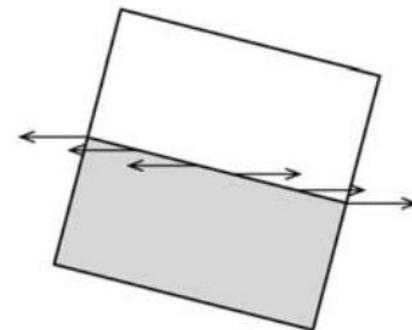
Application of updates:



- Additional Mode: $\varphi_{i+1} = \varphi_i + h$

➔ $\nabla E_D(\varphi) = \omega \nabla I_S \circ \varphi = \omega \cdot (\nabla I_S) \circ \varphi$

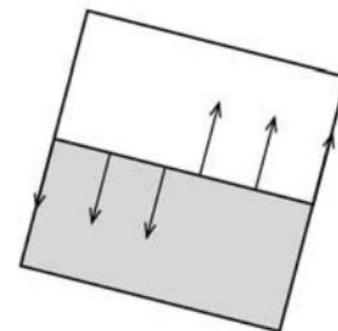
“Warping of image gradient”



- Compositional Mode: $\varphi_{i+1} = \varphi_i \circ (\text{Id} + h)$

➔ $\nabla E_D(\varphi) = \omega \nabla (I_S \circ \varphi)$

“Gradient of warped image”

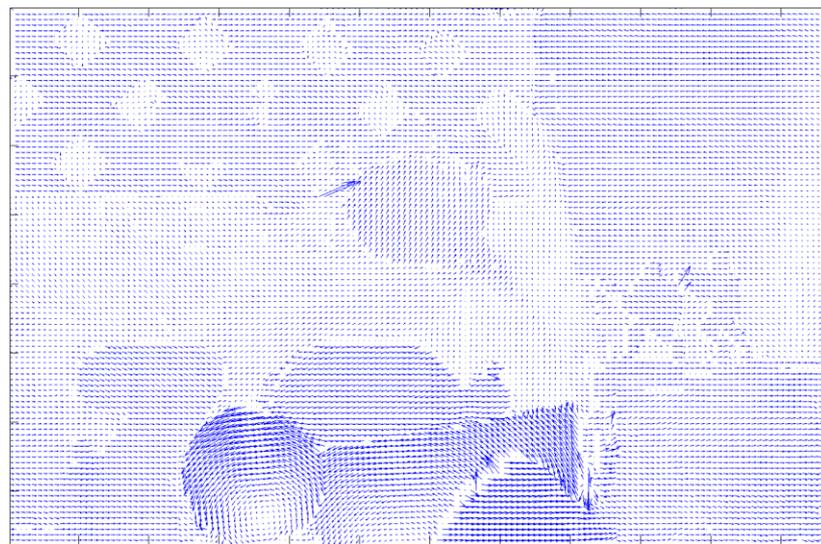
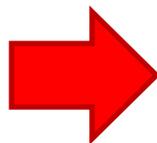


Connection to Optical Flow

OPTICAL FLOW: Computation of the *visible motion** between corresponding structures in two input images

*visible motion = projection of the actual 3D motion of visible structures into the image plane

- Basically a motion estimation problem
("Optical Flow" is a problem, not a method!)



For overview of current methods and evaluation, see Middlebury Flow Data Base:
<http://vision.middlebury.edu/flow/eval/results/results-e1.php>

Connection to Optical Flow

Differences between Optical Flow and Medical Image Registration:

- Input data:
optical images, no real multi-modality
(only shadows / changes in lighting)
→ less work on difference measures
- Discontinuities in displacement fields:
→ anisotropic regularization, use of robust norms (e.g. L^1)

Horn and Schunck Optical Flow Method

[B.K.P. Horn and B.G. Schunck. Determining optical flow. Artificial Intelligence, 1981.]

The incremental Horn and Schunck method

=

optimization of a non-linear energy (SSD+Diffusion)

by the Gauss-Newton (GN) method.

[Zikic 2010 BMVC]

SUMMARY

- Energy: formulation and properties
- Gradient-based optimization schemes
 - variations of preconditioned gradient descent
- Solving the Linear system:
 - “Standard” solvers
 - Green's function
- Registration types: Elastic and Fluid
- Update modes: Additional and Compositional

BREAK

Outline of this Talk

- **Part I – “Classic” Variational Approach**
Minimization of Energy which includes a regularization term in L2 space
- **Part II – Parametric Models**
Transformation Model: Restricting the space of deformations
 - Lower DOF transformation models → “parametrization”
- **Part III – Sobolev Spaces**
Transformation Model: Restricting the space of deformations
 - Different choice of underlying space → Sobolev spaces
- **Part IV – Demons Approaches**
Regularization by pair and smooth strategy
- **Part V – Discussion: Connections Between the Different Approaches and Further Points**
 - Elastic vs. Fluid-type Regularization
 - Solving the Linear Systems

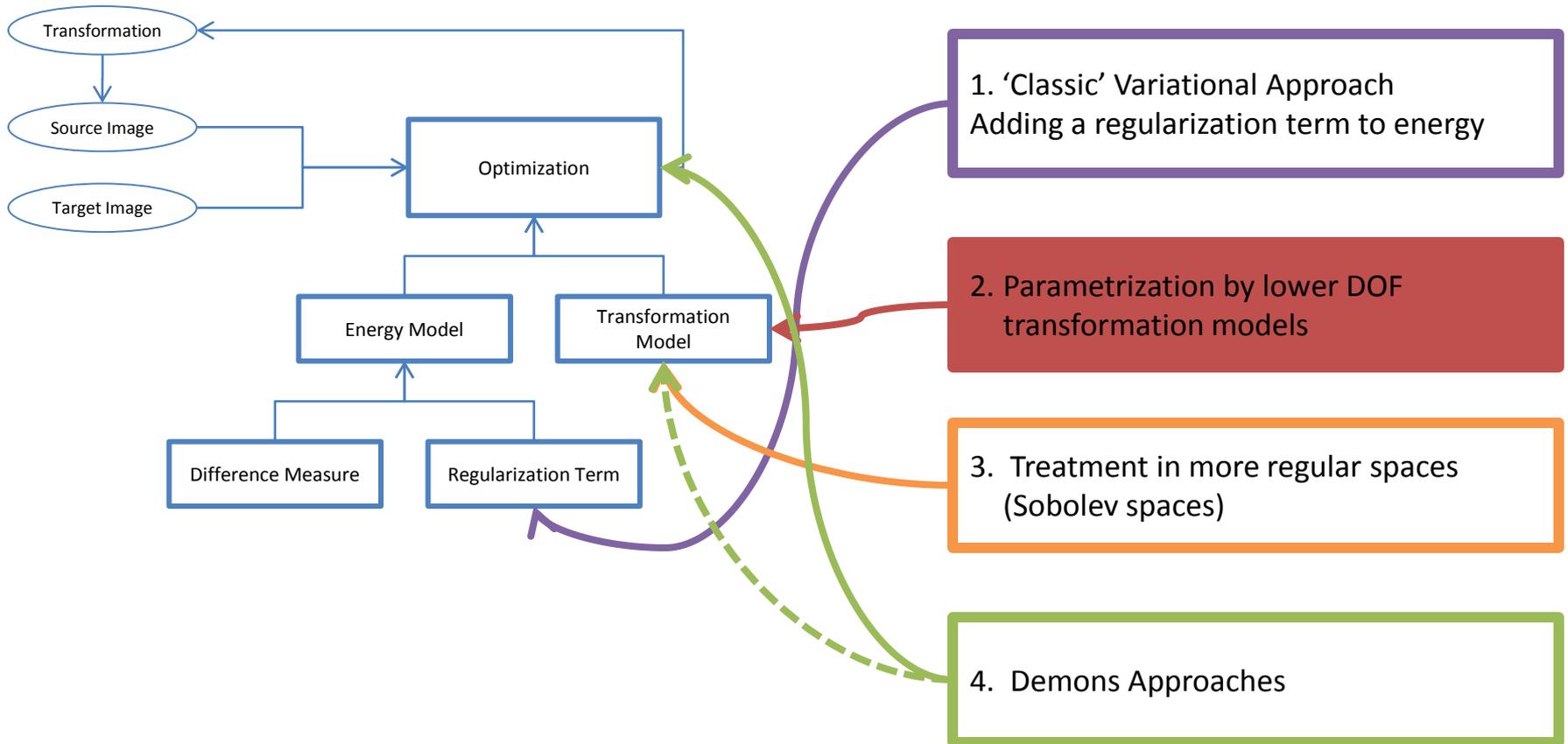
Changing the space in which the optimization is performed

- Same energy is minimized
- Regularity induced by construction
(continuous analogon to parametrization)
→ explicit regularization term no longer necessary
- Different local minima
- Different minimization paths (a.k.a. gradient flows)

PART II

Parametrization by Linear Models

Regularization Strategies



Outline

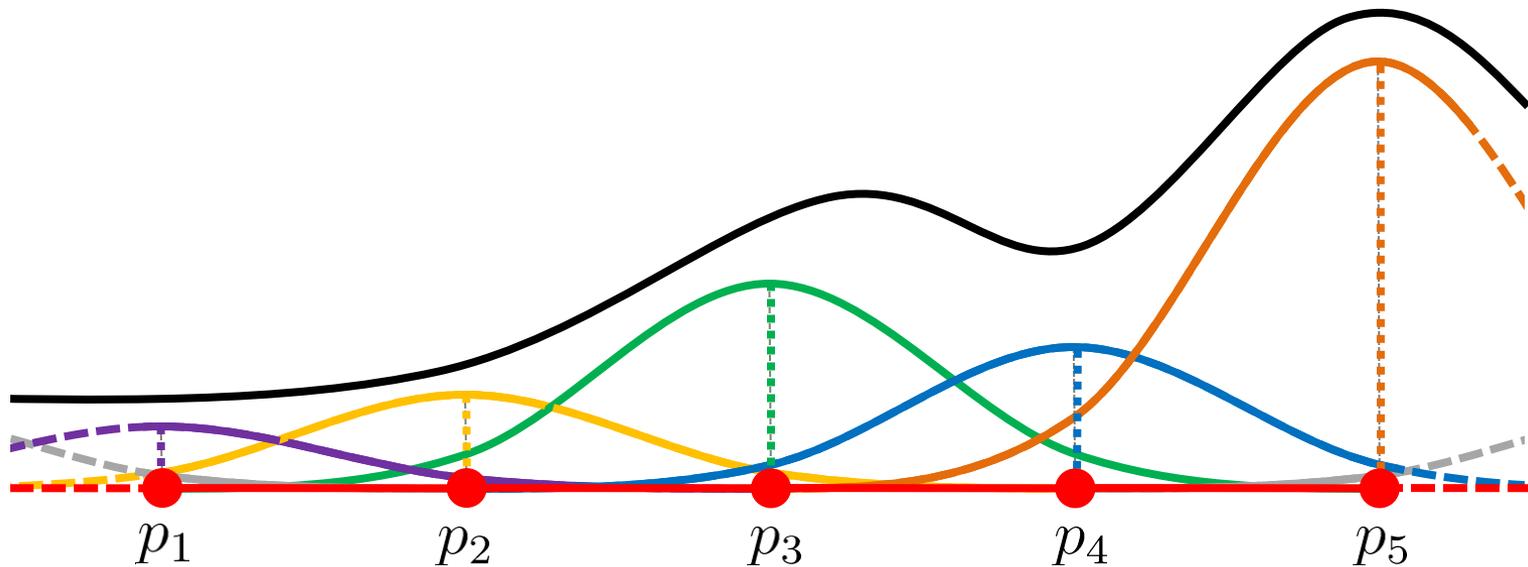
- Parametrization by linear models
- Examples of parametric methods
 - Free-form Deformation B-Splines (FFD B-Splines)
 - Trigonometric Functions
(Discrete Fourier/Cosine Transformation Bases)
 - Radial Basis Functions (RBF)
- Gradient descent on linear models

The Idea

$$u_p(x) = \sum_k p_k B_k(x)$$

Parameters: $p_k \in \mathbb{R}^d$

Basis functions: $B_k : \Omega \rightarrow \mathbb{R}$

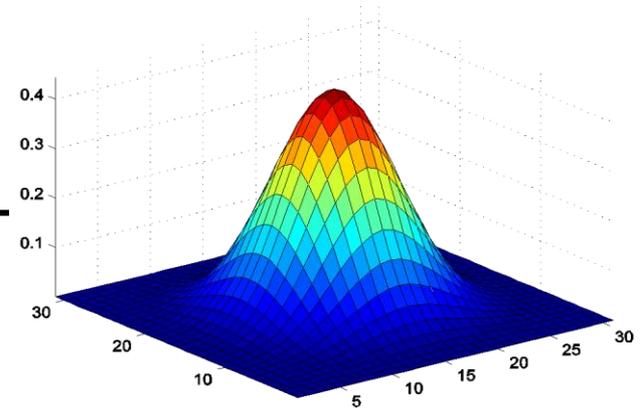
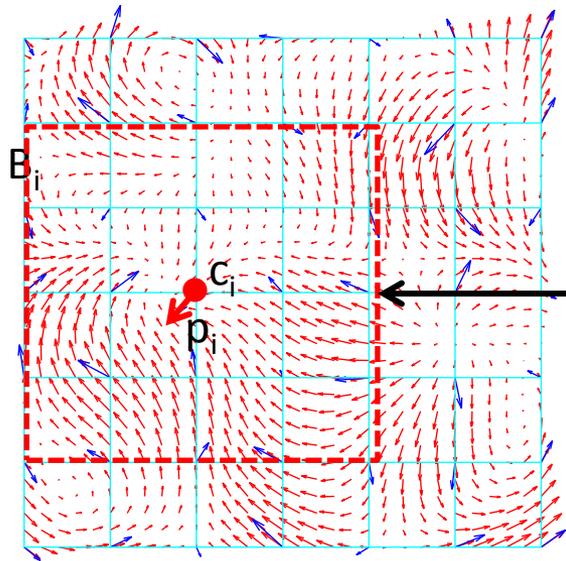


The Idea

$$u_p(x) = \sum_k p_k B_k(x)$$

Parameters: $p_k \in \mathbb{R}^d$

Basis functions: $B_k : \Omega \rightarrow \mathbb{R}$

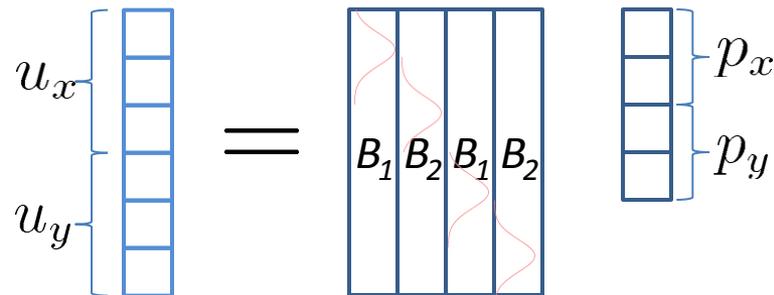


Recap: Parametrization by Linear Models

- Parametrization (linear model): $p_k \in \mathbb{R}^d$ $B_k : \Omega \rightarrow \mathbb{R}$

$$u_p(x) = \sum_k p_k B_k(x)$$

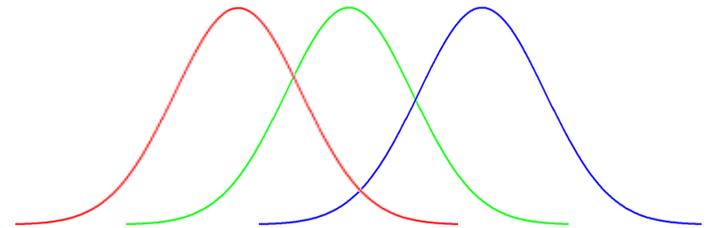
$$u = B p$$



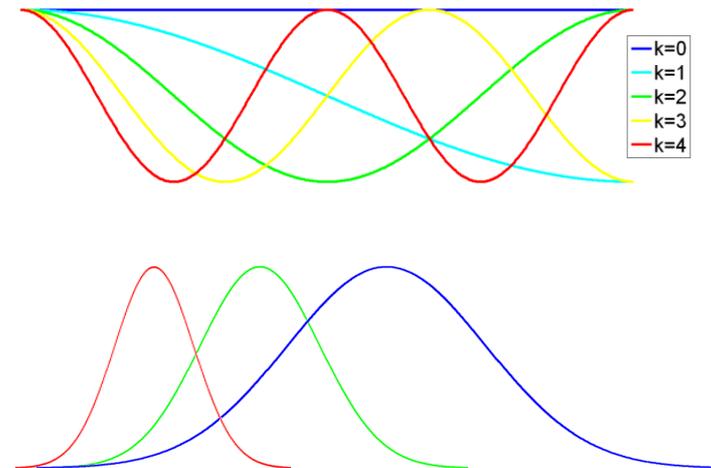
Characterization of Linear Parametrization

Basis Type – **Shape** of \mathbf{B}_k 's

- Same shape of all \mathbf{B}_k 's
 \mathbf{B}_k 's are translated versions of \mathbf{B} :
 $\mathbf{B}_k(\mathbf{x}) = \mathbf{B}(\mathbf{x} - \mathbf{c}_k)$
 - Free-form deformation (FFD) B-Splines



- Different shape of \mathbf{B}_k 's
 - Fourier/Cosine Bases
 - RBFs with different parameters (e.g. Gaussians with different variance)

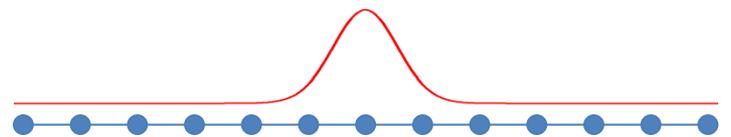
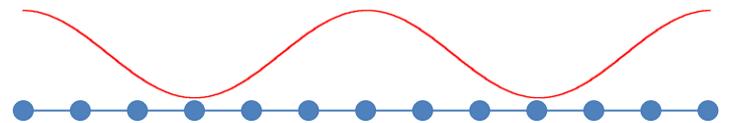


Characterization of Linear Parametrization

Basis Type – **Support** of B_k 's

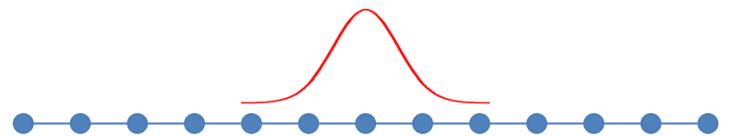
- Global Support

- Fourier/Cosine Bases
- Radial basis functions RBFs (e.g. Thin-plate Splines (TPS))
- Gaussians (in theory)



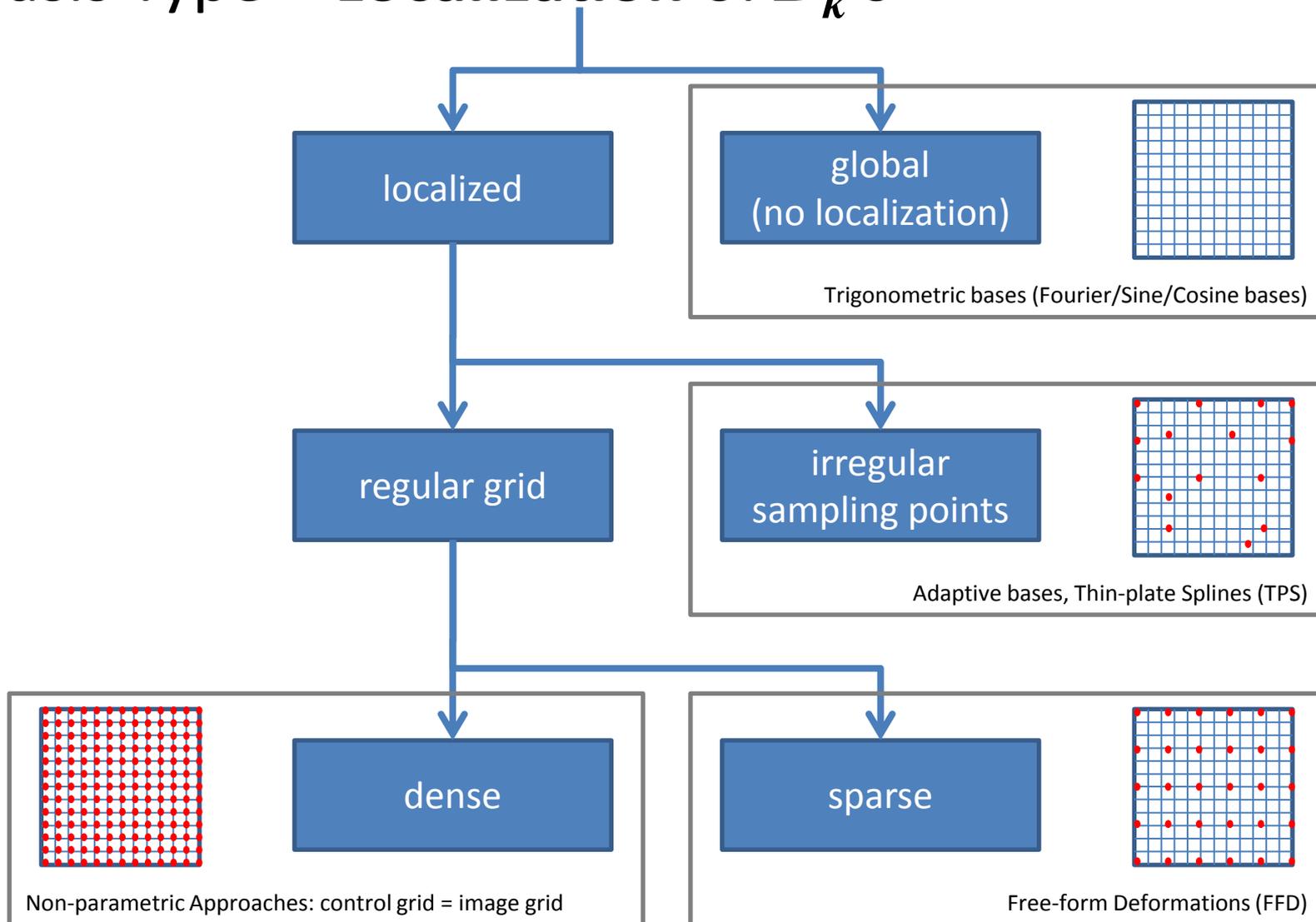
- Compact Support

- B-Splines
- Some RBFs
- Gaussians (in practice)



Characterization of Linear Parametrization

Basis Type – **Localization** of B_k 's



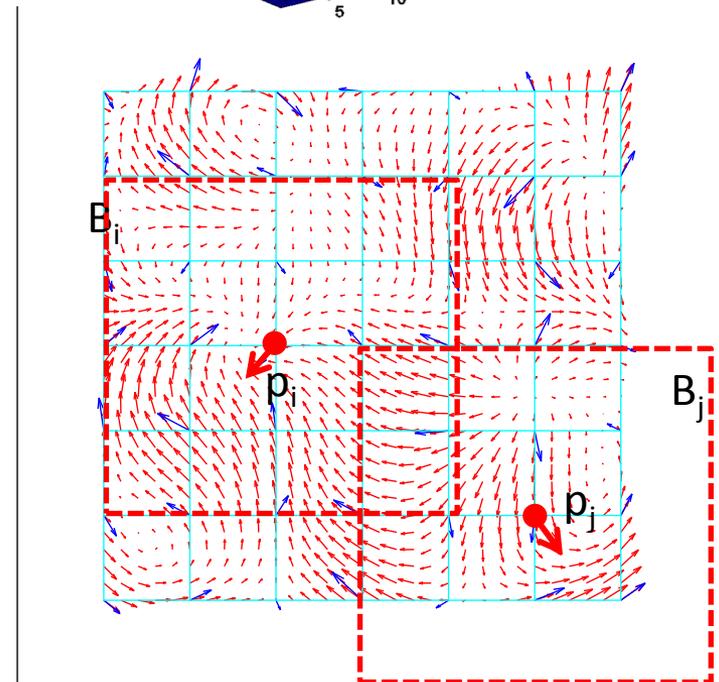
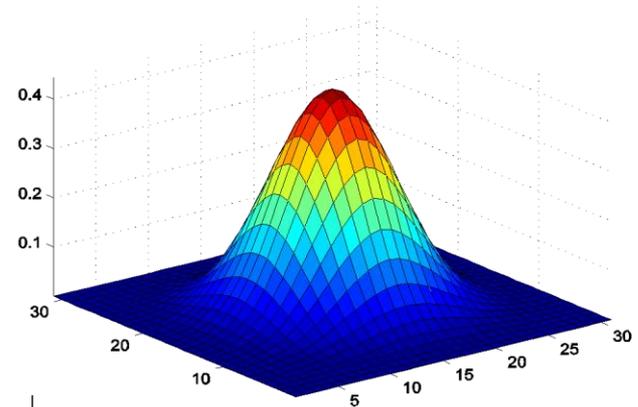
Parametrization by Linear Models

Some Examples of Parametrizations

$$u_p(x) = \sum_k p_k B_k(x)$$

B-Spline Free-form Deformations (FFDs)

- **Type:**
Cubic B-Splines $B_k(x) = B(x-c_k)$
with B being a tensor product of
corresponding 1-dimensional B-Splines
- **Location:**
Regular grid of control points
- **Support:**
Compact, depending on degree of
B-Spline, and image and grid resolution



[Rueckert *et al.* 1998]

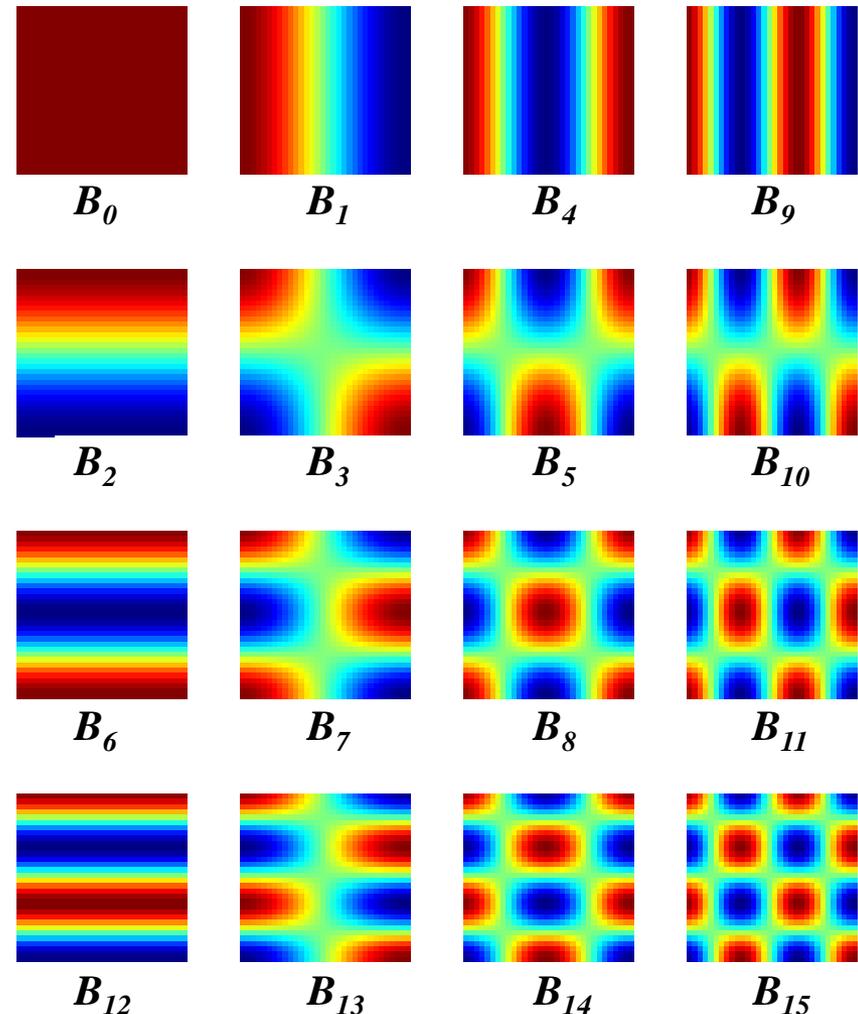
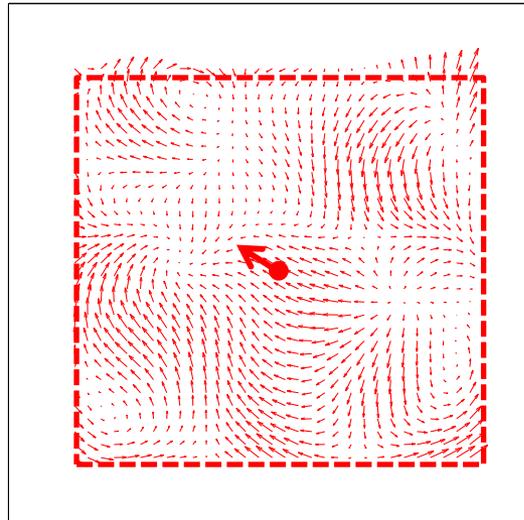
$$u_p(x) = \sum_k p_k B_k(x)$$

Trigonometric Bases – Fourier and Cosine Transforms

- **Type:**
 B_k are a set of orthogonal bases, based on trigonometric functions:
 - Discrete Fourier Transform (DFT)
 - Discrete Cosine Transform (DCT)

- **Location:**
 global,
 not localized

- **Support:**
 global



[Amit 1994], [Ashburner and Friston 1999],
 [Christensen and Johnson 2001]

$$u_p(x) = \sum_k p_k B_k(x)$$

Radial Basis Functions (RBF)

- **Type:**
any RBF (value function of distance from control point), e.g.

- “Adaptive Bases” [Rohde *et al.* 2003]:

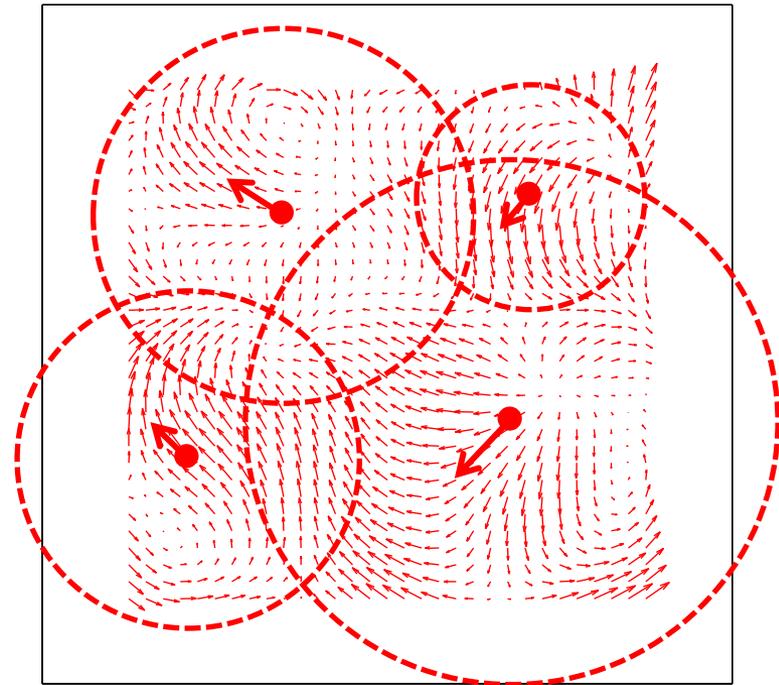
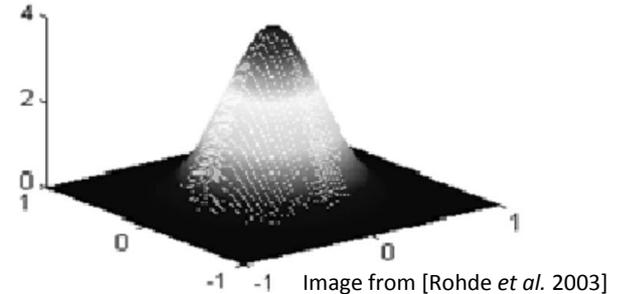
$$B_k(x) = [\max(1 - r, 0)]^4 (3r^3 + 2r^2 + 6r + 4)$$

with $r = \|x - c_k\|$

- Gaussian
- Thin-plate Splines (TPS)

- **Location:**
sparse, irregular:
arbitrary location of control points
→ no regular grid

- **Support:**
 - In Rohde *et al.* 2003: compact
 - For TPS: global



Parametrization by Linear Models

Optimization by Gradient Descent

“Projection of dense updates into the parameter space.”

Structure of the Difference Measure Gradient

Vectorization of the involved entities:

$E_D = \square$

$I_S = \begin{bmatrix} \square \\ \square \\ \square \end{bmatrix}$

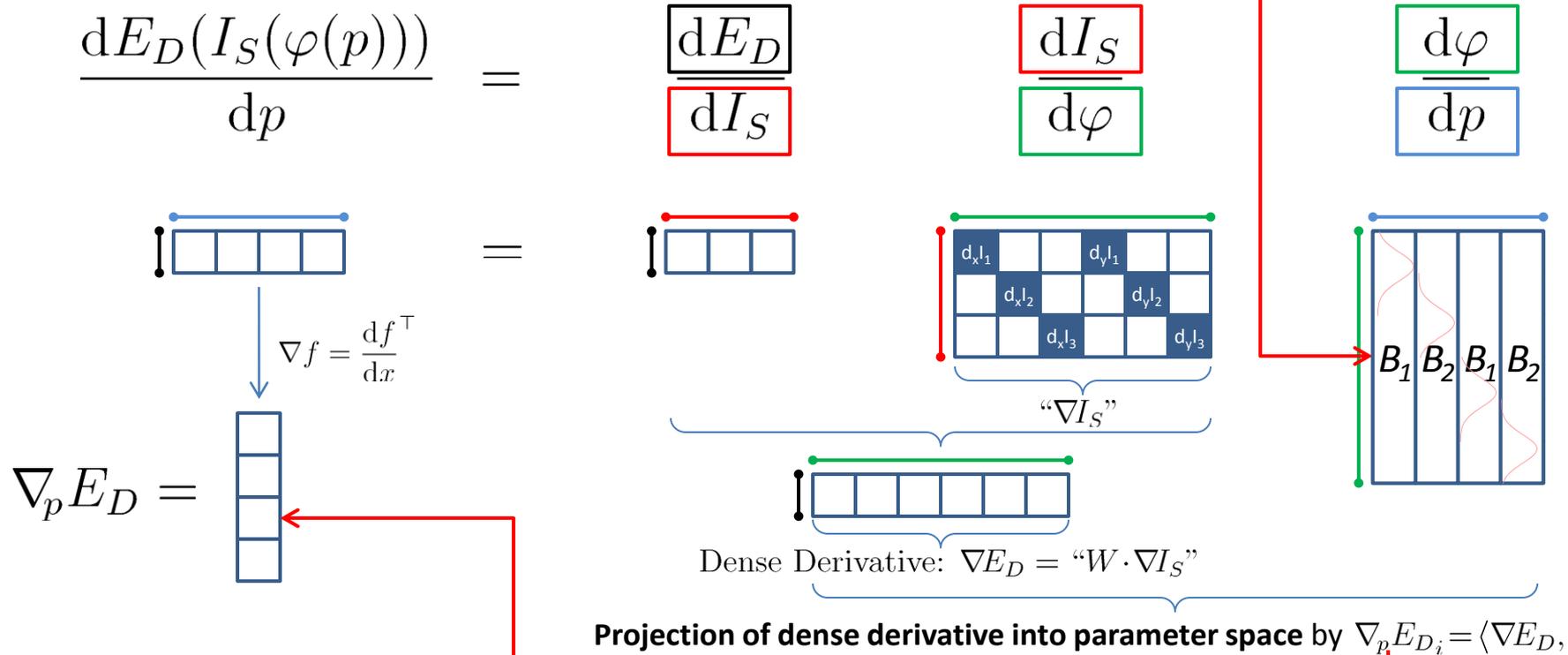
$\varphi = \begin{bmatrix} \square \\ \square \\ \square \\ \square \\ \square \end{bmatrix}$

φ_x
 φ_y

$p = \begin{bmatrix} \square \\ \square \\ \square \\ \square \end{bmatrix}$

p_x
 p_y

$\varphi = \text{Id} + Bp \rightarrow \frac{d\varphi}{dp_k} = B_k$



Side Note: A Parallel to the Classic Variational Approach

$$p = u$$

Vectorization of the involved entities:

$E_D = \square$
 $I_S = \begin{bmatrix} \square \\ \square \\ \square \end{bmatrix}$
 $\varphi = \begin{bmatrix} \square \\ \square \\ \square \\ \square \\ \square \end{bmatrix}$

φ is partitioned into φ_x (top 3) and φ_y (bottom 2).
 $p = u$ is partitioned into u_x (top 3) and u_y (bottom 2).

$$\frac{dE_D(I_S(\varphi(p)))}{dp} = \frac{\boxed{dE_D}}{\boxed{dI_S}} \begin{matrix} \boxed{dI_S} \\ \boxed{d\varphi} \end{matrix} \begin{matrix} \boxed{d\varphi} \\ \boxed{dp} \end{matrix}$$

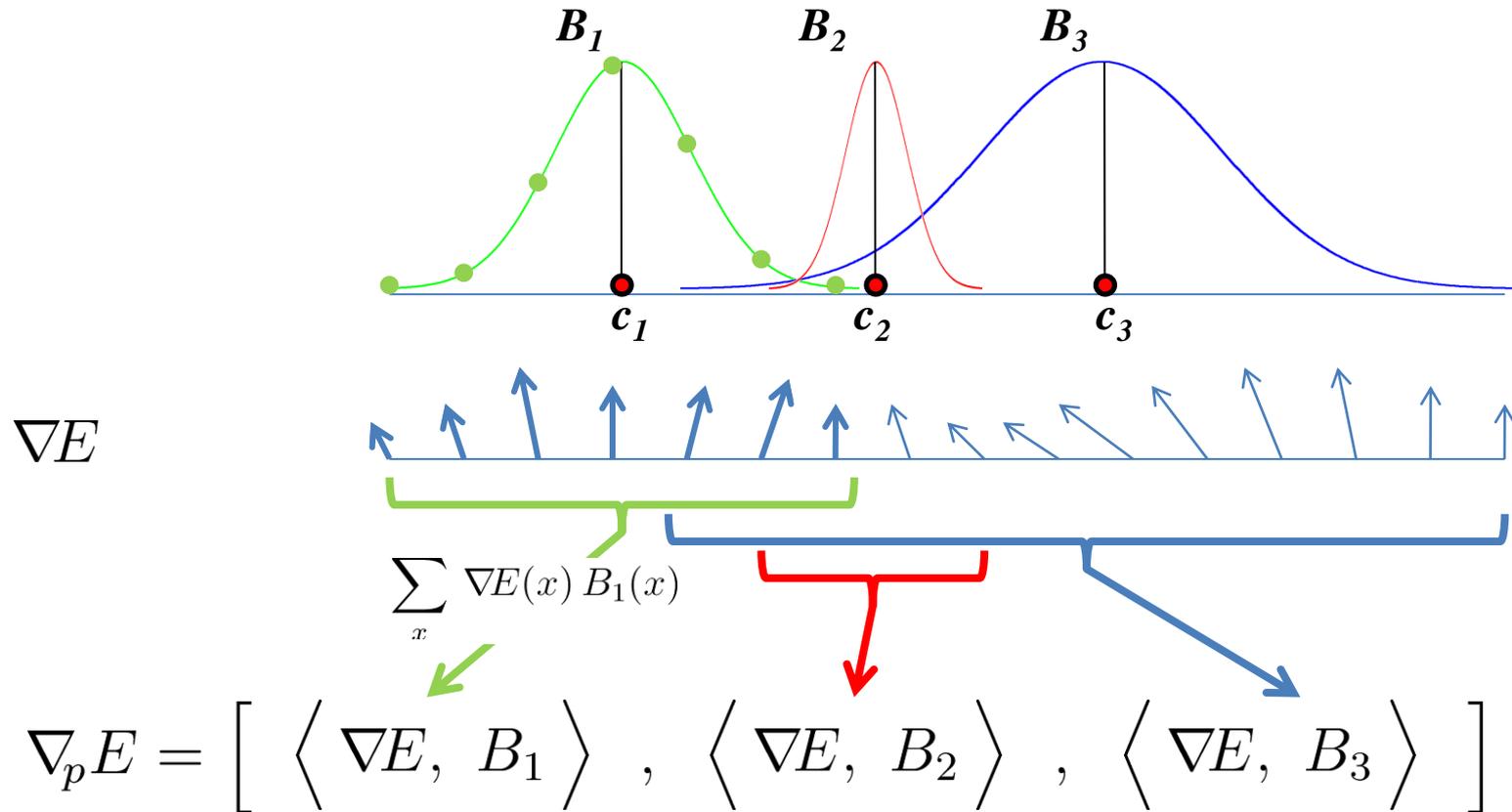
The diagram below illustrates the chain rule components:

- A 1D vector of 5 cells (blue) representing dp .
- A 1D vector of 3 cells (red) representing dI_S .
- A 2D grid of 5x3 cells (green) representing $d\varphi$, with a checkerboard pattern of blue and white cells.
- A 2D grid of 5x5 cells (blue) representing $d\varphi$ with red '1's on the main diagonal, crossed out with a large red 'X'.

→ The classic variational approach can be seen as parameterized by $B = Id$

Visualization of Projection into Parameter Space

Illustration of $\nabla_p E = \nabla E \frac{\partial \varphi}{\partial p}$



Side note regarding intuition: If the B_k 's have the same shape, then $\nabla_p E$ can be seen as a kind of a "generalized discrete convolution" of ∇E and B .

In the above we concentrated on the difference term...

- However, in the same way, we yield for the regularization (by applying the chain rule)

$$\nabla_p E_{R_i} = \langle \nabla E_R, B_i \rangle$$

- While this is formally correct, there are some interesting aspects of parametrization w.r.t. regularization, which are not revealed by this formulation

Derivative of Regularization Term

$$\begin{aligned}
 E_R(p) &= \frac{1}{2} \langle e_R(u(p)), e_R(u(p)) \rangle \\
 &= \frac{1}{2} \langle Gu(p), Gu(p) \rangle \\
 &= \frac{1}{2} \langle GBp, GBp \rangle \\
 &= \frac{1}{2} \langle p, (GB)^*(GB)p \rangle \\
 &= \frac{1}{2} \langle p, B^*G^*GBp \rangle
 \end{aligned}
 \left. \vphantom{\begin{aligned} E_R(p) \\ \dots \\ \dots \\ \dots \\ \dots \end{aligned}} \right\} \rightarrow \frac{dE_R(p)}{dp} = B^*G^*GB p = \underbrace{B^*G^*G}_{\nabla E_R B} \underbrace{u}_{Bp}$$

Side note:
Equivalence to
previous derivation

B^*

G^*G

B

=

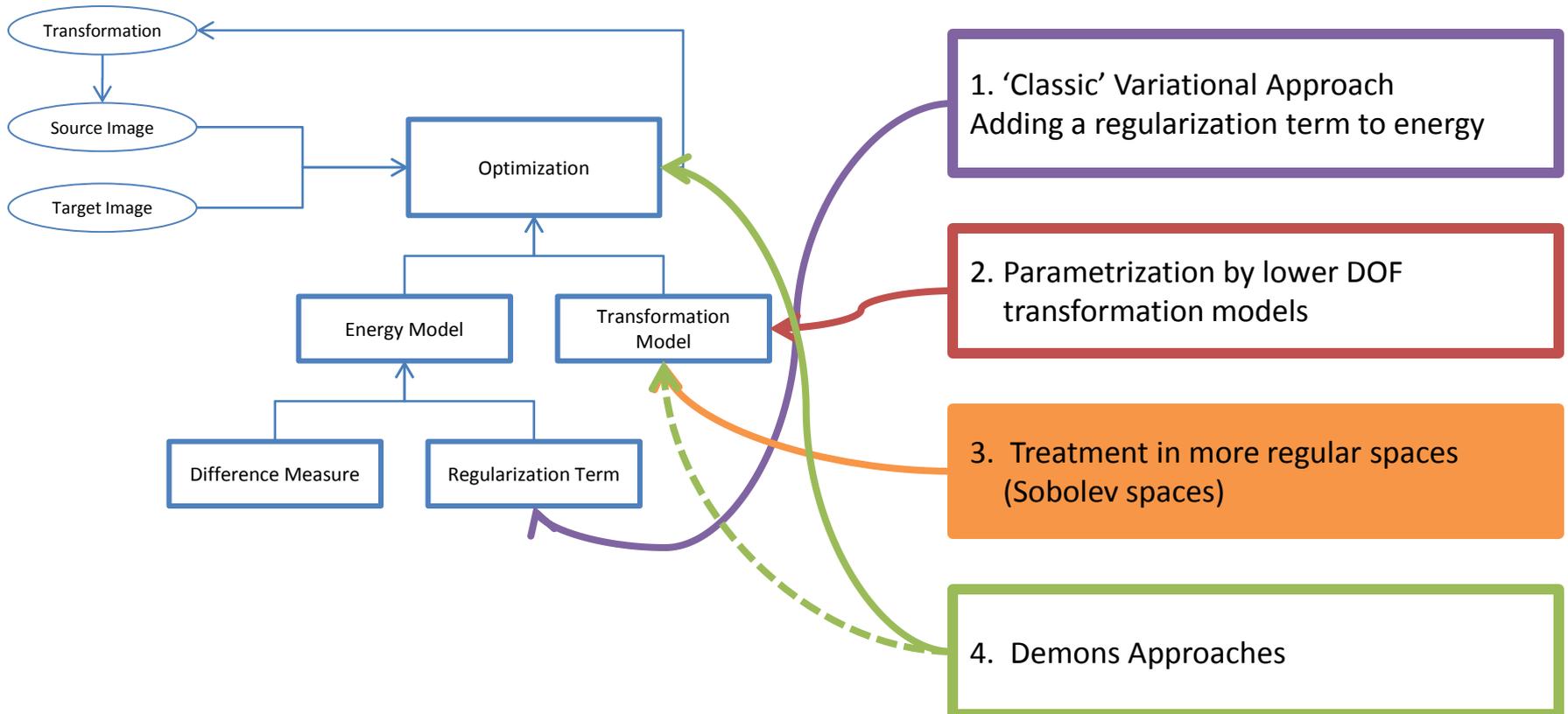
B^*G^*GB

1. The resulting operator B^*G^*GB is much smaller than the original system G^*G
2. If the bases are eigenvectors to G^*G , B^*G^*GB becomes diagonal:
for example for Diffusion Regularization and Trigonometric Bases
(Fourier/Sine/Cosine - corresponding to boundary conditions)
→ **Efficient inversion becomes possible**

PART III

Minimization in Sobolev Spaces

Regularization Strategies



Registration in Sobolev Spaces (in 90 seconds)

- Minimization of energy E is not performed in L^2 , but in a Sobolev space H^k
- Sobolev spaces contain only functions with certain regularity properties
- Sobolev space is defined by the scalar product

$$\begin{aligned}\langle u, u \rangle_{H^k} &= \sum_{i=0}^k \lambda_k \langle u^{(i)}, u^{(i)} \rangle \\ &= \langle \mathcal{L}u, \mathcal{L}u \rangle = \langle \mathcal{L}^* \mathcal{L}u, u \rangle\end{aligned}$$

• Differential operator
“ $\mathcal{L} = [\text{Id}, \nabla, \nabla^2, \dots]^T$ ”

- Ultimately, employing Sobolev spaces leads to updates based on the Sobolev gradient

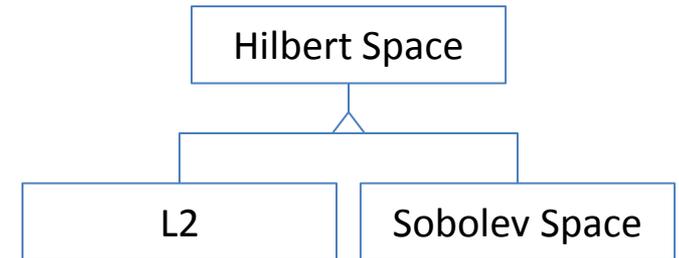
$$\nabla_{H^k} E = (\mathcal{L}^* \mathcal{L})^{-1} \nabla E$$

- Notes:
 - that the Sobolev gradient is based on the L^2 gradient
 - due to inherent displacement regularity, explicit regularization terms in energy model are not necessary (and mostly not employed)

Some Background

Some Background: Hilbert Space H

A Hilbert space H is a real (or complex) inner product space that is also a complete metric space with respect to the distance function induced by the inner product.



- A Hilbert space H features a **scalar product** $\langle u, u \rangle_H$

→ Scalar product induces the **norm**, e.g. $\|u\|_H = \sqrt{\langle u, u \rangle_H}$

→ Scalar product induces the **distance**, e.g. $d(u, h) = \|u - h\|_H$

→ Scalar product defines the **gradient** $\partial_h E = \langle \nabla_H E, h \rangle_H$

L^2 – Space:

Space of square-integrable functions

- Scalar product $\langle u, h \rangle_{L^2} = \int_{\Omega} u(x)h(x) \, dx$

- Norm
$$\begin{aligned} \|u\|_{L^2} &= \sqrt{\langle u, u \rangle_{L^2}} \\ &= \left(\int_{\Omega} u(x)^2 \, dx \right)^{\frac{1}{2}} \end{aligned}$$

- Definition of L^2 :

$$L^2 \equiv \{ u : \|u\|_{L^2} < \infty \}$$

Sobolev Spaces H^s

- Function spaces equipped with a norm that is a combination of L2-norms of the function itself as well as its derivatives up to a given order.

$$\langle u, h \rangle_{H^s} = \sum_{k=0}^s \langle D^k u, D^k h \rangle_{L^2}$$

e.g. for $s=1$

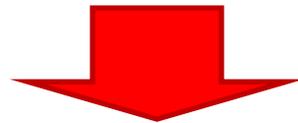
$$\langle u, h \rangle_{H^1} = \langle u, h \rangle_{L^2} + \langle \nabla_{L^2} u, \nabla_{L^2} h \rangle_{L^2}$$

Sobolev Spaces H^s

- In contrast to L^2 , H^s bound not only the functions, but also their derivatives

$$H^s \equiv \left\{ u : \|u\|_{H^s} < \infty \right\}$$

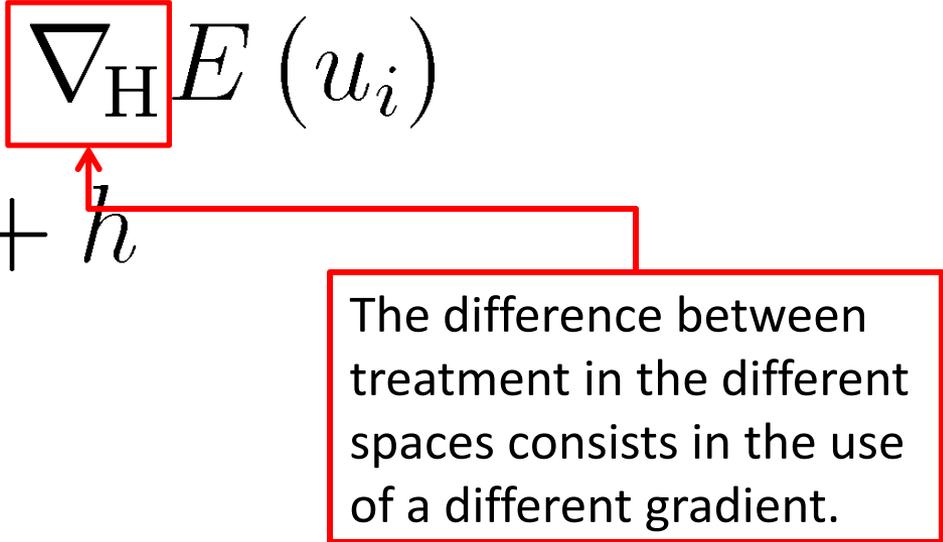
$$\text{with } \|u\|_{H^s} = \sqrt{\langle u, u \rangle_{H^s}} = \left[\sum_{k=0}^s \langle D^k u, D^k u \rangle_{L^2} \right]^{\frac{1}{2}}$$



This provides a restriction to more regular functions

Gradient Descent in Hilbert Spaces

Starting with φ_0 , loop until convergence:

$$h = -\tau \nabla_{\mathbf{H}} E(u_i)$$
$$\varphi_{i+1} = \varphi_i + h$$


The difference between treatment in the different spaces consists in the use of a different gradient.

Computation of Gradients in Hilbert Spaces based on a Metric Tensor

For a space H defined by

$$\langle u, h \rangle_H = \langle \boxed{M}u, h \rangle_{L^2}$$

the gradient is defined by

$$\nabla_H E = \boxed{M^{-1}} \nabla_{L^2} E$$

Sobolev Gradients

[Neuberger 1997]

with $\mathcal{L} = (D^0, \dots, D^s)$, we get

$$\begin{aligned}\langle u, h \rangle_{H^s} &= \sum_{k=0}^s \langle D^k u, D^k h \rangle_{L^2} \\ &= \langle \mathcal{L}u, \mathcal{L}h \rangle_{L^2} \\ &= \langle u, \mathcal{L}^* \mathcal{L} h \rangle_{L^2}\end{aligned}$$

and for the gradient

$$\nabla_{H^s} E = (\mathcal{L}^* \mathcal{L})^{-1} \nabla_{L^2} E$$

Sobolev Gradients Example: H^1

with $\mathcal{L} = (D^0, \dots, D^s)$, we have

$$\mathcal{L}^* \mathcal{L} = \sum_{i=0}^s (-1)^i \Delta^i$$

So that for H^1 , we get

$$\mathcal{L}^* \mathcal{L} = \text{Id} - \Delta$$

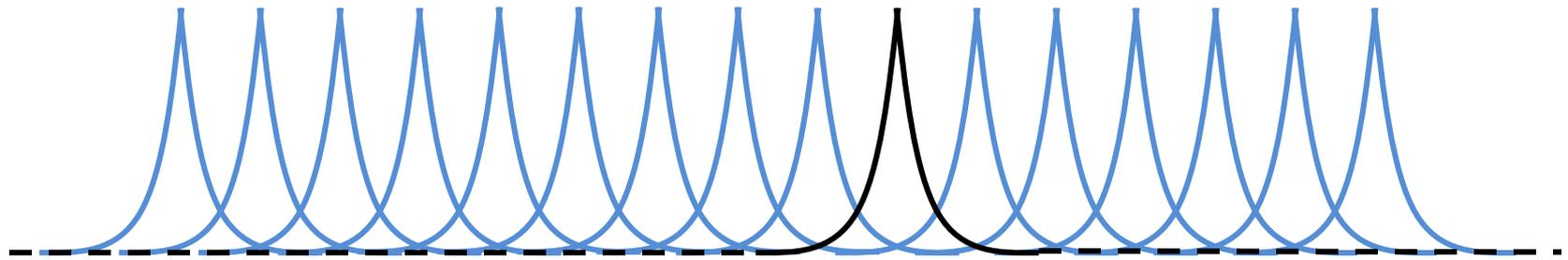
and

$$\begin{aligned} \nabla_{H^1} E &= (\mathcal{L}^* \mathcal{L})^{-1} \nabla_{L^2} E \\ &= (\text{Id} - \Delta)^{-1} \nabla_{L^2} E \end{aligned}$$

Intuition about Sobolev Spaces

Operating with a transformation model using a dense parametrization based on the Green's function to the Sobolev operator

$$\mathcal{L}^* \mathcal{L} = \text{Id} - \Delta$$



Please note the relation to parametric approaches, cf. e.g. [Zikic 2010 WBIR].

Deformable Registration in Sobolev Spaces

Deformable Registration in Sobolev Spaces

(Trouvé 1998, Chéfd'hotel 2002, 2005)

$$u' = \arg \min_u E_D \left(I_T, I_S \circ (\text{Id} + u) \right) \quad \text{with } u \in H^s$$

Loop until convergence:

$$h = -\tau (\mathcal{L}^* \mathcal{L})^{-1} \nabla E_D(u)$$

$$\varphi = \varphi \circ (\text{Id} + h)$$

end

- IDEA: Use of Sobolev spaces to restrict the space of solutions to more regular functions
 - No explicit regularization needed
- Minimization of difference measure E_D only
 - allows larger deformations (fluid-type approach)

Deformable Registration in Sobolev Spaces

(Trouvé 1998, Chéfd'hotel 2002, 2005)

$$\mathcal{L}^* \mathcal{L} = \sum_{i=0}^s (-1)^i \alpha_i \Delta^i$$

Choice #1: $\alpha_0 = 1, \alpha_i = \lambda$

$$\mathcal{L}^* \mathcal{L} = \text{Id} - \lambda \Delta$$

$$\nabla_{H^1} E = (\text{Id} - \lambda \Delta)^{-1} \nabla_{L^2} E$$

Choice #2: $\alpha_i = \sigma^{2i} / (i! 2^i), s = \infty$

$$\mathcal{L}^* \mathcal{L} = \sum_{i=0}^{\infty} (-1)^i \sigma^{2i} / (i! 2^i) \Delta^i$$

$$\nabla_{H^\infty} E = (\mathcal{L}^* \mathcal{L})^{-1} \nabla_{L^2} E$$

$$= G_\sigma * \nabla_{L^2} E$$

Large Deformations Diffeomorphic Metric Mapping (LDDMM)

[Trounev 1995][Dupuis 1998][Beg 2005]

$$\min_v \left(\boxed{\|I_S \circ \varphi^{-1} - I_T\|_{L^2}^2} + \boxed{\int_0^1 \|v_t\|_H^2 dt} \right)$$

E_D : Standard SSD term

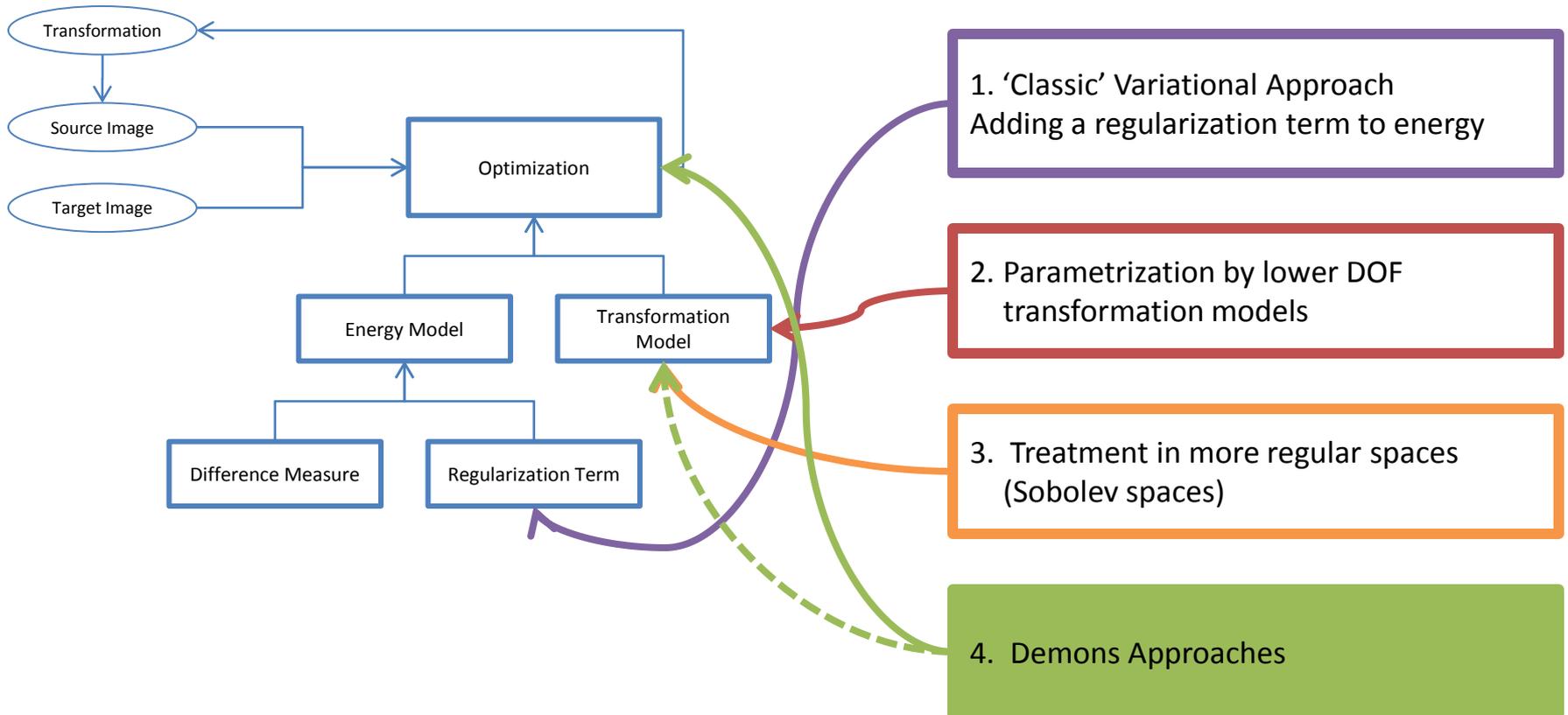
Regularization:

- Integration over velocities
 - enforces the geodesic shortest path in space of displacements
 - Treatment of velocities in Sobolev space H
-
- Applied often in settings with very different anatomies (e.g. inter-patient brain)
 - The integration of velocities
 - requires appropriate numerical schemes
 - Increases the computational requirements (memory for storage of velocity fields → results in longer computation)

PART IV

Demons Approaches

Regularization Strategies



Demons Registration

- Thirion 1996/1998: Heuristic approach, several alternatives
- Motivation: Speed
- Alternative 1 (the important one):

Loop until convergence:

$$h = \frac{(I_T - I_S(\varphi_u)) \nabla I_S(\varphi_u)}{\|\nabla I_S(\varphi_u)\|^2 + (I_T - I_S(\varphi_u))^2}$$

$$u = u + \tau h$$

$$u = G^\sigma * u$$

end

Demons' Efficiency

- The preprocessing of forces:

$$h = \frac{(I_T - I_S(\varphi_u)) \nabla I_S(\varphi_u)}{\|\nabla I_S(\varphi_u)\|^2 + (I_T - I_S(\varphi_u))^2} = \mathcal{F}(\nabla E_D)$$

- Approximation to 2nd order optimization of E_D
[Pennec 1999][Vercauteren 2009]
 - Approximative normalization of point-wise magnitudes of ∇E_D
- Efficient regularization by filtering:

$$u = G^\sigma * u$$

Elastic and Fluid Demons

Elastic-type Demons:
(original formulation)

Loop until convergence:

$$h = \mathcal{F}(\nabla E_D)$$

$$u = u + \tau h$$

$$u = G^\sigma * u$$

end

Fluid-type Demons:

Loop until convergence:

$$h = \mathcal{F}(\nabla E_D)$$

$$h = -G^\sigma * \tau h$$

$$u = u + h$$

end

[Bro-Nielsen 1996], [Pennec 1999]

Relations between Different Approaches

Demons fluid:

$$h = -G^\sigma * \tau \mathcal{F}(\nabla E_D)$$

Demons elastic:

$$h = -G^\sigma * \tau (P^{-1} \nabla E_D + \nabla E_R)$$

Sobolev H^∞ :

$$\mathcal{L}^* \mathcal{L} = \sum_{i=0}^{\infty} (-1)^i \sigma^{2i} / (i! 2^i) \Delta^i$$

$$\begin{aligned} \nabla_{H^\infty} E &= (\mathcal{L}^* \mathcal{L})^{-1} \nabla E \\ &= G_\sigma * \nabla E \end{aligned}$$

PDE-Inspired, semi-implicit:

$$h = -\tau (\text{Id} + \tau \lambda \nabla E_R)^{-1} \nabla E$$

for diffusion:

$$h = -\tau (\text{Id} - \tau \lambda \Delta)^{-1} \nabla E$$

Sobolev H^1 :

$$\mathcal{L}^* \mathcal{L} = \text{Id} - \lambda \Delta$$

$$\nabla_{H^1} E = (\text{Id} - \lambda \Delta)^{-1} \nabla E$$

Gauß-Newton:

$$h = -\tau (J_e^\top J_e)^{-1} \nabla E$$

for SSD+diffusion:

$$h = -\tau (\nabla I_S \nabla I_S^\top - \lambda \Delta)^{-1} \nabla E$$

Preconditioned Descent:

$$h = -\tau P^{-1} \nabla E$$

BNVD